

User's Guide



ADI-2/4 Pro SE

Conversion done right - again

32 Bit / 768 kHz
Hi-Res Audio

DSD
Direct Stream Digital



SteadyClock FS



SyncCheck

2 Channels Analog / Digital Converter
4 Channels Digital / Analog Converter
AES / ADAT / SPDIF Interface
32 Bit / 768 kHz Digital Audio
USB 2.0 Class Compliant
2 Extreme Power Headphone Outputs
Digital Signal Processing
Advanced Feature Set
Extended Remote Control

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1. Introduction

RME's ADI-2 Pro was first released in 2016 and has been a true milestone in many ways. Looking at the multitude of AD/DA converters, USB DACs and dedicated headphone amps available, RME developers felt they all lacked obvious features that are unavoidable to enjoy operation as well as when listening to music. And while many of those devices claim to use the latest state-of-the-art whatsoever converter chip, serious magazines and RME staff were repeatedly disappointed to find that in the end the stellar technical data published in ads and datasheets were nowhere to be found.

With the ever growing popularity of headphones and latest AD/DA chips pushing technical data further, the ADI-2 Pro convinced with the industry's biggest footprint per feature ratio, with specs that were as real as RME's reputation, a feature set that was unheard of, useful features that for unknown reasons no one else implemented, and two extremely powerful headphone outputs - the new reference in accuracy and dynamic range.

Based on the feedback of our customers and the developers' desire for an ADI-2 with more features, the **ADI-2/4 Pro Special Edition** was created, which in many details is even more flexible and powerful than the Pro due to significantly increased hardware effort. But is still an ADI-2 Pro - a multitude of devices compressed in one housing, with simple and mostly automated operation:

- A high-end AD/DA converter in professional studio quality
- A double headphone amplifier in true high-end quality
- A USB DAC like no other - the most versatile and capable one around
- A high-end AD/DA frontend and headphone amp for iPad and iPhone
- An AD/DA frontend for measurement systems at up to 768 kHz sample rate
- A multi-format converter (AES, SPDIF, ADAT) with monitoring
- An SPDIF/ADAT playback system
- A DSD record and playback solution
- A vinyl player digitizing solution on highest level

All there is left to say now is: Enjoy!

2. Package Contents

- ADI-2/4 Pro SE
- Remote control with battery (MRC)
- Manual
- External switched power supply with IEC socket, lockable connector, DC 12 V 40 W
- Power cord
- Digital breakout cable AES/SPDIF (BO968)
- USB 2 cable, 1.8 m (6 ft)
- Quick start guide

3. System Requirements

General:

- Power supply 12V DC, 2 A or up

For computer based operation:

- Windows 7 or up, Intel Mac OS X (10.6 or up)
- 1 USB 2.0 port or USB 3 port
- Computer with at least Intel Core i5 CPU

For iOS based operation:

- iPhone or iPad with iOS 7 or up
- Dock or Lightning to USB adapter

4. Brief Description and Characteristics

The ADI-2/4 Pro SE is a 2-channel analog input to digital and 4-channel digital to analog output converter in a half-rack (9.5") enclosure of 1 U height. Latest 32 bit / 768 kHz converters offer up to 123 dBA signal to noise ratio. This value is not only printed in the brochure – it is what the unit achieves in real-world operation.

Reference class tech specs throughout are combined with an unprecedented feature set. A powerful DSP adds all kinds of useful audio processing, including 5-band parametric EQ, fast Bass/Treble adjustment, Crossfeed, and a new concept in Loudness sound control.

Operation is quick and easy through 3 encoders with push button function and 4 more buttons to access dedicated menus. The unit remembers all current settings, even the menu position. Additionally the unit's whole setup as well as equalizer settings can be stored under individual names.

A high resolution IPS panel for the graphical operation surface eases operation even more, and displays further functions provided by the DSP, namely Peak level meters, a 30-band analyzer in DIGICheck biquad filter technology, and a State Overview screen listing the current states of SPDIF, AES, USB and clock.

The digital inputs SPDIF coaxial (or optical) and AES operate simultaneously. An additional Sample Rate Converter decouples the SPDIF or AES clock for even simpler setups, and also supports up- and down-sampling of the input signals. SPDIF optical also supports 2 channels of ADAT operation, at up to 192 kHz.

When used as USB interface, the Class Compliant UAC 2 mode can be set to Stereo or Multi-channel. Multi-channel mode turns the ADI-2/4 Pro SE into a 6 channel (Analog 1/2, AES, SPDIF) record and 8 channel (Analog 1/2/3/4, AES, SPDIF) playback audio interface, that even works as iPad front-end up to up to 192 kHz sample rate. In stereo mode sample rates up to 768 kHz are supported, for high resolution recordings or PCM, DXD and DSD record/playback.

The servo balanced analog inputs and dedicated balanced and unbalanced outputs are fitted with both XLR and 1/4" TRS jacks. The unit uses a fully balanced and DC-coupled circuit design, for highest phase accuracy at lowest roll-off. The only capacitors in the whole signal path, non-polar MUSE audio capacitors from Nichicon, reside directly at the input of the unit (external DC protection).

The two Extreme Power headphone outputs provide reference sound and headroom. RME's True Balanced mode, one more of an endless feature list, realizes balanced phones operation independent from the XLR outputs.

To maintain the full dynamic range within the best operating level, discrete 5-stage reference level settings were realized for maximum dynamic range (+1, +7, +13, +19, +24 dBu). Also available are 0 to +6 dB digital trim for fine input sensitivity adjustment in steps of 0.5 dB.

The ADI-2/4 Pro SE supports sample rates between 44.1 kHz and 768 kHz. Furthermore, RME's SteadyClock FS guarantees exceptional performance in all clock modes. Thanks to a highly efficient jitter suppression, the AD- and DA-conversion always operates on highest sonic level, being completely independent from the quality of the incoming clock signal.

The ADI-2/4 Pro SE shines in both studio and home usage. Its click- and noise-free on/off operation and a comfortable, illuminated standby button add to the soft, modern desktop design.

Mobile and galvanically separated usage is possible through a 12V connector for easy battery connection.

5. First Usage – Quick Start

5.1 Connectors and Controls

The front of the ADI-2/4 Pro SE has 3 hi-precision rotary encoders with push function, 4 buttons, a standby power button, a high resolution IPS display, and two TRS headphone outputs plus one Pentaconn.

The output channels 1/2 and 3/4 feed two phones outputs via two independent *Extreme Power* driver circuits, optimized for both high and low impedance headphones. Their unbalanced output signal is of highest quality. With 122 dBA SNR there is no audible hum and noise at those outputs.

Balanced phones mode is automatically activated by using the Pentaconn jack on the front.

In case a phones output is to be used as line output, an adapter TRS plug to RCA phono plugs, or TRS plug to two TS plugs is required.

The rear of the ADI-2/4 Pro SE has 2 servo-balanced analog inputs on combo XLR/TRS sockets, 2 TRS sockets as impedance-balanced outputs, 2 XLR sockets as electronically balanced outputs, TOSLINK optical I/O, a USB socket, a Trigger output and a lockable power socket. An included breakout cable is connected to the DB-9 socket and provides AES I/O via XLR and SPDIF coaxial I/O via RCA.

The ADI-2/4 Pro SE has two analog line inputs that can operate with levels up to +24 dBu. The electronic input stage uses a servo balanced design which handles unbalanced and balanced signals correctly, automatically adjusting the level reference.

! *When using unbalanced cables with the **XLR inputs**, pin 3 of the XLR jack should be connected to ground. Otherwise noise may occur, caused by the unconnected negative input of the balanced input.*

The analog inputs 1/2 include 6 dB digital gain control via DSP, and a choice of +1 dBu, +7 dBu, +13 dBu, +19 dBu or +24 dBu as reference level, performed in the analog domain.

! *The short circuit protected, low impedance **XLR line outputs** do not operate servo balanced! When connecting unbalanced equipment via XLR, make sure pin 3 of the XLR output is not connected. A connection to ground might cause a decreased THD (higher distortion) and increased power consumption!*

Optical I/O (TOSLINK): The unit automatically detects SPDIF or ADAT input signals. The optical output can operate as ADAT or SPDIF output, depending on the current setting in the Setup menu (*Options, SPDIF / Remap Keys*). Note that only channels 1/2 from the ADAT stream can be accessed. SMUX and SMUX4 (up to 192 kHz) are still supported.

USB 2.0: Standard USB socket for connection to the computer. The ADI-2/4 Pro SE operates as Class Compliant device, in either 2-channel or 8-channel mode (configured in Setup). It can be directly used with Mac OS X and iOS (iPad, iPhone). For Windows the RME MADiface series driver adds WDM and ASIO.

Socket for power connection. This socket supports locking type jacks as found on the included RME DC power supply. After inserting the connector carefully turn it by 90° so that it locks. If the unit turns off easily when moved then the connector is NOT fully inserted into the socket!

Trigger Out provides a 12 V switching signal via 3.5 mm mono jack plug, which can be used e.g. to switch power amps with Trigger In on and off together with the ADI-2/4 Pro. Trigger Out passes on the actual voltage of the power supply, therefore more or less than 12 V may occur. A maximum of 150 mA is available for external switching operations.

5.2 Quick Start

Connect the unit to the included power supply and push the Standby button to start. The ADI-2/4 Pro SE ships with *Basic Mode Auto* activated (*SETUP – Options – Device Mode / DSD – Basic Mode*). The input selection for SPDIF (coaxial or optical), and the source selection for Phones Out 3/4 are also set to Auto, the SRC is activated for the SPDIF input. With *Auto* active the unit will turn into different modes depending on connected cables:

- **Preamp:** Analog in to Analog out (internal digital out to in). This mode is active when no digital input signal and no USB is detected.
- **AD/DA:** Converter Mode, analog in to all digital outs, digital in to all analog outs. This mode becomes active as soon as a digital signal is attached. This signal will also become the signal source. In case more than one digital signal is found the user has to manually select the source to be monitored. The SRC is active as default and assigned to SPDIF. Clock mode is slave to AES in, but will adapt to the detected source (Auto).
- **USB:** or interface mode (also USB DAC). If USB is detected all inputs are routed to USB, all outputs are fed from USB. USB has priority over the converter mode. In Setup the unit can be configured as 2- or 8-channel device. In most cases 2-channel will be the better choice.

USB can be manually overridden by selecting a different mode. This will change the I/O routing, but not disable USB itself. All inputs are still available via USB, outputs 3/4 can playback USB. In all modes except Basic Mode **DAC** output PH 3/4 is freely configurable, any possible source can be monitored independently from outputs 1/2.

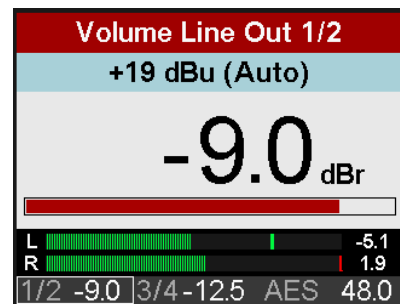
The unit remembers all settings, and loads these automatically when it is switched on again. To switch off, press the Standby button for at least 0.5 seconds.

5.3 Operation at the Unit

Useful information for a smooth start:

Turning the big VOLUME knob brings up the Volume screen of the currently selected output. Pushing the big Volume knob changes the volume setting between Outputs 1/2 and 3/4. The status bar at the bottom of the display shows the current dB value of both volume settings. A white rectangle around it (marker) indicates which volume the big encoder is currently set to control.

The header shows the currently selected output as well as hardware reference level (Ref Lev, see chapter 12.2.1).



The EQ is set up either directly within the I/O menu structure (key I/O, turn encoder 2 to access Settings, Parametric EQ, Bass/Treble and Loudness), or via the graphical EQ screen which is shown after pressing the EQ key. In this screen the cursor has three positions: top*, the EQ parameter line below the response curve, and filter selection type for band 1 and 5 (Peak, Shelf, Low/High Cut). The cursor is moved up or down by pushing encoder 1 or 2. When in the EQ parameter line, all values are no longer grayed out. In this state the big encoder steers Gain, encoder 1 Frequency, and encoder 2 Quality factor. This way the EQ is extremely fast set up and edited.

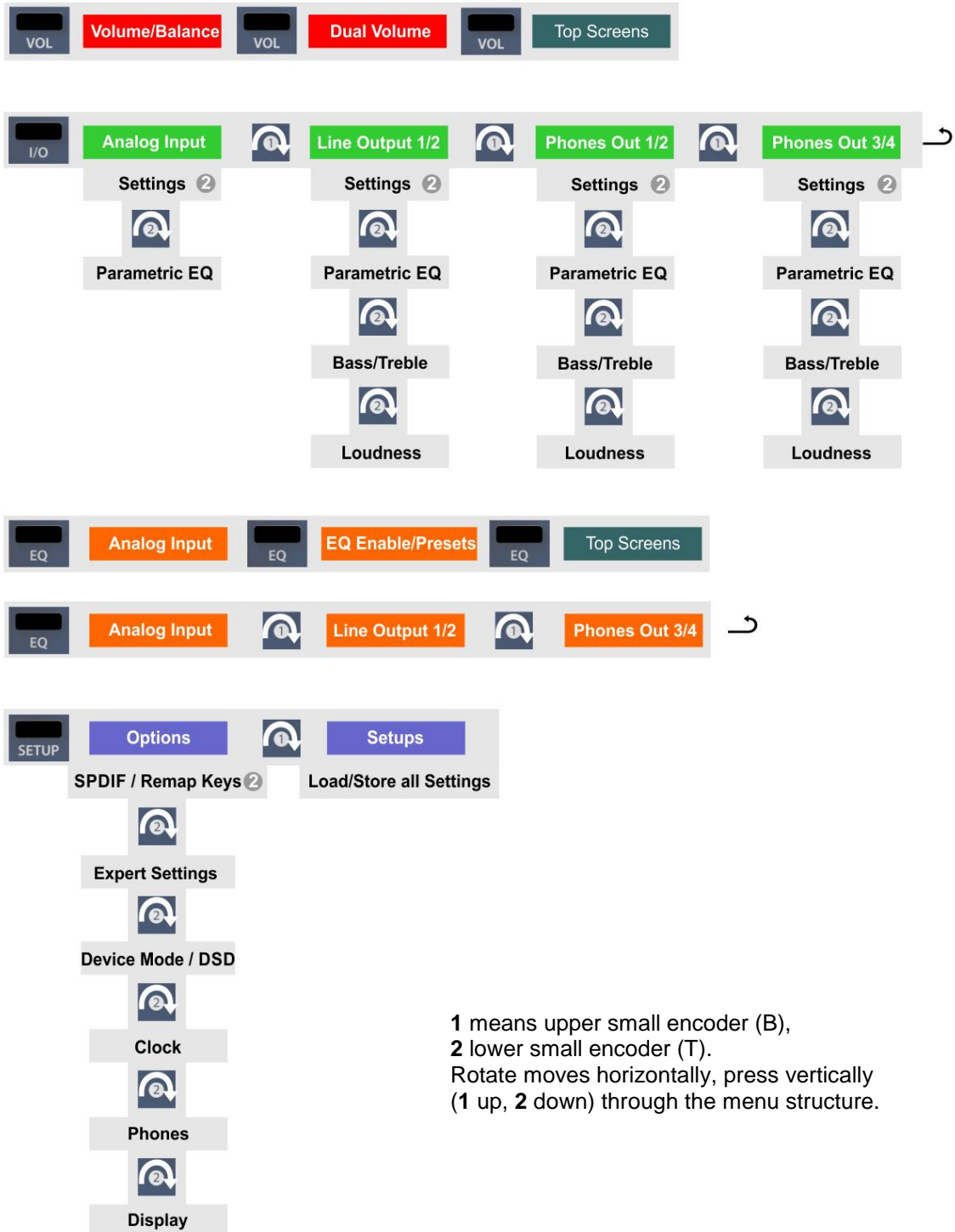
The graph has 5 different colors matching the 5 bands that can be adjusted. If the line is just grey the EQ is disabled (bypass). The EQ can be enabled in the second menu which comes up by pushing the EQ key a second time.

*(shown by a 1 beside the current channel. Turning encoder 1 will change to the EQ settings of the other channels)

The unit has several informative screens on the top level. These are **Global Level Meters, Analyzer Analog Input, Analyzer Line Output 1/2, Analyzer Phones Out 3/4, State Overview** and **Dark Volume**. Change between them by pushing encoder 1 or 2 whenever any of them is displayed. To quickly call them up simply press any of the 4 buttons several times.

In all these screens turning encoder 1 and 2 brings up the quick access to Bass and Treble, with ± 12 dB maximum boost/cut.

5.4 Overview Menu Structure



5.5 Playback

In the audio application being used, the ADI-2/4 Pro SE must be selected as output device. It can often be found in the *Options*, *Preferences* or *Settings* menus, as *Playback Device*, *Audio Devices*, *Audio* etc. After selecting a device, audio data is sent to an analog or digital port, depending on which has been selected as playback device.

Increasing the number and/or size of audio buffers may prevent the audio signal from breaking up, but also increases latency i.e. output is delayed.

5.6 Analog Recording

For recordings via the analog inputs the corresponding record device has to be chosen.

Channels 1/2 of the ADI-2/4 Pro SE have digitally controlled gain and five hardware-based reference levels. The digitally controlled gain offers a gain setting in steps of 0.5 dB within a range of 0 dB to +6 dB, for fine-tuning the input sensitivity. The five hardware-based Reference Levels allow a coarse adaption to the current source signal. The ADI-2/4 Pro SE has global as well as channel level meters. Setting the correct Ref Level to avoid clipping/overload is easy to do.

The combo XLR/TRS sockets are designed for line and phono (Moving Magnet, MM) signals. Sources that require higher input impedances, like guitars, need an additional impedance buffer in front of the ADI-2/4 Pro SE.

5.7 Digital Recording

The easiest way to perform digital recordings with the ADI-2/4 Pro SE is to set the SRC to the currently used input (SPDIF or AES), then set the Clock to INT(ernal) and the desired sample rate – then start recording.

The SRC serves as clock decoupler. When not using the SRC, the ADI-2/4 Pro SE must be in total Sync to the external digital device, as either master or slave. Taking this into account, RME added a comprehensive I/O signal status display to the ADI-2/4 Pro SE, showing sample frequency, lock and sync status in the State Overview screen and the bottom status bar.

The sample frequency shown in the State Overview screen is useful as a quick display of the current configuration of the unit and the connected external equipment. If no sample frequency is recognized, it will show - - (No Lock).

This way, configuring any suitable audio application for digital recording is simple. After connecting it the ADI-2/4 Pro SE displays the internal and external sample rate. This parameter can then be changed in the application's audio attributes (or similar) dialog.

6. Power Supply

In order to make operating the ADI-2/4 Pro SE as flexible as possible, the unit has a universal DC input socket, accepting voltages from 9.5 Volts up to 15 Volts. An internal switching regulator of the latest technology with high efficiency (> 90%) prevents internal hum noise by operating above audible frequencies. Internally the switching regulator is followed by standard linear regulators, followed by super low-noise linear regulators. Therefore the ADI-2/4 Pro SE achieves its technical specs even with less optimal power supplies. Or in other words: the choice of power supply is not critical.

Still the unit includes a high-quality switching power supply, 12 V / 3,3 A, which not only accepts any mains voltage between 100 V and 240 V (usable world-wide), but is also fully regulated against voltage fluctuations and suppresses line noise. Additionally it only weights 150 g in spite of its high power of 40 Watts.

The DC input of the ADI-2/4 Pro SE also allows for the use of a rechargeable lead-battery or LiPo instead of a power supply, for completely independent mobile operation and ground isolation. A matching connection cable (power jack 5.5 x 2.1 mm to terminals 6.3 mm) should be available from various sources. Special power banks in the range of 10,000 mAh and up can be found equipped with a 12 V output. These offer a perfect solution for mobility as well as ground isolated operation, for small money.

7. Firmware Update

The ADI-2/4 Pro SE might receive improved features or bug fixes by a firmware update. This update will be available from the RME website, section Downloads, USB. Download the tool that matches your operating system (Mac or Windows), then unpack the zipped archive.

The Flash Update Tool updates the firmware of the ADI-2/4 Pro SE to the latest version. Under Windows it requires an already installed MADiface series driver, which is found on the same download page.

Start the Flash Update Tool. It displays the current revision of the ADI-2/4 Pro SE firmware, and whether it needs an update or not. If so, then simply press the 'Update' button. A progress bar will indicate when the flash process is finished (Verify Ok).

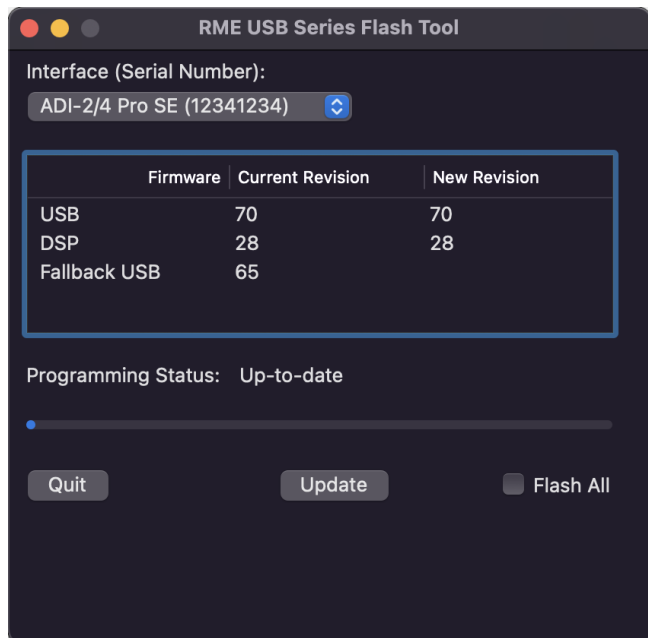
After the update the ADI-2/4 Pro SE needs to be powered down. Push the standby button to switch it off.

When the update unexpectedly fails (status: failure), the unit's Safety BIOS will be used from the next boot on, the unit stays fully functional. The flash process should then be tried again.

The flash process does not affect user data like sample rate choices, EQ settings or Setups.

Returning to Factory State

See chapter 14.2.



8. Features Explained

8.1 Extreme Power Headphone Outputs

During the development of the ADI-2 Pro an extensive research on today's headphone amp technology as well as headphones has been carried out. Many (many!) headphones later a maximum output level of +22 dBu (10 Volt) was set as development goal, as it will drive even insensitive headphones sufficiently, while a maximum output current of around 320 mA per channel will result in lots of power for lower impedance phones (2.1 Watts @ 32 Ohm).

Limiting the current makes a lot of sense. It is needed to control the internal power supply, to not fully overdrive (and destroy) weaker headphones, and prevents malfunction at short-circuit state. The Extreme Power output stage acts like a small power amplifier, so it got a similar feature set: a relay that mutes and interrupts the connection to the phones, a DC sensing circuit to prevent DC at the output (DC destroys your precious phones already when the rated watts are not even closely reached!), and an over-current protection circuit that will notice when a short-circuit causes too high current, preventing the output stage to get destroyed. In light of the malicious treatment of this output stage during development it needs to be mentioned that it can not be destroyed by a short-circuit at the output nor by overheating. Still some extra safety won't hurt, and the over-current protection circuit got in.

A goal during development was to build a headphone amp that not only reaches very low THD un-loaded (the typical way of measuring it), but *very* low THD values with a 32 or 16 ohm real-world load. This was achieved in the new *Extreme Power* headphone driver output stage. It uses 4-fold spread power technology, improved thermal conductivity and a special super-low distortion driver design. The result is THD below -110 dB at 32 Ohm load even near full output level (clipping), the same SNR as the DAC provides (122 dBA), an output impedance of only 0.1 Ohms, totally stable operation, and a frequency response from 0 Hz up to 80 kHz, with just 0.5 dB decrease at the top end. The result: No audible hum, noise or distortion, fully transparent and crystal clear sound at any volume setting, for any personal taste in any application.

And there is more. The headphone sockets of the ADI-2/4 Pro SE have sensor contacts. The unit always knows when a headphone jack is inserted or removed. The DSP uses this information for several superior, partly never-seen before features. For example when inserting the headphone jack into Ph 3/4, the ADI-2/4 Pro SE activates the mute relay after half a second, then the DSP ramps up the volume slowly from lower level to the last used state. Comfortable? Luxurious? Yes, but the main reason for it was to give the user a chance to react. Extreme Power headphone outputs set to full output level, music already playing at full level, inserting the phones, and the moment the relay switches on the doctor is called, diagnosing sudden deafness - this should and can not happen with the ADI-2/4 Pro SE. When the volume is ramped up one has the time to either quickly set the phones off, unplug the phones again, or to grab the Volume knob to quickly turn it down.

To guarantee that the Volume knob will be set to control the correct outputs in that moment, the DSP also sets the Volume knob automatically to the output where phones had been plugged in. And even returns the setting when the phones are unplugged again.

This is just an example of how intelligent and elaborate the control logic of the ADI-2/4 Pro SE has been implemented. There are lots of such functions and features that might even stay unnoticed, making the unit behave fail-proof as well as easy to operate.

But aren't up to +21.5dBu, or Hi-Power as it is called in the menu, much too loud for modern phones? That depends. There are still phones that need higher levels. Music can be low in volume but consume a lot of power, especially with lots of sub-bass. And lots of headroom is always nice to have. Typically with Hi-Power off, which equals +7 dBu maximum output level, modern music and modern headphones, Hi-Power is mostly not needed. But you will notice that even with Hi-Power active, which requires to use a volume setting 15 dB lower as usual, the sound stays the same, and there is no audible noise or hum at the phones output (provided the source is clean, of course). So even at a Volume setting of -40 dB the ADI-2/4 Pro SE delivers perfect sound quality, being a no-brainer in daily use as how to set it.

8.2 Dual Phones Outputs

Many features and design decisions on the ADI-2/4 Pro SE come from personal usage and experience. For example when comparing headphones: it turns out to be very difficult when having just one headphone output. Changing the phones on the head is already a disrupting process which hinders easy comparison, but without proper level adjustment first, and the need to unplug one and to plug the other, comparisons are only possible for coarse differences. At RME we are used to compare headphones connected to a Fireface UFX or 802. These exceptional audio interfaces have two independent phones outputs. The included TotalMix FX, a DSP based mixing engine, allows to route the same audio signal to both outputs, with individual volume settings, and no need to unplug / plug anything. So if one phone is too low in volume it is simple to raise it, or lower the other one, to get them on the same volume, making a comparison much easier.

The ADI-2/4 Pro SE has two stereo DA-converters to similarly provide two independent and individual phones outputs. Adding a third DAC for the line outputs would raise cost, space and effort tremendously, while listening on two phones at the same time or comparing phones this way is a seldom task. Therefore one phones output, labelled PH 1/2 on the front, shares the Line (rear) output signal. Although this phones output reaches the same technical specs as PH 3/4, and also has the exact same Extreme Power output stage, it is considered the 'spare' Phones output for comparing phones, dual phones usage, and balanced phones operation – or just use it as another unbalanced line output. The main Phones output, which is independent from the rear outputs, is PH 3/4. For most users it will be the only output ever needed and used. And because it is the most often used one it was intentionally moved away from the Volume knob to ease operation, resulting in an unusual arrangement with PH 3/4 left and PH 1/2 right.

As explained a major reason to have not only two, but two independent phones outputs is that it offers a much better way to compare headphones. But there is more to it, see next chapter.

8.3 5-band Parametric EQ (PEQ), 7-band with Bass/Treble

Comparing headphones with the Fireface UFX and 802 comes with another, big advantage: TotalMix FX controls a 3-band parametric equalizer (PEQ), again independent for both outputs. So if one phone has too much or too little bass, it's easy to reduce or increase lower frequencies so the phones become more similar. This makes it much easier to hear the basic, but finer differences in the phones sound signature.

Having worked extensively with this luxurious double output solution, there is no question why the ADI-2/4 Pro SE got *two* fully independent, identical *Extreme Power* headphone outputs, and individual equalizers for both outputs. This is indeed the premium way to compare headphones seriously as well as efficiently.

While no equalization as well as listening only straight linear has been a mantra for many years, research has proven that no ears are identical, and that especially in near-field listening (with phones) the biological differences alone make individual equalization mandatory. No two pairs of ears hear the same thing, that's a fact. Additionally personal taste makes people like different sound signatures, which can easily be copied or made more similar (equalized...) on different headphones using a good EQ. The advantages of using an EQ outweigh any alleged disadvantages - which so often turn out to be wrong at closer inspection.

Having used PEQ to linearize as well as to better meet personal taste with a variety of headphones, RME found 5 bands of parametric EQ to be the best balance between occupied DSP resources and efficient sound treatment. While it is true that on some phones rebuilding an exact response curve needs more than 5 bands, one quickly realizes that very narrow peaks and notches make no audible difference when compensating them. Their acoustical energy is too low to get audible. Ignoring those narrow peaks/notches and only taking care of deviations that require a quality factor of 3 or below, the 5 band parametric EQ turns into a very efficient tool even for problematic phones.

This is one of many major features not found on any similar device: a high-quality 5-band parametric EQ, usable at up to 768 kHz sample rate, easy to set up and adjust, with a graphical display showing the resulting curve, and multiple storage places including individual naming. So whatever EQ setting you need, it is loaded and modified quickly. And there is not only one, but three such EQs, separately for the analog inputs, and both stereo analog outputs. Bass and Treble, see below, optionally become a part of the PEQ (BB, BT), effectively turning it into a 7-band PEQ

On a related topic: These days many people suffer from hearing loss in varying degrees. No matter if it is biological, from abuse or an accident - hearing impaired is a plague of modern times. And – no surprise when thinking about it – it never affects both ears identically. The number of people having one sided hearing problems is huge, but they have learned to live with an industry that totally ignores them. Although the solution is as simple as logical – have the EQ be adjustable independently for left and right. Basically digital EQs are calculated this way, the common controls are just for making it easier to operate. The ADI-2/4 Pro SE includes an option called *Dual EQ* – a heaven send feature for many, for sure.

Of course a 5-band parametric EQ is also suitable for speaker and room correction, another application where separate EQ left/right setups are necessary. Using the ADI-2/4 Pro SE as DAC for the main monitors will benefit from this and all the other typical RME features available on all analog I/Os: Phase and Mono in various options, Width and M/S Processing.

8.4 Bass / Treble

The simpler form of EQ has been the Bass and Treble controls as they are found on any 'standard' HiFi stereo amplifier. They easily and quickly allow to modify the sound to your personal liking (more or less Bass, more or less Treble, obviously). An even more useful application is to quickly change the amount of Bass / Treble in smaller quantities so that music compilations don't have one song making the cones fall out while another one makes you think that really happened. Producers and mastering engineers not only have their own taste, they also sometimes fail in providing a mix that is on an average sound level compared to others. In that moment a quick turn on the two ADI-2/4 Pro SE's small encoders will make the music sound perfect.

The Bass and Treble controls were originally limited to ± 6 dB. Everything exceeding such values should be handled by the EQ, and/or calls for better speakers/phones (due to the inclusion of B/T with the PEQ their range is now ± 12 dB). The corner frequency and quality factor of Bass and Treble is user-adjustable in the display's menu, making this feature even more useful. Adapt it to meet your speakers/phones or your personal taste – it will greatly improve your pleasure in listening to music again.

8.5 Loudness

Another legacy of HiFi amplifiers: there has not been a single one missing a feature called *Loudness*. It tries to address the changes in frequency-dependent hearing sensitivity over different volume levels. If one listens to music loud, then drops the level by at least 20 dB, sound loses punch and glitter. HiFi amps tried to fight this effect by adding more bass and treble the lower the volume was set. Unfortunately that never worked as intended, and just became an additional bass/treble booster. Reason: the manufacturer of the HiFi amp could not know what volume any position of the volume knob equals at the customer's home. Room size, room dampening and efficiency of the used speakers are all unknown.

But the effect of loss in perceived sound exists (read about the Fletcher-Munson curves), and can be easily reproduced with any serious gear by comparing normal volume and DIM state (usually -20 dB). The ADI-2/4 Pro SE offers Loudness for both analog stereo outputs, and probably is the first time that Loudness works as intended. The user can decide how much maximum gain in Bass and Treble should occur at lower volume settings. The user also sets the Low Vol Reference, where maximum gain is achieved. After extensive tests a 20 dB range has been defined as range for maximum gain to no gain while increasing volume. That seemed to be the perfect definition of the range that needs to be addressed by Loudness.

Here is an example on how it works: the user's typical lowest level listening volume is at -35 dB at the unit. This value is now set by the user as Low Vol Ref in the Loudness menu. Then Bass and Treble Gain can be set between 0 and +10 dB. Default is +7 dB for both. Increasing the volume by turning the Volume knob causes the gain in Bass and Treble to be lowered smoothly over a range of 20 dB. So when Volume is set to -15 dB, the music is not only quite loud, but Loudness' Bass and Treble are then at 0 dB gain. See chapter 34.15 for graphs.

No matter how sensitive the connected phones or speakers are, no matter how much increase in Bass and Treble are desired – with the ADI-2/4 Pro SE one can finally adjust it to meet the personal hearing and taste. Loudness finally works as it should have worked from the start - another unique feature in the ADI-2/4 Pro SE.

8.6 SRC (Sample Rate Conversion)

The ADI-2/4 Pro SE includes an asynchronous stereo sample rate converter (SRC). A SRC allows a conversion of the sample rate in real-time. The converter used in the ADI-2/4 Pro SE operates practically without loss of signal quality, so no audible artefacts or noise is added. It also handles intersample peaks (ISP) up to +3 dBFS without added distortion. In fact, the SRC works so well that we could recommend to just leave it on at all times, thus eliminating all clock problems right from the start. Which is the case for the SPDIF input in Auto mode.

The SRC offers a maximum conversion rate of 1:7 or 7:1, respectively. Thus, 192 kHz can be converted to any sample rate down to 44.1 kHz, and 32 kHz can be converted to any frequency up to 192 kHz. Higher sample rates than 192 kHz are not supported.

An SRC not only converts sample rates, it also serves as a clock decoupler. With SRC active, even non-synchronizable devices (CD-players, DAT machines, etc.) can be used in a setup of digital devices, just as if they were externally synchronized. The SRC decouples input and output clock and sets the output clock to the common reference, thus allowing the combination of different clock-sources. For example having the ADI-2/4 Pro SE synchronized to an AES signal, a CD player connected to SPDIF input can only be used when the SRC is set to SPDIF. It then decouples the clock of the non-synchronizable CD player, preventing clock problems and drop outs. As the incoming clock phase is no longer fixed when the SRC is activated, the SPDIF Sync state in the State Overview screen will always show **lock**.

When using the internal clock, every SRC also works as a jitter killer. However, the ADI-2/4 Pro SE is equipped with SteadyClock FS, thus operating as perfect jitter killer with any clock source. However again, a jittery input signal might degrade the quality of the sample rate conversion. The ADI-2/4 Pro SE therefore has a *second SteadyClock* exclusively for the current SRC input signal to make the sample rate conversion process as reliable and transparent as possible.

A SRC can also be used to upsample audio. A 44.1 kHz source can be converted to 192 kHz in real-time and thus played back with the DAC set to 192 kHz. The usefulness of this process is questionable. There is zero content added, so the exact same audio is played back. The only change is that the DAC's oversampling filters are moved far out of the audible range. But even at 44.1 kHz the ADI-2/4 Pro SE's filters are inaudibly high, and the process of sample rate conversion also uses those lower filters during its first conversion process.

8.7 Crossfeed

While headphones open the sound stage and make everything easier to hear and to locate by spreading the narrow sound field of stereo speakers to the left/right extreme, some people would like to have a listening situation that is more comparable to a standard speaker setup. The ADI-2/4 Pro SE includes Crossfeed to address this wish. Crossfeed reduces the artificial surround ambience that some productions have to make them sound better on speakers, but which sounds unnatural on a headphone. It uses the Bauer Binaural method, with five selectable strengths of narrowing the upper frequencies. This advanced method, which also includes a small delay and correction of the frequency response, works quite well, and is another useful addition as well as a unique feature on a device like the ADI-2/4 Pro SE.

Details on internal settings

The Crossfeed effect is mainly defined by the filter frequency and the amount of crossfeed, here given as damping factor:

- 1: 650 Hz, -13.5 dB (just a touch)
- 2: 650 Hz, -9.5 dB (Jan Meier emulation)
- 3: 700 Hz, -6 dB (Chu Moy emulation)
- 4: 700 Hz, -4.5 dB (30° 3 meter emulation)
- 5: 700 Hz, -3 dB (example how even stronger would sound)

8.8 Nostalgia – the RIAA Mode

Shortly after the release of the original ADI-2 Pro we received requests for digitizing vinyl records. If you want to archive your old treasures on a hard disk then you should do it with one of the best AD converters - full agreement! However, a record player cannot be connected directly to the ADI for technical reasons. The most used MM pickups (Moving Magnet) are designed for an input impedance of 47 kOhm and 100 pF capacitance. In addition, they deliver a much too low level, and the signal of the record is provided with a so-called RIAA pre-equalization, thus has hardly any bass, but a lot of treble. This needs to be compensated. The ADI-2 Pro can't do this, but external RIAA preamplifiers can, which can be connected in front of the ADI-2 Pro to digitize records.

Thanks to MM compatibility, the ADI-2/4 Pro SE does not require an external preamplifier anymore. It has suitable input impedance, RIAA equalization, and the necessary preamplification. This can be activated in the menu *I/O, Analog Input, Settings, RIAA Mode*, and you can choose between different gains. The horizontal level meters in the analyzer show if the selected gain is sufficient or if the input tends to overload.

The RIAA mode of the ADI-2/4 Pro SE is unusual in that gain and RIAA equalization is done in the digital domain. We wouldn't have included this at all if this concept didn't actually have some interesting advantages in both theory and practice. Namely:

- very low channel deviation across the gain stages
- very accurate RIAA compensation
- perfect frequency response
- super low distortion
- user selectable headroom for high overload immunity

In addition, there are the well-known advantages of the DSP in the ADI: The frequency response of a cartridge in the high frequency range, which is typically influenced by capacitance changes, can be corrected much more flexibly and effectively with Band 5 of the *Analog Input PEQ*. The PEQ also optionally cuts all low-frequency rumble below 20 Hz. And with the *RIAA Mono Bass Mode*, acoustic feedback as well as rumble and groove noise is suppressed most efficiently. For this purpose, only the bass frequencies below 150 Hz are summed to mono. These frequencies are mono on vinyl anyway (a limitation of the cutting system). Due to the stereo encoding technique, however, the acoustic feedback signal is phase-shifted on the left and right channels. Mono summing cancels out this signal component.

Further notes and information is found in chapter 34.28.

8.8 DSP Limitations

There is never enough DSP power – no matter how much you add (frustrated developer).

That is true even for the ADI-2/4 Pro SE. Although being equipped with a quite capable 2.17 Giga FLOPS DSP chip, plus using the FPGA to perform further calculations (RME's virtual DSP for mixing/routing, level meters, filtering, Crossfeed), 768 kHz sample rate takes its toll. The calculation power available at 48 kHz is divided by 16 (!) then. Even at 384 kHz it is just 1/8 of that at 48 kHz. The DSP in the ADI- 2 Pro performs:

*Bass/Treble and Loudness for 6 channels
5-band parametric EQ for 6 channels
Standard phase functions for 6 channels
Crossfeed for 4 channels
30-Band bi-quad bandpass filter spectral analyzer
Peak Level meters for all channels
Display rendering
Volume control on 4 channels
Several controller-like functions, like volume ramp-up, mute, signal routing control etc.
Configuration of the ASP (Audio Signal Processor) inside the ADC
DSD to PCM conversion (for level meters)*

At 48 kHz that is no big deal, at 192 kHz it already needs efficient coding and a better DSP chip. But at 768 kHz you need a DSP with 4 times the power of the 'better' one. Therefore there is no way around disabling some functions at higher sample rates. Fortunately those limitations have only small impact in real-world usage:

- At sample rates 352.8 kHz and up the Bass, Treble and Loudness function is deactivated.
- At sample rates 705.6 kHz and 768 kHz the number of available EQ channels is reduced to 2 (1 x stereo). EQ can still be used with Analog Input, Line Out 1/2 or Phones Out 3/4, but only one of these.

The high sample rates available in the ADI-2/4 Pro SE also exceed the capabilities of the digital I/Os. Both AES and SPDIF are limited to 192 kHz. Therefore all higher sample rates are only usable analog and in USB mode, but also in iOS mode when using an iPad/iPhone with an app that supports such high sample rates (Neutron, Onkyo HF-Player etc.).

DSD can not be processed digitally. Therefore DSP functions like Bass, Treble, Loudness, EQ etc. are disabled in DSD mode. The volume control is no longer done by the DSP, but the DAC chip. You won't notice that, volume operation at the ADI-2/4 Pro SE is seamless and behaves identical in any mode. In DSD mode the DSP performs an additional DSD to PCM conversion, to be able to show the audio signal on the level meters and for the Analyzer – another unique feature of the ADI-2 series.

User's Guide



ADI-2/4 Pro SE

▶ Basic and Stand-Alone Operation Details

9. RME Multi-Remote Control (MRC)

The included infrared remote control, manufactured exclusively for RME, offers an almost complete remote control in a clear way. It is pre-set to control the **ADI-2 DAC**. Pressing a button therefore causes the SEL(ect) LED to light up **green**. To control the **ADI-2/4 Pro SE** code table 3 needs to be activated so that the SEL LED lights up in **red** color. If the LED shows green, orange or blue color, another code table is active that is not compatible with the ADI-2/4 Pro SE.

To change the code table:

- Keep SEL pressed until the LED lights up constantly.
- Press button 3. The LED turns red and then off. The remote control now works with the ADI-2/4 Pro SE.

Note: *SETUP – Options – SPDIF/Remap Keys - Remap Keys* must be set to *ON* or *Remote*.

9.1 Keys and Functions

SEL. Choice between 4 different code tables. The ADI-2/4 Pro SE uses table 3, recognizable by the LED color red.

Power On/Off. Press and hold the button for 1 second to switch off.

B/T. Bass/Treble active or off (linear).

EQ. PEQ active or off (linear).

LD. Loudness active or off.

B+ / - . Increase or decrease Bass, same as encoder 1.

+ (VOL) - . Increase or decrease volume.

VOL. Corresponds to pressing the VOLUME button on the unit. Short press switches between 1/2 and 3/4, long press results in output change when configured via *SETUP - Options – Phones – Toggle Ph/Line*.

T+ / - . Increase or decrease Treble, same as encoder 2.

L / R. Change balance between left and right.

1, 2, 3, 4, 5, 6, 7. Remap Function Keys. In the *SETUP – Options – SPDIF/Remap Keys* menu, 61 different commands/actions are available for these seven programmable keys (see chapter 14.1.1). Functions such as Polarity, Crossfeed and DAC filters can be controlled live from the preferred listening position. The default settings are: 1 Source Analog, 2 Source AES, 3 AutoDark, 4 DIM, 5 Source SPDIF coaxial, 6 Source Optical, 7 Source USB. All Source keys require the *Basic Mode DAC* to be active.

Mute. Mute the audio output.

Since the ADI-2/4 Pro SE has two independent stereo outputs, most keys only influence the currently selected or active output (see marker in the status bar).

The remote requires a standard lithium battery CR2025 (included). For first time usage please tear out the transparent plastic isolation completely.



9.2 Other Remote Controls

The ADI-2/4 Pro SE can also be remotely controlled using third-party remote controls and custom IR transmitters. The well-known manufacturer Logitech has added the ADI-2/4 Pro SE to its remote control database. Others can use the codes documented here:

http://www.rme-audio.de/downloads/adi24pro_ir_commands.zip

Available are the original keys of the MRC and 52 Remap commands with direct access (without remapping).

10. Front Panel Controls

General operation and usage of the ADI-2/4 Pro SE are explained in chapter 5.2, Quick Start, and chapter 5.3, Operation at the unit.

The ADI-2/4 Pro SE ships with *Basic Mode Auto* activated. In this mode the unit will automatically reconfigure itself depending on the connected source, offering quick, easy and intuitive operation:

- No digital input, no USB => Preamp mode
- Digital input signal => AD/DA converter mode
- USB connected => USB mode (USB interface operation)

These modes are explained in detail in chapter 17. The current mode is also shown for 2 seconds (Info Message) whenever it changes, and one time after power-on.

State Overview is especially useful to check the state of digital input signals as well as the current settings with USB. It also displays several warning messages which might explain why currently no sound is audible. See chapter 15.3 for details.

The following chapters explain all the controls and menu items in detail.

10.1 Keys

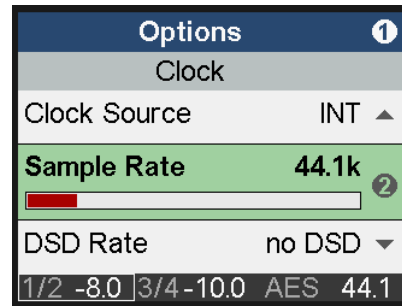
The four back-lit keys offer quick access of important parameters within the menu structure. After pressing one of the four keys the corresponding menu is shown in the display. The unit remembers the last selection per key, so re-visiting a formerly changed parameter is easy. To leave the menu push the same key a second time, or any other key two times. The display will revert to the level meter screen that was active before entering the menu.

10.2 Encoders

The encoders can be turned endlessly, but also pressed, adding a push button function. The current functionality of all encoders is shown in the display. The big Volume knob usually controls volume for outputs 1/2 or 3/4. The current assignment is indicated in the display's status bar by a marker around the volume value.

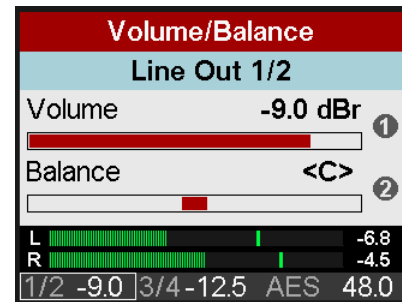
Turning the small encoders 1 and 2 either changes the current parameter, or moves the selection/cursor horizontally to the next page. Pressing the encoders 1 and 2 moves the selection/cursor vertically, up with 1 and down with 2, as indicated by the arrows in the display.

Example: Press the key SETUP. The menu *Setups* is now shown. **1** within the circle on the right side indicates that by turning encoder 1 more pages are available. Turn encoder 1 left to enter *Options*. Now turn encoder 2 to scroll horizontally through all the subpages offered under Options: SPDIF / Remap Keys, Device Mode / DSD, Clock, Phones, Display. By pressing encoder 2 the cursor moves down, by pressing encoder 1 back up. On a selected field or entry, **2** to the right indicates that the current parameter can be changed by turning encoder 2. Change Clock Source and Sample Rate to see how easy it is to select and change important settings.



11. VOL

The VOL key brings up an extended volume screen with balance control. Pushing the big Volume knob changes the volume setting between outputs 1/2 and 3/4, which can then be adjusted by both Volume knob and encoder 1. Turning encoder 2 sets the Balance parameter. A push on encoder 2 (T) sets Balance to center (<C>).

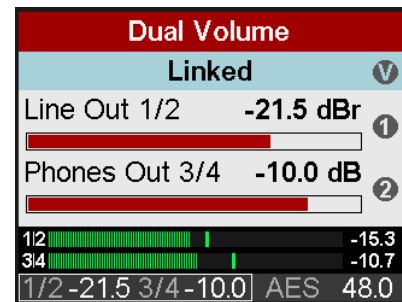


The volume and balance setting is also found in the menu I/O - Settings, at the end of the list.

A push on encoder 1 (B) mutes the current output. The text in the blue field shows *Line Out 1/2 - muted*. A second push exits the mute state.

The status bar at the bottom of the display shows the current dB value of both volume settings. A white rectangle around it (marker) indicates which volume the big encoder is currently set to control.

Pushing the VOL key a second time enters the *Dual Volume* screen, showing both volume settings at the same time. Encoder 1 controls Volume 1/2, encoder 2 Volume 3/4, and the big Volume knob both. This allows to set the outputs at individual levels, but also to control those simultaneously. The linked control operates on a relative base, with individual volumes staying intact when increased or decreased, even to maximum and minimum.



In the Dual Volume screen, both outputs can be muted by pushing encoder 1 (B) and encoder 2 (T) respectively.

Pushing the VOL key a third time reverts to the level meter screen that has been active before.

Leaving the Dual Volume screen via timeout or a different key than VOL, the Dual Volume mode stays active, shown by the marker covering both volume indicators. To then leave the Dual Volume mode briefly press the big VOLUME button.

Notes: Line Out 1/2 defaults to *Auto Ref Level* enabled. The current volume setting is then shown as *dBr* (dB relative).

12. I/O

The I/O menu has all the settings for the analog stereo I/Os *Analog Input*, *Line Output 1/2*, *Phones Output 1/2* and *Phones Out 3/4*. The submenu *Parametric EQ* mirrors the settings done in the graphical EQ screen. The submenus *Bass/Treble* and *Loudness* as well as some phase functions are only found on the two analog stereo outputs.

12.1 Analog Input

12.1.1 Settings

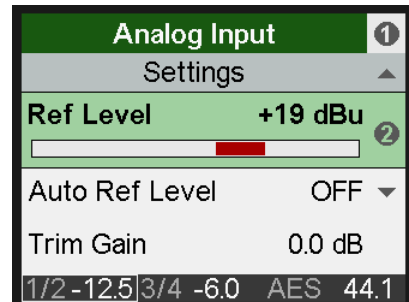
Subpage *Settings* has the following entries:

Ref Level

Sets the reference level for the analog inputs 1/2. Choices are +1 dBu, +7 dBu, +13 dBu, +19 dBu, +24 dBu, referenced to digital full scale level (0 dBFS).

Auto Ref Level

ON or OFF. Default: OFF. In case of overload Auto Ref Level will switch the Ref Level to the next higher setting. This process is repeated until +24 dBu is reached. In case Trim Gain was active it will be set to 0 dB first. Not available in RIAA mode.



Trim Gain Left, Trim Gain Right

Digital amplification of the input signal between 0 and +6 dB, in steps of 0.5 dB. Main use is to fine-tune the input sensitivity so that it matches the reference output level of external gear.

Phase Invert

Available settings are Off, Both, Left and Right. Inverts the phase (180°) on the corresponding channel.

M/S-Proc

Activates M/S processing. Monaural content is sent to the left, stereo to the right channel.

AD Filter

Short Delay Sharp, Short Delay Slow, Sharp, Slow. The analog to digital conversion can be done using four different filters. Default is *Sharp*, offering the widest, most linear frequency response at lowest phase distortion. *Slow* causes a small drop in the higher frequency range, but offers a less aggressive (less steep) filter. *SD Sharp* and *SD Slow* are similar, but have lower latency and are minimum phase filters. See chapters 34.11 / 34.14 for more details. **Note:** At sample rates of 705.6 kHz and higher DA Filter selection is no longer available. The ADC then uses a phase linear Slow filter.

Dual EQ

OFF or ON. Default: OFF. When set to ON, the 5-band parametric equalizer can be set individually for left and right channel.

AD Conversion

PCM or DSD. Default: PCM. DSD will not become active at sample rates below 176.4 kHz. The DSD rate changes with the chosen sample rate (*SETUP - Options - Clock*).

RIAA Mode

OFF, +14 dB, +20 dB, +26 dB, +32 dB, +38 dB. Default: Off. Activates an RIAA preamplifier and equalizer with selectable gain for turntables with moving magnet cartridge (MM).

RIAA Mono Bass

OFF, Mono. Default: Off. Mono sums the bass below 150 Hz.

DC Filter

RME (default), None. RME is a < 0.1 Hz filter in the FPGA with minimal phase error. In RIAA mode this filter is always active. For DSD recording DC filters are not available.

12.1.2 Parametric EQ

Subpage *Parametric EQ* has the following entries:

EQ Enable

ON, OFF. Default: OFF.

Band 1 Type

Available settings are Peak, Shelf, High Cut and High Pass (Low Cut). All filters are adjustable from 20 Hz to 20 kHz, at a Q of 0.5 to 9.9. Cut/Pass have a fixed 12 dB/oct filter steepness.

Band 2-4 Type

Not available, fixed to Peak.

Band 5 Type

Available settings are Peak, Shelf or High Cut. High Cut is adjustable from 200 Hz to 20 kHz, at a Q of 0.5 to 5.0 and a fixed 12 dB/oct.

Band 1-5 Gain

Available settings are -12 to +12 dB in steps of 0.5 dB.

Band 1-5 Frequency

Adjustable from 20 Hz (200 Hz bands 4/5) to 20.0 kHz, in steps between 1 Hz and 100 Hz.

Band 1-5 Q

Quality factor is adjustable from 0.5 to 9.9 in bands 1 to 3, and 0.5 to 5.0 in bands 4 and 5, in steps of 0.1 dB. This equals a bandwidth setting of 2.54 (0.5), 0.29 (5.0) and 0.146 (9.9).

Subpage *Parametric EQ R* is only shown with Dual EQ set to On. It has the exact same entries as listed above.

Analog Input ①	
Parametric EQ ②	
EQ Enable	ON ▾
Band 1 Type	Shelf
Band 1 Gain	0.0 dB
1/2-12.5 3/4 -6.0 AES 44.1	

12.2 Line Output 1/2

12.2.1 Settings

Subpage *Settings* has the same settings as listed for Analog Input, plus:

AD/DA Source

The source of the Line Output 1/2 signal is automatically selected based on the current mode:

Preamp mode: Analog inputs 1/2

USB: Playback channels 1/2

Dig Thru mode: current digital input signal

AD/DA converter: current digital input signal

DAC: current digital input signal and clock

Line Output 1/2 ①	
Settings ②	
AD/DA Source	Auto
Ref Level	+19 dBu ▾
Auto Ref Level	ON
1/2-15.0 3/4-10.0 AES 48.0	

The entry AD/DA Source is therefore usually grayed out. Only in AD/DA and DAC mode the input signal can be chosen between Auto, SPDIF, AES and Analog. This allows to choose between all currently attached digital input signals for conversion to output 1/2.

Ref Level

Sets the reference level for the analog outputs 1/2. Choices are +1 dBu, +7 dBu, +13 dBu, +19 dBu, +24 dBu, referenced to digital full scale level (0 dBFS). The RefLevel of the phones outputs are independently switchable to IEM (+1 dBu), Low Power (+7 dBu) and High Power (+19 dBu).

Auto Ref Level

ON, Off. Default: ON. See chapter 21.3 for details.

Mono

OFF, ON, to Left. Default: OFF. The option *to Left* sends the sum of left and right channel to the left output only.

Width

Defines the stereo width. 1.00 equals full stereo, 0.00 mono, -1.00 swapped channels.

M/S-Proc

Aktiviert M/S-Processing. Monoanteile erscheinen auf dem linken Kanal, Stereoanteile rechts.

Crossfeed

OFF, 1, 2, 3, 4, 5. The Bauer stereo to Binaural crossfeed effect emulates speaker playback by reducing the stereo width in the treble range. Adjustable in five steps.

DA Filter

Short Delay Sharp, Short Delay Slow, Sharp, Slow, SD LD (Short Delay Low Dispersion), Brick-wall, NOS. The Digital to Analog Converter chip offers several oversampling filters. Default is *Sharp*, offering the widest, most linear frequency response at lowest phase distortion. *Slow* causes a small drop in the higher frequency range, but has a less aggressive (less steep) filter. *SD Sharp* and *SD Slow* are similar, but have a lower latency and are minimum phase filters. *NOS* is the filter with the lowest steepness and therefore affecting treble more than the others, but offers the best impulse response. See the Technical Reference section for graphs illustrating the results in frequency response and impulse response.

De-Emphasis

Auto, OFF, ON. Default: Auto. For manually de-/activating the DAC's de-emphasis filter. See chapter 34.5.

Volume

Mirrors the direct volume control via Volume knob or encoder 1. The output level can be set between -96 dB and +6 dB, mostly in steps of 0.5 dB. The encoders use a special accelerator algorithm. Turning the knob fast increases the step size. At moderate turning speed the changes in dB follow the intended volume change. Only at slower turning the finest steps will be used.

Lock Volume

Deactivates volume control via the big VOLUME knob. Volume within the menu still works, and is used to set the desired output level. Active Lock is indicated in the VOL and Volume screen and the status bar.

Balance

Mirrors the balance control in the VOL screen. Adjustable from L 100 (left) through <C> (center) to R100 (right). A quick turn jumps from L or R to <C> and vice versa.

Mute

Mutes the output. Can also be controlled via the VOL screen and *Remap Function Keys*.

Dim

Reduces the volume of the current output by 20 dB. Also available via the *Remap Function Keys*. Adjusting Volume to a higher value deactivates Dim immediately, lowering Volume will set the Dim value as new Volume value.

Loopback

OFF, Pre FX to 1/2 – 5/6, Post FX to 1/2 – 5/6, Post 1/2 – 5/6 -6 dB. Routes the current output signal to the corresponding USB record channels. For more details see chapter 17.4.3.

Digital DC Protection

ON, OFF, Filter. Default: Filter. ON detects DC in the source signal and mutes the corresponding analog output if DC is found too high. DC detection stays active with OFF but only issues a different warning message. Filter adds a High Pass to remove DC and infrasound. See chapter 34.26.

12.2.2 Bass/Treble

Subpage *Bass/Treble* has the following entries:

B/T Enable

OFF, ON. Default: ON

Bass Gain

Current Bass amplification for the current channels as set by encoder 1 (B). Adjustable between -12 dB and +12 dB in steps of 0.5 dB.

Bass Freq

Corner frequency of the shelf bass filter. Adjustable from 20 Hz to 150 Hz in steps of 1 Hz. Default: 85 Hz.

Bass Q

The quality factor of the filter is adjustable from 0.5 to 1.5. Default 0.9.

Treble Gain

Current Treble amplification for the current channels as set by encoder 2 (T). Adjustable between -12 dB and +12 dB in steps of 0.5 dB.

Treble Freq

Corner frequency of the shelf treble filter. Adjustable from 3 kHz to 10 kHz in steps of 100 Hz. Default: 6.5 kHz.

Treble Q

The quality factor of the filter is adjustable from 0.5 to 1.5. Default 0.7.

Line Output 1/2 ①	
Bass/Treble ②	
B/T Enable	ON ▾
Bass Gain	0.0 dB
Bass Freq	85 Hz

1/2 -7.5 | 3/4 -22.5 | AES 48.0

12.2.3 Loudness

Subpage *Loudness* has the following entries:

Enable

ON, OFF. Default: OFF.

Bass Gain

Maximum Bass amplification. Adjustable between +1 dB and +10 dB in steps of 0.5 dB. Default: +7 dB

Treble Gain

Maximum Treble amplification. Adjustable between +1 dB and +10 dB in steps of 0.5 dB. Default: +7 dB

Low Vol Ref

Reference level for highest Bass/Treble amplification, referenced to the Volume set in dB. Available range is -90 dB to -20 dB. Default: -30 dB. A volume setting below this point will have maximum Bass/Treble gain, all volume settings above this point will have lower Bass/Treble gain. 20 dB above the Low Vol Ref setting the Bass/Treble gain will be zero.

Line Output 1/2 ①	
Loudness	
Bass Gain	7.0 dB
Treble Gain	7.0 dB ▲
Low Vol Ref	-30.0 dB ②

1/2 -7.5 | 3/4 -22.5 | AES 48.0

12.3 Phones Output 1/2 and 3/4

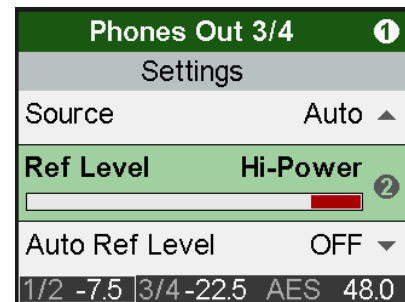
Subpage *Settings* has the same settings as listed for Line Output 1/2, plus:

Source

Default: Auto. The source of the output Phones Out 3/4 can be chosen manually anytime. Available options are: Auto, AES, SPDIF, Analog, USB 1/2, USB 3/4. Auto here not only means current or available signal, but also channels 1/2.

Rear TRS Source (only Phones Out 3/4)

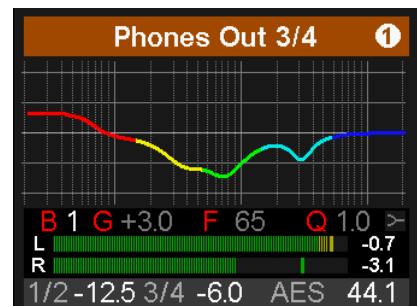
Line 1/2, Phones 3/4. Default: Line 1/2. The rear TRS outputs can be switched from Line Out 1/2 to Phones 3/4 as source. See block diagram chapter 34.29. The settings of Phones Out 3/4 are then also active for TRS, including the Ref Level. The Line Ref Level +13 dBu is therefore not available.



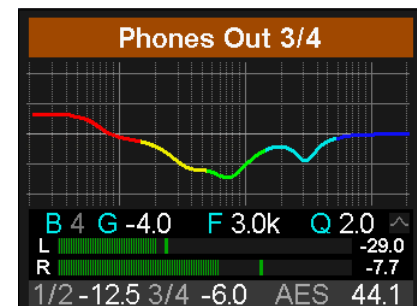
13. EQ

The key EQ brings up a graphical EQ screen (Bode plot) to set the EQ quickly and with full overview. It is available on all analog I/Os. The *I/O - Settings* submenu *Parametric EQ* mirrors the settings done in this screen.

On the top level, turn encoder 1 to change between *Analog Input*, *Line Out 1/2* and *Phones Out 3/4*. Turning encoder 2 will scroll through all 5 bands, as can be seen in the parameter line. This function allows to see/check/verify all parameters of all bands quickly, without the danger of changing any of them.



Push encoder 2 to move the cursor to the parameter line, with all values shown in white color. It is now possible to adjust all parameters by turning the three encoders. The Volume knob changes Gain, encoder 1 Frequency, encoder 2 Q (Quality factor). All changes are shown in real-time as frequency response curve, making it very easy to find the desired settings.

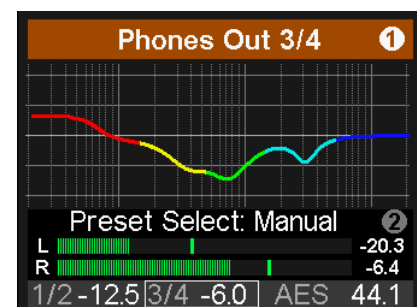


To change to the next band push the encoder Volume.

The five bands have different colors to clearly show what is currently selected: band 1 red, band 2 yellow, band 3 green, band 4 light blue, band 5 dark blue.

Band 1 and 5 also allow to set the filter to Peak or Shelf mode, plus Hi Pass/Hi Cut. This function is accessed by pushing encoder 2 so that the cursor moves down to the small filter symbol in the lower right. It is no longer grayed out. Turning encoder 2 now toggles through the available settings, with the symbol changing according to the selected function.

Another push on encoder 2 changes to the graphical EQ Preset selection screen. Turning encoder 2 will scroll through all available EQ presets with the frequency graphics showing the respective curve, and the parameter line showing the preset name. In this screen Volume, volume selection and channel selection (encoder 1) are also available.



Notes

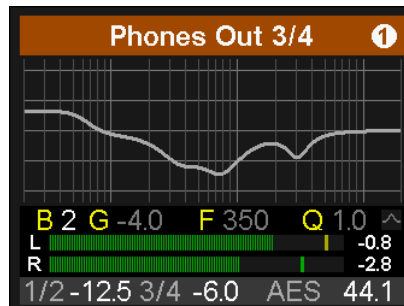
The frequency graphics give a precise overview of the filter results. Overlapping filters influence each other. This can be used to achieve more than 12 dB gain, or to generate difficult frequency response optimizations.

The ADI-2/4 Pro SE has an internal headroom of 24 dB. Extreme boosts with overlapping filters could cause an internal overload. Such an overload will be visible as it is displayed by the level meter below the EQ, as well as the channel's level meter. Reducing the output volume will prevent any clipping as long as the headroom of 24 dB is not exceeded. In real-world operation that is always the case, the ADI-2/4 Pro SE will not distort internally.

The EQ can cause distortion for the digital outputs when used on the Analog Input. Again the level meters will clearly show this error condition. Reduce the input's sensitivity by selecting a higher Reference Level in such a case.

If the frequency graph is shown as grey line the EQ is disabled. There are two ways to change this state:

- Push key EQ again to change to the page EQ Enable / Presets, see below.
- Push key I/O, select current channels, Subpage Parametric EQ, EQ Enable ON or OFF



Pushing the EQ key a second time brings up the **EQ Enable / Presets** screen. In this screen the EQ can be switched on and off, and EQ presets can be stored and loaded comfortably.

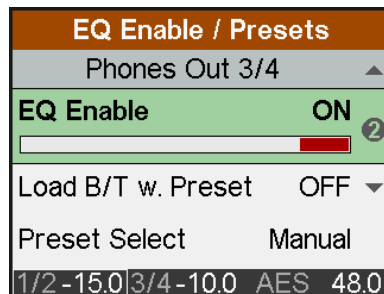
Use encoder 1 to change between the subpages *Analog Input*, *Line Out 1/2* and *Phones Out 3/4*. These subpages have the following entries:

EQ Enable

Default: OFF. Options are ON, OFF, L, R (L and R are only available with Dual EQ activated).

Load B/T with Preset

The current B/T setting is always stored with the EQ Preset, but only loaded (automatically set and activated) when this option has been set to ON. The Bode plot then shows the effect of the B/T setting as well, and Bass and Treble controls are added as bands BB and BT for direct control within the graphical EQ screen, turning the 5-band PEQ into a 7-band one.



Preset Select

Load or store up to 22 different EQ settings. The first choice, Manual, holds the current, unsaved EQ settings. The second choice, Temp, holds the settings of a loaded and then modified Preset. This scheme lets the user easily change and compare three different EQ settings: the manual one, the stored preset and the modified preset, without losing changes while listening to a different set of EQ settings.

The last entry (21, Clear) corresponds to the factory default with all bands at 0 dB. It is not available to store a preset, but is used for resetting one by overwriting. A preset reset in this way, resulting in an 'empty' preset, is marked with **(lin)**.

The presets are independent from and not stored with Setups (see chapter 14.2). EQ Presets are therefore always available, no matter which Setup has been loaded. The Setup does include the current EQ setting, which on load is written into the memory slot Manual.

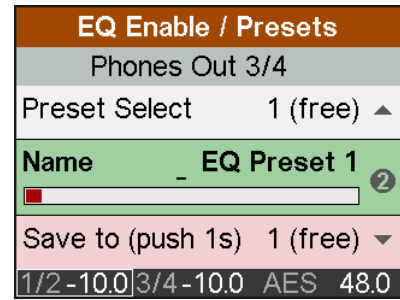
Name

Allows to edit the name of the current preset and to edit the name during the store process. Turn encoder 2 to select a letter, number or symbol, then press encoder 2 briefly to enter the next sign. After the last sign the cursor jumps to the field *Store to*. The name can consist of up to 14 signs. Turning encoder 1 gives access to all existing preset names, so copying and modifying a preset can be done more quickly.

Changing the name is always stored immediately during editing, without further confirmation.

Leaving this field the name is automatically adjusted to the right. Adding signs to the front and rear is possible afterwards. A quick turn to the left brings up space, which is also used to quickly delete letters. Available signs are:

Space, Aa to Zz, + - / () * ; : . , ! # \$ % & < > = ' | @ , 0 - 9

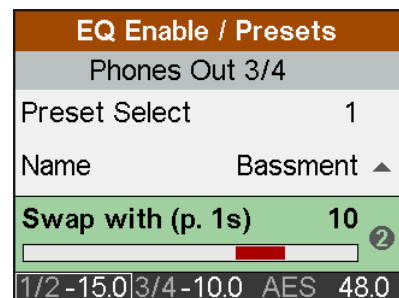


Save to (push 1s)

Use encoder 2 to select the slot where the current preset should be stored to. To store press and hold encoder 2 for one second. Turning the encoder further clockwise will change the line and function to *Swap with (push 1s)*.

Swap with (push 1s)

Turn encoder 2 to select the preset that is exchanged with the preset formerly selected (Preset Select). Swap does not work with Temp or Manual as source.



14. SETUP

The key Setup gives access to two top level screens: *Options* and *Load/Store all Settings*. Options has the subpages *SPDIF / Remap Keys*, *Device Mode / DSD*, *Clock*, *Phones* and *Display*.

14.1 Options

14.1.1 SPDIF / Remap Keys

Subpage *SPDIF / Remap Keys* has the following entries:

SPDIF In

Available settings are: Auto, Coax, Optical. Default: Auto.

SRC (Sample Rate Converter)

Available settings are: Off, AES In, SPDIF In. Default: SPDIF In. Note: In case a DoP signal (DSD) is detected, SRC is automatically switched off.

SRC Gain dig.

Available settings: 0 dB, -3 dB. Default: 0 dB. The SRC uses digital headroom to handle inter-sample peaks up to +3 dBFS without distortion. With the -3 dB setting, an SRC signal with up to +3 dBFS can be recorded via USB without distortion, or passed on at the AES/SPDIF output in Dig Thru mode. A normal SRC input signal with 0 dBFS then has a level of -3 dBFS for these two paths.

Optical Out

Available settings are: SPDIF, ADAT. While the input adapts to the received signal automatically, the output needs to be switched manually. In Dig Thru mode with an ADAT signal received, the output is switched to ADAT automatically with all 8 input channels passed through.

Remap Keys

OFF, ON, Remote. Default: Remote. Allows to assign 61 different functions/actions to the four function keys on the device and seven programmable keys on the remote, configurable via the following seven entries:

VOL Key, I/O Key, EQ Key, SETUP Key, IR Key 5-7.

Available functions/actions:

Setup 1 to 9, Mono 1/2, Mono 3/4, Mono 1/2 to L, Mono 3/4 to L, Mute 1/2, Mute 3/4, Mute all, Loudness 1/2, Loudness 3/4, EQ In 1/2, EQ Out 1/2, EQ Out 3/4, B/T Out 1/2, B/T Out 3/4, EQ+B/T+Ld 1/2, EQ+B/T+Ld 3/4, Toggle Ph/Line, EQ+B/T+Ld 1-4, Polarity, Crossfeed 1-5, DA SD Sharp, DA SD Slow, DA Sharp, DA Slow, DA SD LD, DA Brickwall, DA NOS, Toggle View, DIM, Mono all, Mono all to L, Loudness all, EQ Out all, BT all, AutoDark, EQ Preset 1-9.

Additionally Source AES, Source SPDIF c, Source Optical, Source Analog, Source USB 1/2 are available. In Basic Mode DAC - and only there - these realize a switching of the input to be monitored on the device and via the remote control (see chapter 34.27).

The original function of the key, entering the menu, is still available by pushing the key for half a second.

Diagnostic Data, Test Results

Please ignore. For internal use only.

SW Version

Shows the current version number and date of the DSP firmware.

14.1.2 Expert Settings

This menu provides access to the THD compensation parameters of AD and DA conversion, and an adjustment of the internal clock. It is mainly intended for engineers and technicians. All settings are automatically stored in the device and automatically loaded when the menu is activated.

Enable Settings

OFF, ON. Default: OFF. When activated, the other setting options are displayed. OFF activates the factory settings.

THD Comp K2L (K2R, K3L, K3R)

Allows to adjust the correction factor of the AD converter to reduce second and third harmonic, i.e. a reduction of the harmonic distortion. The *THD Compensation* is adjustable in wide ranges, where 0 corresponds to the RME factory setting.

THD Comp K2 12 (K3 12, K2 3/4, K3 3/4)

Other than the AD the ADI-2/4 Pro's DA converter offers no separate compensation settings for left and right channel. Note: Very high values (10.0k) cause around -60 dB distortion (0.1%). It is therefore also possible to use K2 and K3 separately and intentionally as an effect. This can be quite instructive - when one notices that no difference between 0.1% and 0.0001% distortion is audible.

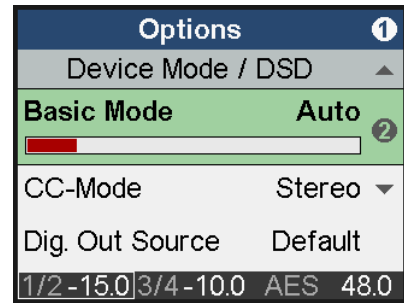
14.1.3 Device Mode / DSD

Basic Mode

Choices are Auto, AD/DA, USB, Preamp, Dig Thru and DAC. See chapter 17.

CC-Mode

Choices are Stereo and Multi-channel. The ADI-2/4 Pro SE supports two Class Compliant modes: 2 channel I/O, which allows to use sample rates up to 768 kHz even with iOS devices, and 6/8 channel mode to give access to all I/Os simultaneously. In multi-channel mode the sample rate is limited to 192 kHz. To be able to change the mode USB must be disconnected.



Dig. Out Source

Default, Main Out. Copies the signal of signal path 1/2 (including EQ and volume) to the digital outputs AES and SPDIF/ADAT. Useful when connecting active monitors with digital inputs.

Auto Standby

OFF, 30min, 1h, 2h, 4h. The unit checks all outputs for signals higher than -70 dBFS. With no signal and user action detected within the set time the unit will enter standby mode.

DSD Detection

Default: ON. Option to deactivate the automatic DSD detection on SPDIF, AES and USB.

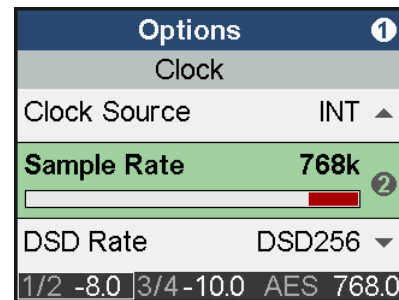
14.1.4 Clock

Clock Source

Choices are Auto, INT (Internal, Master), AES, SPDIF.

Sample Rate

Choices are 44.1, 48, 88.2, 96, 176.4, 192, 352.8, 384, 705.6 and 768 kHz.



14.1.5 Phones

Dual Phones

OFF, ON. Default: OFF. With Dual Phones ON the phones output PH 1/2 will be active. Default state is Off, as PH 3/4 is the main phones output and should be used exclusively unless two phones are to be connected.

If Dual Phones is on and two phones are plugged in, a push on VOLUME toggles between 1/2, 3/4 and linked volume control (with the marker over both). When VOLUME is turned the Dual Volume screen is shown then.

Bal TRS Phones Mode

OFF, ON, Auto. Default: OFF. In Balanced Phones mode output PH 3/4 carries the left channel, output PH 1/2 the right channel. See chapter 18 for details. When Auto is selected, the balanced phones mode is automatically activated as soon as both Phones outputs detect a connector being plugged in. These settings are not valid for the Pentaconn jack, which when used automatically activates Balanced mode.

Toggle Ph/Line

OFF, 1/2, 3/4, 1/2+3/4, All Plugged, Line/Digital. Default: OFF. Activates the ability to toggle mute between Phones Out, rear Line Out and digital outputs. Pushing the VOLUME knob for half a second will then switch between loudspeakers connected to the rear and phones plugged into the front. This function can also be controlled by one of the four function keys via *Remap Function Keys*. *All Plugged* only incorporates the phones output where a plug is detected. *Line/Digital* switches between analog Line Out and digital outputs, with *Mute v. Ph* active also between Phones and digital outputs.

Mute v. Ph 1/2

ON, OFF. Default: ON, but grayed out. As soon as a plug is detected in PH 1/2 the rear outputs 1/2 are muted. Note: This function requires Dual Phones to be ON to become accessible. With Mute v. Ph 1/2 ON the channels Phones 1/2 and Line Out 1/2 have separated settings. Although both outputs alternately play back the same signal, all settings (Settings, EQ, BT) can be different, and are separately stored in the background.

Mute v. Ph 3/4

ON, OFF. Default: ON. If set to ON a plug detected in PH 3/4 mutes the rear outputs 1/2.

14.1.6 Display

Display Mode

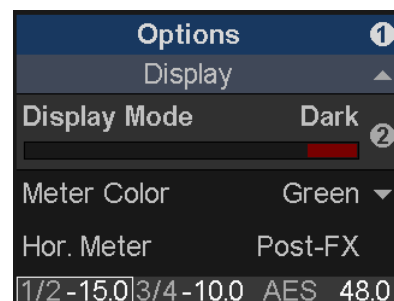
Available settings are: Default, Dark. The dark scheme inverts the white background and black numbers/text to black background and light-grey numbers/text.

Meter Color

Green, Cyan, Amber, Monochrome, Orange, Red. Default: Cyan. Color of the level meters for PCM and DSD mode.

Hor. Meter

The horizontal stereo level meter below the Analyzer can show the peak level before all DSP processing (**Pre**, equals the current input level from USB playback and SPDIF In), after all processing including volume control (**Post**), or both at the same time (**Dual**, default). The outer thin line is the Pre level. In Dual mode the peak values to the right refer to Post level. **Post FX dBu** shows numerical values referenced to dBu.



AutoDark Mode

OFF, ON. Automatically turns off all LEDs and the display (exception: Standby button) after 10 seconds of user inactivity. A key press and turning an encoder will temporarily activate LEDs and display again. Info and warning messages are shown for 3 seconds.

Show Vol. Screen

ON, OFF. Default: ON. When turning the VOLUME knob the Volume screen is shown.

LCD Brightness

Adjustable from 20% to 100%. Default is 80%.

LCD Tint Control

Adjustable from -8 (yellow) to 8 (blue). Enables compensation of the display's colour deviation as well as suiting the user's taste.

Lock UI

OFF, Remote, Keys, Keys+Remote. Locks the keys on the device (Keys), the remote control (Remote) or both (Keys+Remote). Only VOLUME remains operable. To unlock, press and hold encoder 1.

Encoder Filter

Default 1, 1 to 5. Jumping or backward running encoders can in most cases be used normally again with the setting 3.

14.2 Load/Store all Settings

This option allows to save the whole state of the unit as *Setup* in 9 memory slots. The EQ Presets are not included, they are stored separately and are available for any setup. The current state of the EQ is also stored, and written to the EQ memory slot *Manual* during load of a Setup.

The page *Setups, Load/Store all Settings*, has the following entries:

Setup Select

Choices are Load 1-9, Factory (Reset All) and Store 1-9.

Load Volume

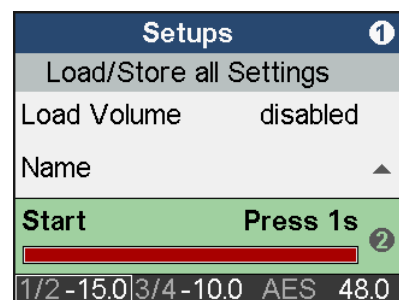
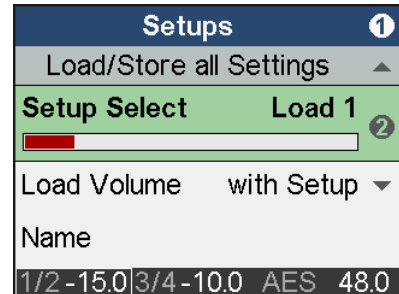
with Setup, disabled. Setups stored in the unit can be loaded with or without loading the volume setting stored in the Setup. Selecting *disabled* the current volume will not be changed.

Name

Allows to edit the name of the Setup during the store process. To edit an existing name load the respective Setup and store it on the same memory slot with edited name. See *EQ - Name* for details about the Edit operation.

Start

Press 1s. Pressing and holding encoder 2 for at least one second triggers the action selected (Load or Store).



Returning to Factory State

Hold encoder 1 and the VOL button pushed while turning on the unit. The screen will show *Reset Done*. All current settings are reset to factory default, user-stored Setups and EQ presets are not affected. The same action is performed by loading *Factory* via *Setup Select*.

Note: The reset will be incomplete when the unit is connected to USB while performing the reset.

When holding encoder 1, 2 and the VOL button pushed while turning on the unit, user-stored Setups and EQ Presets are also reset.

15. Top Screens

The ADI-2/4 Pro SE has four different meter screens: a global level meter that shows all signal levels of all I/Os simultaneously, an Analyzer showing the audio signal content on the analog inputs and both analog outputs 1/2 and 3/4, a state overview showing the digital states of AES, SPDIF and USB, and a dark Volume screen with comprehensive information.

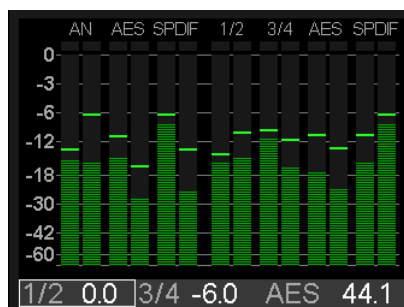
Pushing the small encoder 1 or 2 while any meter screen is active cycles through all meter screens. To quickly call them up simply press any of the 4 buttons one or two times.

15.1 Global Level Meter

Shows the signal present at all inputs and outputs (except USB). The upper labels refer to inputs Analog 1/2, AES and SPDIF, then outputs Analog 1/2, Analog 3/4, AES and SPDIF.

At sample rates above 192 kHz AES and SPDIF are grayed out as they are no longer functional.

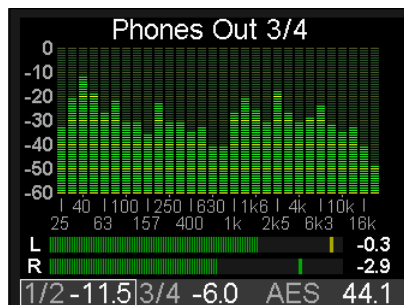
All level meters (vertical and horizontal) of the ADI-2/4 Pro are peak level meters with peak hold function. The horizontal Post FX meters are band limited to 45 kHz at higher sample rates. OVR (Over) are displayed in red color at the upper end. For digital I/Os, Over appears when the signal is at the maximum possible level. As usual in digital audio, Over is already displayed even if there is no real overload.



OVR appears for all analog outputs at +2.5 dBFS, since the ADI-2/4 Pro SE has this digital headroom. In the horizontal meters of the EQ and Analyzer, the current peak hold value is displayed numerically on the right. Levels below -119 dB appear as UFL (Underflow).

15.2 Analyzer

The Analyzer is based on RME's famous Spectral Analyzer in DIGICheck. It uses 29 biquad bandpass filters for high separation between the bands, providing outstanding musical visualization. Using carefully selected attack and release times the display is responsive, but still easy to read. On top it uses RME's own *Max LR* technique to prevent 6 dB higher level display for monaural signals, and zero display with out-of-phase signals.



Thanks to the high-resolution IPS panel even smallest details are clear to see. Music content analysis is possible even when viewed from a greater distance.

The Analyzer operates at any sample rate, and even with DSD. There are no parameters to change, and the shown frequency range is always the human audible range, 20 up to 20 kHz.

To be able to also show DC content the lowest band is not a band-pass filter, but a low pass, catching the whole range from 0 Hz up to 30 Hz. With some unusual signals it therefore can happen that the level shown will be a bit higher than expected.

As opposed to most other solutions no FFT (Fast Fourier Transform) is used. RME's Spectral Analyzer performs a true band-pass filter calculation, as in professional hardware devices. The frequency distance between the filters is scaled matching human hearing. The highly optimized code allows to run a 30 band analyzer with 60 dB range, sharp filters and 0.5 dB steps accuracy per band, on the ADI-2/4 Pro SE DSP, even at 768 kHz sample rate.

The most important application using a Spectral Analyzer is the visualization of frequencies and levels found in music or speech. The Analyzer shows levels and frequencies even at the edge of the human ear's abilities – or that of the used speakers and headphone. The visual display helps to train ones ears, makes coarse errors visible, and shows what sometimes might stay unnoticed. For example many speakers won't let you hear frequencies below 30 Hz. Simply look on the Analyzer to see what's going on in the underground.

15.3 State Overview

The State Overview screen is a typical RME feature. Since 20 years we prefer to give our customers more information at hand than just 'something there'. The Settings dialogs of our audio interfaces include detailed Input Status analysis to simplify setup and ease trouble-shooting. Additionally RME provides a free tool with any audio interface, DIGICheck, which analyzes levels, Channel Status and bit stream content, the true hardware sample rate and much more.

When the ADI-2/4 Pro SE is connected but no sound can be heard then RME's analysis tools come to the rescue. The *State Overview* screen is there to track down the problem in an easy to understand and efficient way. Although it might look simple (fully intentional!), it includes detailed analysis that outperforms any other similar device.

State Overview					
Input	Sync	SR	State	Bit	
SP co	lock	44.1	cons	16	
AES	sync	44.1	pro	24	
USB	conn	705.6	DSD		
SRC	AES				
Clock Source			INT		
SPDIF WARNING EMPHASIS					
1/2	0.0	3/4	-6.0	INT	44.1

Shown are the current states of the digital inputs SPDIF optical and coaxial, AES, USB connection and the audio transmitted, and the SRC. The current Clock source is mentioned in full length, although this information is found abbreviated in the status bar at the bottom.

The status bar always shows the current volume setting of outputs 1/2 and 3/4, the currently selected output for the Volume knob by a marker around the outputs, the current clock source, and the current sample rate. In case of Sync problems the sample rate will either fluctuate or be shown in red – or both. This information is available in nearly all screens, and helps to get a quick overview of the current state. The State Overview screen now extends this information in great detail.

The currently selected SPDIF input, manually or automatically, is shown as **SP op** or **SP co** (optical or coaxial). The SYNC column shows No Lock, which equals no signal present, as - -. And **lock** and **sync**, according to the current clock state of the respective input. Note that with SRC active the respective input will always show lock, not sync, because the phase relation between internal and external clock has no meaning anymore.

In case of USB **conn** (connected) is shown as soon as a valid USB connection is established.

The column SR shows the hardware measured sample rate for the SPDIF and AES input. It will even display values that can not be set at the ADI-2/4 Pro SE itself, for example 32, 64 and 128 kHz. In case of USB the sample rate is not measured but set by the external computer or iOS device, and can be verified here, up to the highest value of **768** kHz.

The State column shows the Channel Status, Consumer (**cons**) or Professional (**pro**), for incoming SPDIF and AES signals. In case a DoP (DSD over PCM) header is detected **DSD** is shown. With USB the state column shows the current channel mode, **2/2** or **6/8**, or **DSD** if a DoP header is detected.

The Bit column shows the amount of bits found in the SPDIF and AES audio signal. Note that a 24 bit signal that is shown as 16 bit is indeed 16 bit, but a signal shown as 24 bit might contain only 16 bit real audio plus 8 bits of noise...

But SPDIF and AES can also transport AC-3 and DTS encoded surround sound. This signal sounds like chopped noise at full volume. Therefore the ADI-2/4 Pro SE receiver circuit checks the Non-Audio flag within the Channel Status. If found the signal is already muted directly in the receiver. An error message is shown in red colour in the lowest line, saying SPDIF NON-AUDIO, explaining why there is no sound at the analog outputs despite a valid input signal.

Emphasis, a special treble boosting equalization method from the early days of digital audio, is detected and shown as SPDIF WARNING EMPHASIS. See chapter 34.5.

With Loopback active LOOPBACK is shown in red color in the Analog Input analyser screen, and here. See chapter 17.4.3.

The inclusion of the SRC status helps to find simple errors that can happen due to the many options of the ADI-2/4 Pro SE, which naturally reside in different parts of the menu structure. For example the SRC might be active, but SPDIF signal is dead audio-wise. A quick glance at the State Overview will reveal that the **SRC** was set to work on the wrong input (**AES**)...

15.4 Dark Volume

This screen has been added as alternative to the other meter screens, which even with the dark theme selected might be disturbing in some situations. *Dark Volume* shows the current volume setting of both analog outputs, their current reference level setting, the amount of Bass/Treble gain applied, and the Balanced Phones mode. It is low in brightness, still fully readable in bright environments, and has zero flickering or moving elements (level meters). Volume and Bass/Treble adjustments happen right in this screen, which makes its functionality not only visually pleasing.



Despite this screen having no level meters, overloads caused by Volume, PEQ or Bass/Treble are easy to recognize. The big gain numbers are coupled to the over detection of the analog outputs. They change their color to red when overload occurs.

As with the other meter screens, once selected it becomes the default screen, automatically shown after power-up or when leaving a menu.

16. Warning Messages

The ADI-2/4 Pro SE will show different warning messages and provide guidance in certain cases.

Hi-Power Mode Active

When Hi-Power mode is active with the Volume set higher than -15 dB and a phone is plugged in, this message reminds the user to check the current volume setting, and to make sure the used headphone will stand the high output power without getting destroyed. The audio signal is held at a low volume until the gain is set to -15 dB or below. The Volume knob is active on the current phones output and can be used to turn down the volume. Once -15 dB is reached the volume is ramped up to the current gain.



Hi-Power Mode Active
Reduce Volume and make sure your headphones can handle Hi-Power mode.
Press Encoder 1 to continue

Pressing encoder 1 removes the message immediately, with volume ramped up within 2 seconds to the set value.

The message will also vanish when the phone is unplugged again.

This message is not shown when Volume is set to -15 dB or lower, or when the device is switched on while the phones are already connected.

Dual Phones Mode required

Phones output PH 1/2 is considered an additional output for two specific cases: usage of two headphones and balanced phones operation. Therefore plugging in phones into output PH 1/2 brings up a warning that this output is coupled to the rear outputs, and should only be used if required.



Please use Phones Out 3/4, as PH 1/2 is coupled to the rear outputs.
Or change config. in SETUP to enable Dual Phones mode

PH 1/2 stays deactivated until Dual Phones mode has been activated via SETUP.

Overload / Short detected

An internal overload can be caused by too high output levels and too low load impedance. A short circuit in the TRS plug will also trigger the overload detection. In such a case the relay will permanently disconnect the phone from the Extreme Power output stage. If the phones plug is removed and plugged in again after one second, the unit will activate the phones output again.



Overload / Short detected
PH 3/4 deactivated.
Pull out PH plug 3/4 to reset output state.

This scheme has been introduced to force the user to check cabling and connection. For example, a TRS plug not fully inserted might stay unnoticed but can cause a short circuit.

DC detected (Hardware)

DC detection is crucial to prevent the sensitive phones drivers from being destroyed by inaudible currents flowing through them. As the ADI-2/4 Pro SE is fully DC coupled from DAC to phones output, a digital full scale signal with 0 Hz would produce up to 15V DC at the outputs, and destroy any attached phone immediately. In case the power output stage fails the same could happen. Therefore the phones outputs will switch off with 1.4V DC detected.



DC detected
PH 3/4 deactivated.
Pull out PH plug 3/4 to reset output state.

DC detected (Digital)

This warning message appears when the digital source signal has too high DC component and the current VOLUME setting exceeds a certain value. The digital DC detection protects all analog outputs from faulty digital signals. They will be disconnected (relais) until the DC in the source signal has been reduced or eliminated. Alternatively, if the VOLUME setting is set very low, the output will also be released again. For details see chapter 34.26.

Power Fail

In case the operating voltage drops below 9.3V the internal power supply of the analog I/Os is switched off (overcurrent protection). However, the digital part will operate even with only 5V. Therefore connecting a wrong power supply could pretend a fully working unit - which doesn't receive or emit any audio. This warning informs about the undervoltage problem.

Internal Error

During power-on the unit performs a self-test. When this test fails USB will be deactivated, with record and playback no longer functional. In such a case please contact your local RME distributor.



DC detected

Line deactivated.

Check source / remove erroneous signal to recover.



Power Fail

Analog I/Os disabled.

Check DC power supply.



Internal Error

USB Audio disabled.

The ADI-2/4 Pro SE also shows certain **Info Messages** during normal operation, to explain the current state and to point out possible problems.

In AD/DA and DAC mode, a Non-Audio Channel Status causes the DA section to be muted. An info message *Non-Audio signal at SPDIF input* gives a hint why there is currently no analog audio at the outputs present.

In USB mode, an Emphasis Channel Status brings up the info message *Emphasis detected at SPDIF input*. This reminds the user that the Emphasis indication gets lost when recording through a computer.

On any change of the Basic Operation mode, the new mode is shown for 2 seconds in the display (Preamp mode active, AD/DA mode active, USB mode active, Dig Through mode active).

When plugging in two connectors into the front with Balanced Phones mode Auto active, *Balanced Phones mode active* will be shown briefly.

In case the deactivated Digital DC Protection detects high DC within the source signal, the message *DC detected on <channel name>* is shown briefly.

17. Modes

17.1 Auto

The ADI-2/4 Pro SE is an AD/DA converter, USB audio interface, USB DAC, analog headphone amp, format converter and digital monitoring device, with extended flexibility and versatility, equipped with 5 input sources and 8 output paths. Usually that means an overflowing menu structure and endless searches in the menus to get it working in even simple applications.

To prevent such frustrating situations the ADI-2/4 Pro SE includes an (and ships with activated) Auto setup mode. When *SETUP – Options – Device Mode /DSD – Basic Mode* is set to *Auto*, the unit will turn into different operating modes depending on the connected cables:

- **Preamp:** Analog in to Analog out. This mode is active when no digital input signal and no USB is detected.
- **AD/DA:** Converter Mode, analog in to all digital outs, digital in to all analog outs. This mode becomes active as soon as a digital signal is attached. This signal will also become the signal source. In case more than one digital signal is found the user has to manually select the source to be monitored. The SRC is active as default and assigned to SPDIF. Clock mode is slave to AES in, but will adapt to the detected source (Auto).
- **USB:** or interface mode, or USB DAC. If USB is detected all inputs are routed to USB, all outputs are fed from USB. USB has priority over the converter mode. In Setup the unit can be configured as 2-channel or 6/8-channel device.

There are two more modes available, but not via Auto, only by manually activating them. **Digital Through Monitor** (automatic clock and source selection of the digital inputs plus internal D to D routing) allows to insert and monitor AES, SPDIF and ADAT signals. In case of ADAT only channels 1/2 are monitored, but all 8 channels are passed through. *DAC* combines clock and input source selection for easiest operation in home and HiFi usage.

In all modes (except DAC) Phones Out 3/4 is freely configurable, any possible source can be monitored independently. This includes USB: when selecting one of the above modes manually all inputs are still transferred to USB, and playback is possible when manually selecting USB as signal source on analog output 3/4.

The unit remembers all settings, and loads these automatically when it is switched on again.

The following pages show block diagrams and include more details of these modes.

For a simplified and clearer representation, the special function *Rear TRS Source Phones 3/4* has not been drawn. It is available in all modes. For the function see block diagram chapter 34.29.

17.2 Preamp

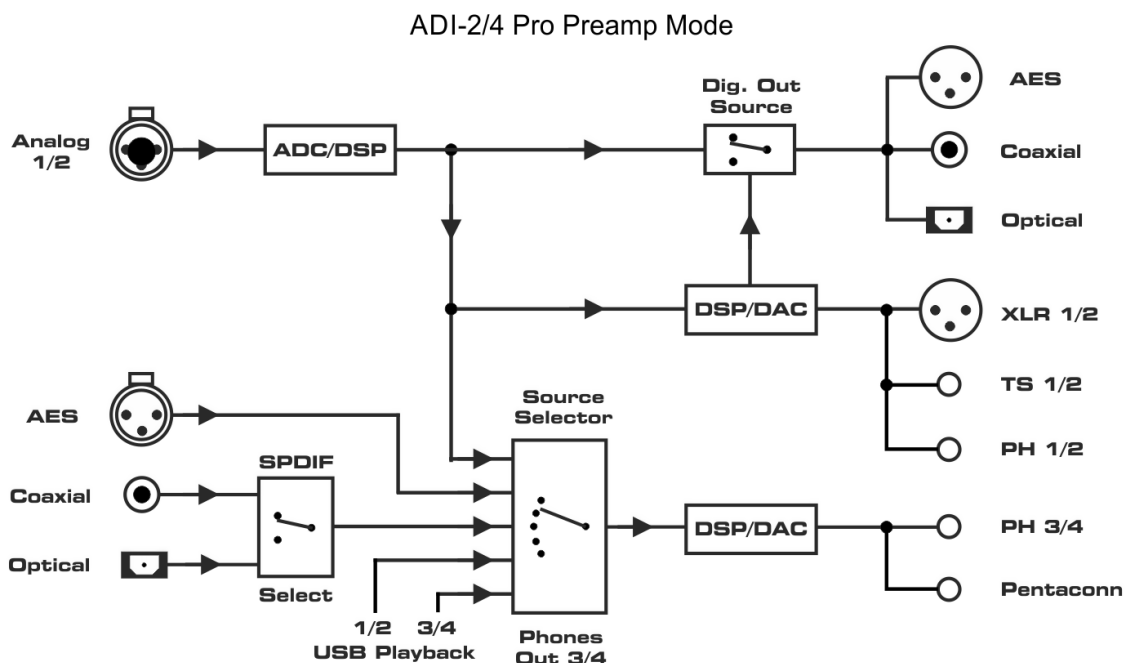
Preamp: Analog in to Analog out (internal digital routing).

This mode can be activated manually by selecting *Basic Mode – Preamp*. The device enters Preamp mode automatically when *Basic Mode* is set to *Auto* and no digital input signal and no USB is detected.

Analog input signals are automatically routed to the analog outputs. Use an analog source to hear it via the rear analog outputs or the headphone outputs, amplified, EQ'd, processed, level shifted and impedance or unbalanced/balanced converted.

Default sample rate in this mode is 192 kHz, which represents the optimum in fully available DSP power and superior sonic transparency. Changing the sample rate manually is possible and the new value will be remembered.

The below diagram shows that the analog input is sent to all digital outputs simultaneously. Any DSP setting (EQ, phase etc.) of the analog input will affect all outputs. Furthermore the processed input signal is then processed independent for both analog outputs once more with the respective output settings.



Note: To simplify the diagram and to maintain overview USB record is not shown. In all modes all input signals are sent over USB to the host. In multi-channel mode three separate stereo pairs, in stereo mode only the stereo analog input.

USB Playback channels 3/4 can only be monitored in multi-channel mode. In stereo mode selecting USB 3/4 plays channels 1/2.

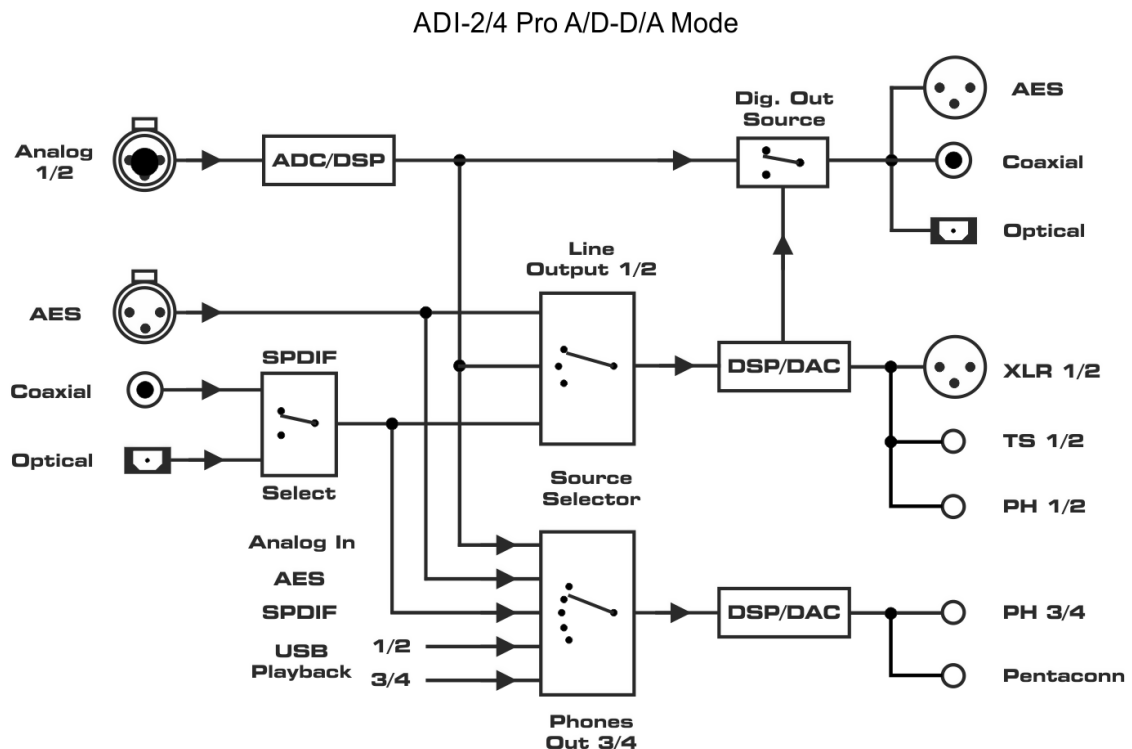
The option *Digital Out Source – Main Out* (SETUP – Options – Device Mode / DSD) sends the processed signal Line Out 1/2 to the digital outputs AES, SPDIF and ADAT, for example to connect active monitors having digital inputs.

17.3 AD/DA Converter

AD/DA: Converter Mode, analog in to all digital outs, digital in to all analog outs.

This mode can be activated manually by selecting *Basic Mode – AD/DA*. The device enters AD/DA mode automatically when *Basic Mode* is set to *Auto* and a digital input signal is detected.

The detected digital input signal will also become the signal source. In case more than one digital signal is found the user has to manually select the source to be monitored (*I/O – Output Channel - Settings – Source*). The SRC is active by default, assigned to SPDIF, but switched off automatically if a DoP signal (DSD) is detected. Clock mode is slave to AES in, but will adapt to the detected source (Auto).



Note: To simplify the diagram and to maintain overview USB record is not shown. In all modes all input signals are sent over USB to the host. In multi-channel mode three separate stereo pairs, in stereo mode only the stereo analog input.

USB Playback channels 3/4 can only be monitored in multi-channel mode. In stereo mode selecting USB 3/4 plays channels 1/2.

The option *Digital Out Source - Main Out* (SETUP – Options – Device Mode / DSD) sends the processed signal Line Out 1/2 to the digital outputs AES, SPDIF and ADAT, for example to connect active monitors having digital inputs.

17.4 USB

USB: interface mode.

This mode can be activated manually by selecting *Basic Mode – USB*. The device enters USB mode automatically when *Basic Mode* is set to *Auto* and a USB connection is detected. USB has priority over AD/DA mode.

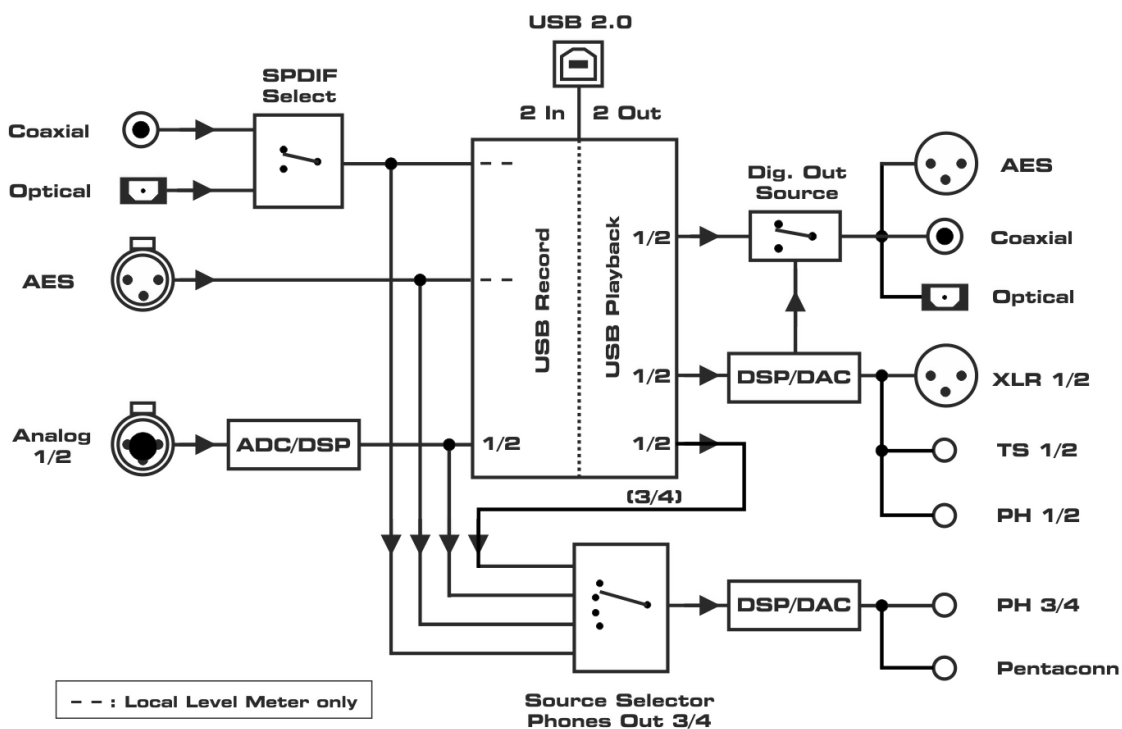
In USB mode all inputs are routed to USB, all outputs are fed from USB. In *SETUP – Options – Device Mode / DSD – CC-Mode* the unit can be configured as 2-channel (Stereo) or 6/8-channel (Multi-channel) device. Sample rates higher than 192 kHz and DSD128/256 are only available in 2-channel mode, which is why this mode has been chosen as default.

17.4.1 Class Compliant Stereo mode

In 2 channel / Stereo mode only the analog inputs are sent as USB record signal, and the stereo USB playback signal is available simultaneously at all analog and digital outputs.

The two block diagrams show the small differences between both modes.

ADI-2/4 Pro USB Mode, 2 channels



USB Playback channels 3/4 can only be monitored in multi-channel mode. In stereo mode selecting USB 3/4 plays channels 1/2.

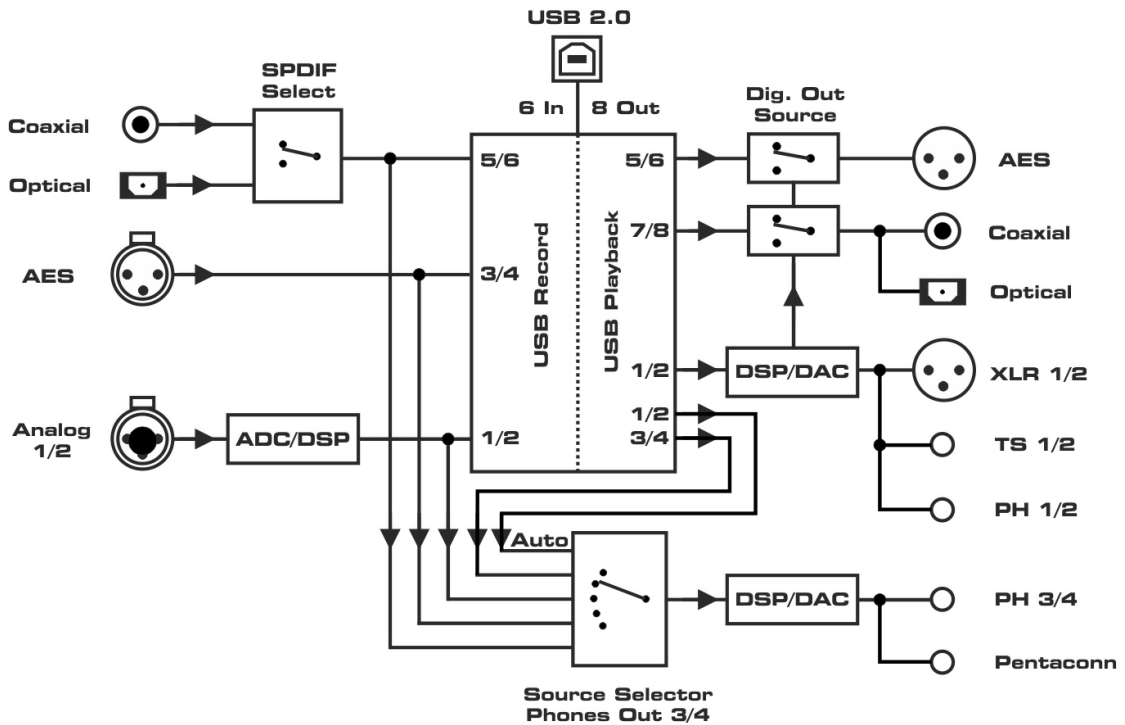
The option *Digital Out Source - Main Out* (SETUP – Options – Device Mode / DSD) sends the processed signal Line Out 1/2 to the digital outputs AES, SPDIF and ADAT, for example to connect active monitors having digital inputs.

17.4.2 Class Compliant Multi-channel mode

With USB connected all digital and analog inputs (6 channels) are routed to USB recording. In the same way USB playback will feed all outputs separately (8 channels).

In 6/8 channel mode all I/Os can be used separately. Phones output 3/4 provides USB playback of channels 1/2 when its Source is set to Auto (default).

ADI-2/4 Pro USB Mode, 6/8 channels



The option *Digital Out Source - Line Out* (SETUP – Options – Device Mode / DSD) sends the processed signal Line Out 1/2 to the digital outputs AES, SPDIF and ADAT, for example to connect active monitors having digital inputs. The USB playback channels 5/6 and 7/8 can not be used anymore.

Channel order in USB Operation

I/O	Record	Playback
1/2	Analog 1/2	Analog 1/2
3/4	AES	Analog 3/4 (typically routed to Phones 3/4)
5/6	SPDIF (ADAT)	AES
7/8	-	SPDIF (ADAT)

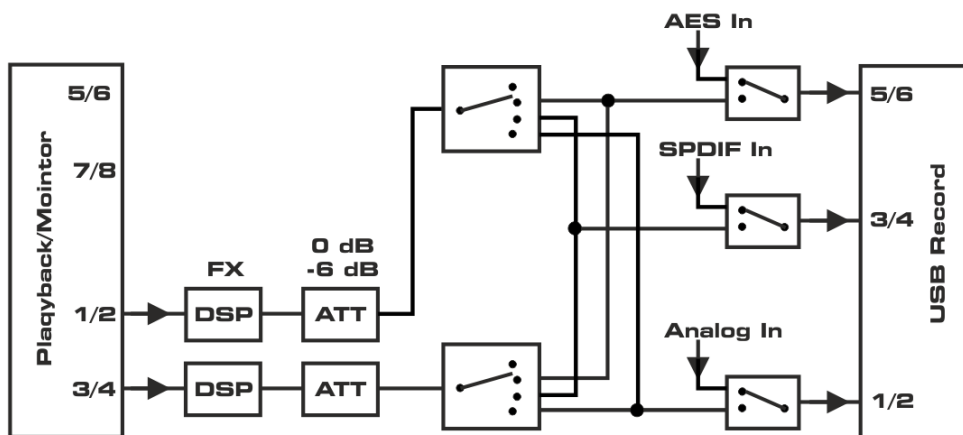
17.4.3 Loopback Analog Out to USB Record

Loopback is an optional internal routing of the analog outputs 1/2 and 3/4 to USB Record 1/2, 3/4 and 5/6. This can be used to send playback data to DIGICheck Mac, process and re-record audio and much more. Loopback is the lowest option in the I/O – Settings menu.

What sounds like an easy to use function can cause trouble and has limitations. Note that:

- 3/4 and 5/6 as target are only available in Basic Mode Multi-channel
- Settings not available (no multichannel mode, setting already used from the other output) are shown in brackets
- The signal sent to USB is available Pre FX and Post FX, but Post FX is taken before the volume control. To prevent overloads at active EQ, Post FX is also available as -6 dB option, lowering the USB signal by 6 dB, thus giving a bit of headroom.
- With active Loopback 1/2 the analog input is no longer available for recording. A message in both the Analyser screen of the Analog Input and in the Status Overview screen reminds the user why no record signal is received from the analog inputs.
- Loopback includes all FX from the menu Line Output 1/2 and Phones 3/4 Settings: Mono, Width, M/S-Proc, Phase Invert and Crossfeed, as well as EQ, B/T and Loudness. However, the latter is still dependent on the output Volume setting and the VOL-Ref, although the level of the USB recording signal is not changed by VOLUME. This is correct as the current sound of the analog path is recorded 1:1. But unlike most other settings, Loudness can go unnoticed in this case and change the recording unintentionally. It is recommended to deactivate Loudness in such cases.

Loopback Analog Out to USB Record



The simplified block diagram illustrates how the analog channels 1/2 and 3/4 are taken after the DSP FX processing (but before Volume, not shown) and routed to the USB recording channels 1 to 6. The original source (analog and digital inputs) is no longer present on the USB record path.

17.5 Digital Through Mode

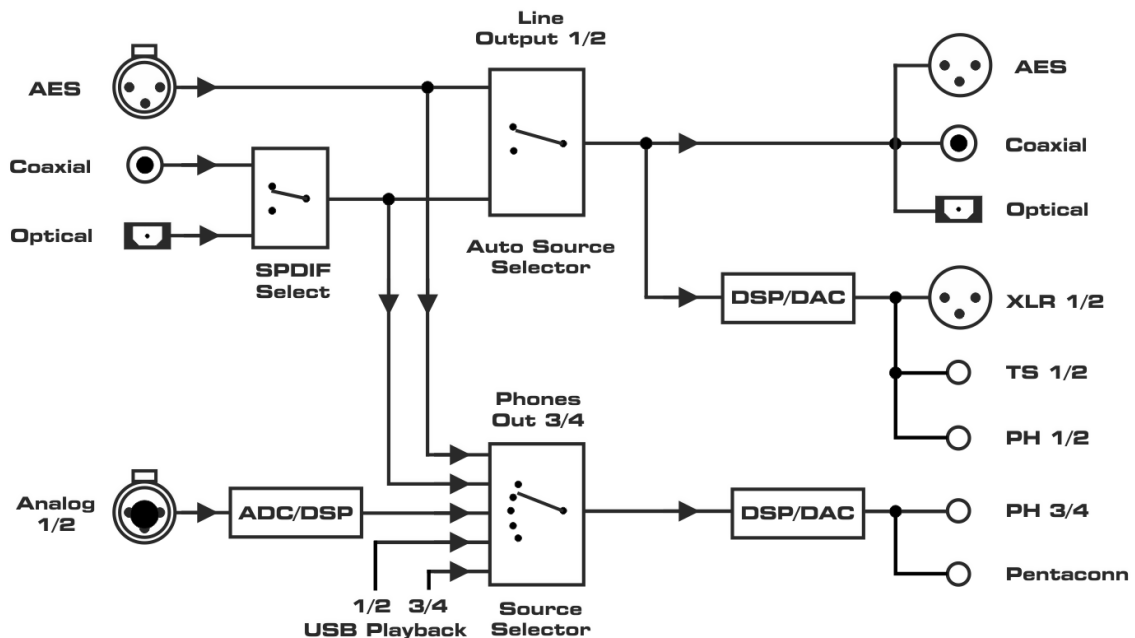
This additional mode is a manual option only, it is not available via *Basic Mode Auto*. It has to be activated manually by selecting *Basic Mode – Dig Thru*.

The purpose of the Digital Through Monitor is exactly what its name describes. A single digital input signal is passed through the unit and can be monitored on the analog outputs at the same time. Automatic clock and source selection of the digital inputs plus internal D to D routing allows to insert and monitor AES, SPDIF or ADAT signals. With ADAT only channels 1/2 are monitored, but all 8 channels are passed through.

The digital signal is not simply patched from input to output, but completely rebuilt. It gets totally refreshed by SteadyClock FS, and even clock decoupled or up-/down sampled with the SRC turned on. Without SRC the included 24 bit audio data is passed on bit-transparent.

As any digital input signal becomes available at all three digital outputs, Dig Thru mode also offers digital format conversion as well as a distribution feature (one source to three destinations).

ADI-2/4 Pro Digital Thru Mode (with Monitoring)



Note: To simplify the diagram and to maintain overview USB record is not shown. In all modes all input signals are sent over USB to the host. In multi-channel mode three separate stereo pairs, in stereo mode only the stereo analog input.

USB Playback channels 3/4 can only be monitored in multi-channel mode. In stereo mode selecting USB 3/4 plays channels 1/2.

The option *Digital Out Source - Main Out* is not available in this mode.

17.6 DAC

This additional mode is a manual option and not available via *Basic Mode Auto*. It must be activated manually by choosing *Basic Mode – DAC*.

DAC simplifies operation and source selection when the ADI-2/4 Pro SE is used like a typical HiFi DAC:

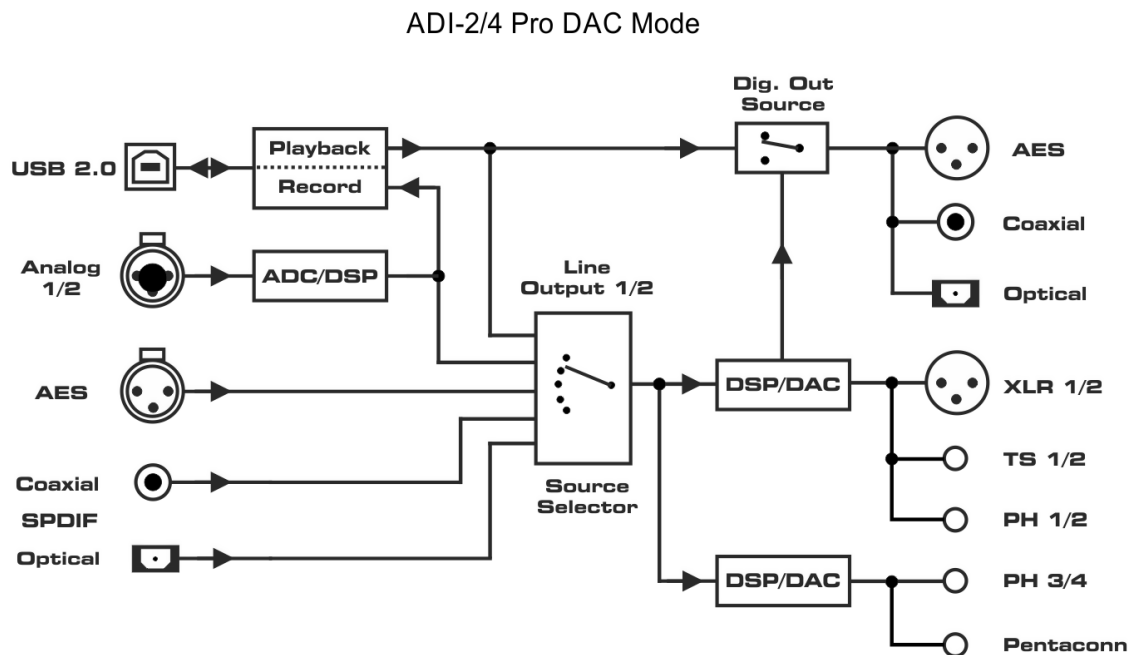
- Simple 2 channel stereo operation
- Easiest switching between the sources to be monitored, like USB and SPDIF

In this mode the source selection of Line Out 1/2 also defines the clock source of the unit. Changing SPDIF/AES the ADI-2/4 Pro SE will automatically sync to SPDIF/AES input signal, thus working in clock mode slave. When switching to USB the unit operates in clock mode master (USB asynchronous).

The AD conversion always uses the last set sample rate of USB. Phones Out 3/4 always monitor the same source signal as Line Out 1/2, but still have fully independent settings (Vol, EQ etc).

Class Compliant Stereo mode

In 2 channel / stereo mode only the analog inputs are sent as USB record signal, and the stereo USB playback signal is available simultaneously at all analog and digital outputs.



The option *Digital Out Source - Main Out* (SETUP – Options – Device Mode / DSD) sends the processed signal Line Out 1/2 to the digital outputs AES, SPDIF and ADAT, for example to connect active monitors having digital inputs.

Class Compliant Multi-channel mode

With USB connected, 3 stereo devices are active for recording and 4 stereo devices for playback. However, since the Phones output continues to follow the Main Out output, the analog outputs can be used to listen to either channels 1/2 or 3/4, but not both at the same time.

18. Balanced Phones Mode

In balanced operation, two identical power amplifiers are used to drive one side of the phones each. Compared to normal, grounded operation, the voltage seen by the phone driver/speaker is doubled. The power sent to it is even quadrupled.

With the comparatively low power required by headphones, and its already powerful *Extreme Power* outputs, the balanced phones mode of the ADI-2/4 Pro SE has not been optimized for more power, but more fidelity. See chapter 34.6 for all the details behind the *True Balanced mode* implemented in the ADI-2/4 Pro SE.

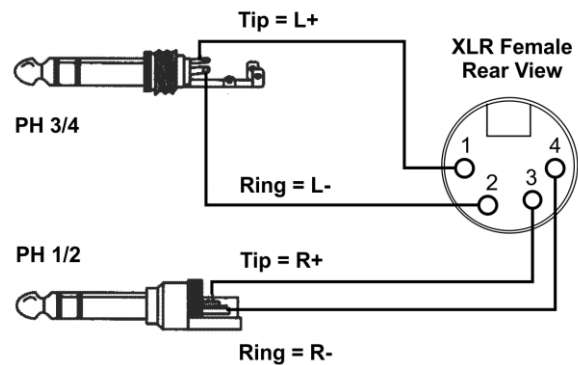
In True Balanced mode the ADI-2/4 Pro SE's maximum output level rises to +7 dBu for IEM, +13 dBu for Low Power, +25 dBu for High Power. The signal to noise ratio stays unchanged. See chapter 34.18 for details about the available output power at the phones outputs.

Balanced Phones mode requires headphones with separate cabling for left and right channel, 2 wires each, 4 wires in total.

Output PH 3/4 becomes the left channel output, with former left channel as **L+** and former right channel as **L-**. PH 1/2 becomes the right channel output, with former left channel as **R+** and former right channel as **R-**. Gnd of both connectors stays unconnected.

There exist different solutions on how to connect balanced phones, but no standard as such.

The use of a 4-pin XLR male connector on the phones side is quite popular. The diagram to the right shows how an adapter cable can be used to connect the ADI-2/4 Pro SE phones outputs, using two stereo TRS plugs and one female XLR connector.



See chapter 14.1.3 on how to activate *Balanced TRS Phones* mode.

When using the Pentaconn socket, the unit automatically switches the output channel Phones 3/4 to Balanced mode.

Note: When using the Pentaconn jack, the balanced signal is also present at both Ph TRS. The use of a second, unbalanced headphone via TRS is not possible, as the signal of both TRS sockets represents only one channel each.

19. DSD

19.1 General

DSD (Direct Stream Digital) is a stream with single bit resolution, but multiple times the sample rate of the CD. DSD64 equals 64 times 44.1 kHz = 2.8 MHz, DSD128 5.6 MHz, DSD256 11.2 MHz. Versions with multiples of 48 kHz also exist, up to 12.2 MHz.

To transfer DSD data over SPDIF, AES or even USB, *DSD over PCM* (DoP) is the de-facto standard. It uses only the lower 16 bit of a 24 bit word, the upper 8 bit are filled with a DoP header signal to be able to detect it, and to lower the overall volume to prevent damage in case of accidental playback as PCM data. Note that the data stays pure DSD and is NOT converted to PCM.

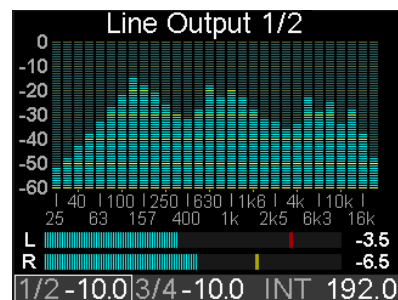
The ADI-2/4 Pro SE supports DSD in various ways. When received via AES or SPDIF, the State Overview screen will show **DoP**, and the DAC immediately turns from PCM to DSD mode. The process is transparent to the user, playback will continue as usual. But there are no DSP functions possible on a bit stream. Therefore EQ, Crossfeed, Bass/Treble, Loudness and other audio functions provided by the DSP are deactivated. This is shown by adding brackets to the activated function, for example EQ Enable - (ON).

The DoP recognition also works on USB. A DSD playback via USB (State Overview shows **DSD**) will be done at 176.4/192 kHz for DSD64, 352.8/384 kHz for DSD128, and 705.6/768 kHz for DSD256. Under Windows WDM/WASAPI are currently limited to 384 kHz. The highest sample rates and DSD modes can only be used via ASIO. RME's driver supports DSD over ASIO in DoP format as well as ASIO native. ADI-2/4 Pro SE therefore is compatible to many programs, like HQPlayer, and JRiver, but also to DSD recording software like Merging's Pyramix, Sound-It and VinylStudio.

19.2 DSD Playback

During a DSD playback all DSP functions of all channels are temporarily disabled, even when transmitting PCM. This is signalled in several menus by brackets around the (ON). Analyzer and level meter show DSD signals in a slightly different color, the current mode is therefore easy to recognize.

The change between PCM and DSD causes a low volume click noise. For optimized sound and fidelity, the ADI-2/4 Pro SE does not use any lossy analog volume control, hence can't suppress the DAC's click noise.



You may notice clicks and cracks at the title change quite often with DSD, even when the next title has the exact same sample rate. This is caused by the 1-bit format, which, unlike PCM, requires absolute silence and DC freedom at the beginning and end of a title, so that the transition as required by the 1-bit stream does not represent a random signal, which can sound like a click or crack. Unfortunately, many freely available tracks are not 'clean' at the beginning and the end. If these are played back one after the other by player software, the ADI-2 DAC's level meters show that the noise to be heard does not originate from the ADI-2/4 Pro, but is presented to the unit as a signal to be played. The level meters are in the digital domain before the DAC, so proof of a faulty input signal is easy.

Note: A DSD playback via USB is only supported on playback channels 1/2. A DSD64 playback in mode Multichannel via USB 3/4 does not activate the DSD mode.

With DSD playback, the analog output level is identical to a PCM playback. However, DSD limits Volume control to +2.5 dB, while PCM allows up to +6 dB.

19.3 DSD Record

The ADI-2/4 Pro SE converts the analog input data not only to PCM, but optionally also to DSD. Via *I/O - Analog Input - AD Conversion* the AD-converter can be switched from PCM (Default) to DSD. Based on the current mode the DSD data are then sent to the outputs AES and SPDIF (DoP), USB (DoP via ASIO or ASIO native), and the analog outputs 1/2 and 3/4 (re-converted by the DAC).

All modes, routings, source options and block diagrams of chapter 17 are valid for the DSD operation as well, with both record and playback. The only difference: with DSD the circuit part *DSP* is bypassed (no audio processing). In DSD mode all DSP functions of all channels are temporarily disabled, even when transmitting PCM. This is signalled in several menus by brackets around the (ON).

Please also note that the option *Digital Out Source* set to *Mains Out* naturally disables the digital outputs for DSD playback, as Mains Out is a DSP-processed PCM signal – which doesn't exist during a DSD playback.

A mixed operation is possible. During a DSD recording, also AD conversion, a PCM file can be played back and monitored via DA. Even a playback of DSD via channels 1/2 and simultaneous monitoring of AES or Analog In via output 3/4 is possible, no matter whether the sources are PCM or DSD.

Limitations exist, but they are identical with PCM and DSD. For example the limit of 192 kHz on the digital I/Os AES and SPDIF means that in mode AD/DA only DSD64 can be used, not DSD128 and DSD256. That's not different to PCM, where the higher sample rates 384 and 768 kHz can't be used. And the common clock does not allow any combination of modes. For example a recording done at DSD64 (176.4 kHz) does not allow a simultaneous playback of 192 kHz; again the same limitation applies in PCM mode.

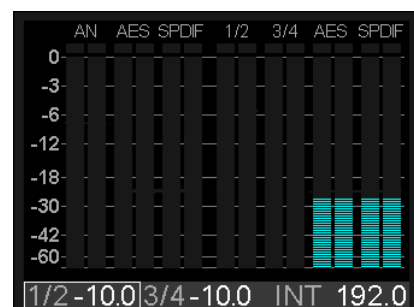
Software to record DSD audio:

Name	OS	URL
VinylStudio	Win/Mac	www.alpinesoft.co.uk
Sound-It!	Win/Mac	http://www.ssw.co.jp
Pyramix	Win	www.merging.com

19.4 DSD Level Meter

While most DACs, even ones seen as 'Hi-End', leave the user clueless during DSD operation, the ADI-2/4 Pro SE continues to show level as well as spectral content. To be able to show the analog I/Os audio signals on level meters and Analyzer the DSP performs an additional DSD to PCM conversion.

This additional conversion is not available for the digital I/Os, shown in the Global Level Meter. Here DSD is shown as it appears and sounds: with DoP as constant noise at about -24 dBFS.



19.5 Beyond...

The ADI-2/4 Pro SE enables configurations, settings and applications that might give answers to a lot of questions. Is there really a sonic difference between different DA-filters with different impulse response properties? Just try it! Does an AD/DA converter chain sound different with different sample rates? Just try it! Does the same converter chain sound different - and how does it sound at all - if one uses DSD? Just try it!

User's Guide



ADI-2/4 Pro SE

► Inputs and Outputs

20. Analog Inputs

The ADI-2/4 Pro SE has two analog line inputs that can operate with levels up to +24 dBu. The electronic input stage uses a servo balanced design which handles unbalanced (TS jacks) and balanced signals (TRS / XLR) correctly, automatically adjusting the level reference.

! When using unbalanced cables with the **XLR inputs**, pin 3 of the XLR jack should be connected to ground. Otherwise noise may occur, caused by the unconnected negative input of the balanced input.

To use the inputs as unbalanced RCA: simply insert a standard TS male to RCA female adapter. Now any RCA / Cinch cable can be easily used with the ADI-2/4 Pro SE.

One of the main issues when working with an AD-converter is to maintain the full dynamic range within the best operating level. Therefore the ADI-2/4 Pro SE internally uses hi-quality electronic switches, which allow for an adaptation to all existing studio levels.

Additionally a digital Trim Gain of 0 to +6 dB, in steps of 0.5 dB, can be applied, to precisely match the output level of external gear. The 6 dB of digital gain makes the whole range between -5 dBu and +24 dBu available in steps of 0.5 dB.

Trim Gain can also be used to increase the input sensitivity to -5 dBu for 0 dBFS. Note that digital gain reduces the basic signal to noise ratio of the ADI-2/4 Pro SE by the amount of the gain. In real-world applications this will hardly be any problem, as the worst case SNR of -112 dBu (+6 dB Gain @ +1 dBu) is very difficult to achieve from most analog sources.

Ref	Vrms	Digital Gain +6 / 0 dB	Vrms
+24 dBu	12.28	+18 dBu to +24 dBu	+18 = 6.15
+19 dBu	6.9	+13 dBu to +19 dBu	+13 = 3.46
+13 dbu	3.46	+7 dBu to +13 dBu	+7 = 1.73
+7 dBu	1.73	+1 dBu to +7 dBu	+1 = 0.87
+1 dBu	0.87	- 5 dBu to +1 dBu	- 5 = 0.44

The analog inputs also feature automatic overload protection. Activating the option **Auto Ref Lev**(el) changes to the next higher reference level when overloads are detected.

When RIAA mode is active the choice of Ref Level and Auto Ref level are not available.

21. Analog Outputs

21.1 General

The rear TRS outputs, XLR outputs and the front outputs PH 1/2 are fed from the same DAC, hence carry the same signal - channels 1/2. They all have individual driver stages with different output levels, see next chapters for details.

All outputs feature mute components to suppress power on/off noise, even when power fails instead of switching the unit off via the standby button.

SNR and THD values as well as frequency response are nearly identical on all analog outputs.

All three phones outputs feature mute relay, over-current detection, DC protection, plug detection and DSP control, like auto assigning volume, volume ramp up, auto balanced mode, dual phones mode, user interaction at overload detection, and low impedance level meter auto scaling.

21.2 Line Out TRS 1/2

The ADI-2/4 Pro SE has two impedance balanced, short-circuit protected analog Line outputs that can operate with levels up to +21.5 dBu (Ref Lev +19 dBu with Volume set to +2.5 dB). Using a stereo (TRS) jack the output uses two 100 Ohm resistors internally to achieve impedance balancing. Using an unbalanced mono (TS) jack ring is connected to ground automatically, the output then operates unbalanced.

These outputs follow all Ref Lev settings, but stay at +19 dBu when +24 dBu is selected. For **Auto Ref Level** see next chapter.

21.3 Line Out XLR 1/2

The ADI-2/4 Pro SE has two balanced analog outputs that can operate at levels up to +26.5 dBu (Ref Lev +24 dBu with Volume set to +2.5 dB). The short circuit protected, low impedance line outputs 1/2 are available as XLR jacks on the back of the unit.

! *The XLR line outputs do not operate servo balanced! When connecting unbalanced equipment, make sure pin 3 of the XLR output is not connected. A connection to ground might cause a decreased THD (higher distortion) and increased power consumption!*

To maintain an optimum level for devices connected to the analog outputs, the ADI-2/4 Pro SE internally uses hi-quality electronic switches, which allow for a perfect adaptation to the most often used studio levels.

The analog outputs 1/2 (and 3/4) also feature a mechanism to set the reference level automatically. **Auto Ref Lev**(el) maximizes the signal to noise ratio when using the Volume knob. It changes to the next higher and lower reference level setting when the gain chosen via the Volume knob would suggest to set a better fitting value, with optimized signal to noise ratio.

Example: Ref Lev is set to +24 dBu, Volume is set to -21 dB. The effective signal to noise ratio at the XLR output is now 120 dB minus 21 dB = 99 dB (RMS unweighted). While it is unlikely that any noise will be audible, changing the Ref Level to +7 dBu would need only a Volume setting of -4 dB. The effective SNR then becomes 120 minus 4 = 116 dB. Such settings are usually done manually by the user. Auto Ref Lev takes over this task, working in both directions when turning Volume up or down.

Notes: This technique includes switching of hardware elements (like when doing it manually) and is therefore not free of click noise. To prevent distortion the threshold for a Ref Level change takes EQ gains into account.

21.4 PH Out 1/2

Channels 1/2 are also available on the front as 1/4" TRS (stereo) jack.

All outputs labelled 1/2 share the same Volume knob setting, but Ph 1/2 has its own, independent hardware Ref Levels (IEM, Low and High Power). Also as mentioned above the rear TRS output is capped to +19 dBu.

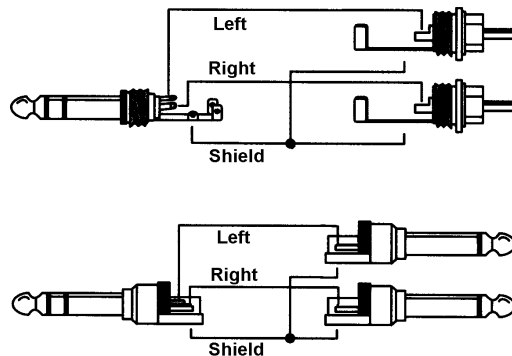
Please note that PH 3/4 is the main phones output of the ADI-2/4 Pro SE. PH 1/2 is designed as addition and extra functionality. Sharing volume/level settings with the rear outputs some limitations arise. PH 1/2 is simply not totally independent, and should therefore only be used when really needed. The ADI-2/4 Pro SE issues a warning message when inserting a plug into PH 1/2.

If operation of the phones output 1/2 is desired, the Dual Phones mode has to be switched on. The menu has the additional option to turn off the rear outputs as soon as PH 1/2 is plugged in. Default is Mute On when plugged.

While these outputs are praised as ideal headphone outputs, eventually as well as technically they also are ideal line outputs.

In case the output should operate as line output, an adapter TRS plug to RCA phono plugs, or TRS plug to TS plugs is required.

The pin assignment follows international standards. The left channel is connected to the tip, the right channel to the ring of the TRS jack/plug.



RME has a history of phones outputs working perfectly as line outputs. The Extreme Power phones outputs of the ADI-2/4 Pro SE continue this legacy by delivering exceptional performance with widest compatibility and versatility. For example turning on Balanced TRS Phones mode, the two TRS jacks on the front perfectly serve as high-quality TRS balanced line outputs.

21.5 PH Out 3/4

The second 2-channel DAC in the ADI-2/4 Pro SE realizes a completely independent headphone output, PH 3/4. Channels 3/4 are available on the front as 1/4" TRS (stereo) jack, and as Pentaconn, see below. In any mode 3/4 can be set to any input, no matter which input is currently used by outputs 1/2. Using the SRC on 3/4's input it can even run clock independent from output 1/2.

The Extreme Power output stage is fully identical for PH 1/2 and PH 3/4. Both phones outputs have 3 output levels to choose from: IEM (+1 dBu), Lo-Power (+7 dBu), and Hi-Power (+19 dBu). Output PH 3/4 can also be used as unbalanced line output, see PH Out 1/2.

The menu includes an option to turn off the rear outputs as soon as a connector is plugged into the PH 3/4 jack. Default is Mute On when plugged.

21.6 Balanced Phones via Pentaconn

Pentaconn is still relatively new, but already widely used. The plug has replaced the previous, rather clunky and for light headphones too heavy XLR 4-pin as the standard for balanced phones. The Pentaconn jack simplifies the use of a balanced-cabled headphone enormously, because it also features plug detection. Therefore the ADI-2/4 Pro SE automatically switches to Balanced Phones mode when a Pentaconn plug is inserted.

The use of headphones with 3-wire standard cabling is not recommended, as it requires properly wired adapters to prevent shorting the balanced output stages. Plus it does not give any advantage. Headphones that are directly provided with Pentaconn are always wired 'Balanced'.

! *The Pentaconn output is Balanced, and should therefore only be used Balanced.*

22. Digital Connections

22.1 AES

The ADI-2/4 Pro SE provides one XLR AES/EBU input and output each via the included breakout cable when connected to the D-sub 9 pin socket on the back of the unit. Connection is accomplished using balanced cables with XLR plugs. Input and Output are transformer-balanced and ground-free.

Input

The AES input is used when the unit is set to Auto and it is the only digital input signal. In case USB is active and multi-channel mode has been set, the AES input signal is available as input channels 3/4 when performing a USB recording. In 2-channel mode AES is only available for the Phones Out 3/4 by manually selecting this input. Chapter 17 includes more details and block diagrams for further explanation.

The AES input can be sample rate converted and clock de-coupled by activating the SRC on it.

Output

As can be seen in the block diagrams of chapter 17, in most modes all digital outputs carry the same signal. The ADI-2/4 Pro SE then operates like a splitter/distributor. The input signal is converted to several digital formats at the same time, and can be used up to three times (AES, SPDIF coaxial, SPDIF optical or ADAT).

In USB multi-channel mode the AES output becomes playback channels 5/6, see chapter 17.4.

The output signal coding of the ADI-2/4 Pro SE has been implemented according to AES3-1992 Amendment 4:

- 32 / 44.1 / 48 kHz, 88.2 / 96 kHz, 176.4 / 192 kHz depending on the current sample rate
- Audio use
- No Copyright, Copy permitted
- Format Professional
- Category General, Generation not indicated
- 2-Channel, No Emphasis
- Aux Bits Audio use, 24 Bit
- Origin: RME

Older AES/EBU (and SPDIF) devices and record media can contain Emphasis information. Audio signals with Emphasis have a high frequency boost, requiring high frequency attenuation during playback. When using the ADI-2/4 Pro SE as audio interface to record SPDIF into an audio file, the emphasis state is lost. See chapter 34.5 for details.

The option *Digital Out Source - Line Out* (SETUP – Options – Device Mode / DSD) sends the processed signal Line Out 1/2 also to the digital outputs AES, SPDIF and ADAT, for example to connect active monitors having digital inputs.

22.2 SPDIF

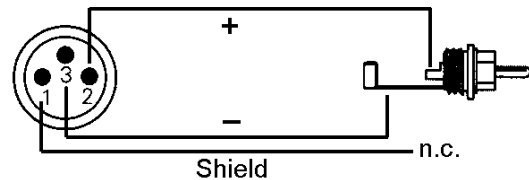
Input

Two SPDIF inputs are available, optical via TOSLINK and coaxial via the included breakout cable, but only one can be used at a time. The input is the white RCA connector.

The currently used SPDIF input can be chosen under *Setup – Options – SPDIF / Remap Keys – SPDIF In*. Set to Auto the input with a valid input signal will be chosen automatically.

The optical input also understands ADAT format, up to 192 kHz, but only channels 1/2 are available.

To receive signals in AES/EBU format on the coaxial input, an adapter cable can be used. Pins 2 and 3 of a female XLR plug are connected individually to the two pins of a phono plug. The cable shielding is only connected to pin 1 of the XLR - not to the phono plug.



Output

With SPDIF identical signals are available at both the optical and the coaxial output. An obvious use for this would be to connect two devices, i.e. using the ADI-2/4 Pro SE as a splitter (distribution 1 on 2).

Under *Setup – Options – SPDIF / Remap Keys – Optical Out* the output format can be manually changed from SPDIF to ADAT. Only two channels are sent via ADAT, the same that are still available at the coaxial output.

The ADI-2/4 Pro SE's SPDIF channel status has been implemented according to IEC60958:

- 32 / 44.1 / 48 kHz, 88.2 / 96 kHz, 176.4 / 192 kHz depending on the current sample rate
- Audio use, Non-Audio
- No Copyright, Copy Permitted
- Format Consumer
- Category General, Generation not indicated
- 2-channel, No Emphasis
- Aux bits Audio Use

The option *Digital Out Source - Line Out* (SETUP – Options – *SPDIF / Remap Keys*) sends the processed signal of signal path 1/2 also to the digital outputs AES, SPDIF and ADAT, for example to connect active monitors having digital inputs.

Pinout of the digital breakout cable: see chapter 33.7.

22.3 ADAT

The optical SPDIF input is fully compatible with all ADAT optical outputs. The internal receiver detects the format and automatically switches between SPDIF and ADAT mode. RME's unsurpassed Bitclock PLL prevents clicks and drop outs even in extreme varipitch operation, and guarantees a fast and low jitter lock to the digital input signal. A usual TOSLINK cable is sufficient for connection.

To not break the concept and to simplify operation, only channels 1/2 of the ADAT input signal are taken. Even in multi-channel USB mode ADAT uses only the SPDIF input channels 5/6 – not more. Still the information of all 8 ADAT channels is used in two cases: in SMUX (96 kHz) and SMUX4 (192 kHz) operation, where channels 1/2 are built up from the information spread about 4 and 8 channels. And in Digital Through mode, where only channels 1/2 can be monitored, but all 8 channels are passed through to the output if set to ADAT (see below).

ADAT input supports the unofficial signalling of double speed mode, 88.2 and 96 kHz. In slave mode the clock will automatically jump into double speed mode then. Several RME interfaces support such a signalling.

Under *Setup – Options – SPDIF / Remap Keys – Optical Out* the output format can be manually changed from SPDIF to ADAT. Only two channels are sent via ADAT, the same that are still available at the coaxial output.

User's Guide



ADI-2/4 Pro SE

► Installation and Operation – Windows

23. Driver Installation

Note: When operated in CC mode Stereo the ADI-2/4 Pro SE is fully compatible to Windows 10 (1709 or newer). An installation of RME drivers is still recommended. They add ASIO (PCM, DSD DoP and DSD Native) and 768 kHz WDM. They are also required for firmware updates and DIGICheck. Additionally the Multi-channel mode is not fully working in Windows 10 (tested with 1803). Further information on operation without RME driver can be found in chapter 34.27.

RME is constantly improving their drivers. Please download the latest driver from the RME website at <http://rme.to/downloads>, driver_madiface_win_09784.zip or newer. Unzip the downloaded file and start the driver installation by a double-click on *rmeinstaller.exe*. Follow the instructions of the installer. After installation connect computer and ADI-2/4 Pro SE. Windows detects the new hardware as **ADI-2/4 Pro SE** and installs the drivers automatically.

After a reboot, the icon of the Settings dialog appears in the notification area. Windows might hide it behind the triangle or upwards symbol. Click on it to access it and to configure its appearance.



Chapter 34.3 explains how to find the ideal USB port.

Driver Updates do not require to remove the existing driver. Simply install the new driver over the existing one.

Possible reasons why an ADI-2/4 Pro SE is not found automatically:

- The ADI-2/4 Pro SE is not switched on
- The USB port is not active in the system (check the Device Manager)
- The USB cable is not, or not correctly inserted into the socket
- Use the ADI-2/4 Pro SE State Overview screen to verify USB is detected and working (chapter 15.3)

De-installing the Driver

Usually a de-installation of the driver files is not necessary. Thanks to full Plug & Play support, the driver files will not be loaded after the hardware has been removed.

Windows Plug & Play methods do not cover the registration of the ASIO driver. This entry can be removed from the registry by a software de-installation request. This request can be found (like all de-installation entries) in *Control Panel, Programs and Features*. Click on the entry 'RME MADiface', then *Uninstall*.

To use Windows own Class Compliant drivers the RME driver has to be removed completely (for example after a firmware update). In Device Manager select the ADI-2/4 Pro SE under *Sound, Video and Game Controllers*, right click and choose *Uninstall*. In the next dialog make sure to check 'Delete the driver software for this device'. Otherwise the driver will stay within the Windows installation and gets reinstalled automatically after the next reboot.

Firmware Update

Please see chapter 7. Under Windows the flash update tool requires the MADiface series driver to be installed, see above.

24. Configuring the ADI-2/4 Pro SE

24.1 Settings Dialog

Configuration of the ADI-2/4 Pro SE is usually done directly at the unit. For ASIO operation sample rate and buffer size (latency) can be set via a dedicated settings dialog. The panel 'Settings' can be opened by clicking on the fire symbol in the Task Bar's notification area

Any changes made in the Settings dialog are applied immediately - confirmation (e.g. by clicking on OK or exiting the dialog) is not required.



However, settings should not be changed during playback or record if it can be avoided, as this can cause unwanted noises. Also, please note that even in 'Stop' mode, several programs keep the recording and playback devices active, which means that any new settings might not be applied immediately.

Buffer Size

The setting *Buffer Size* determines the latency between incoming and outgoing ASIO and WDM data, as well as affecting system stability.

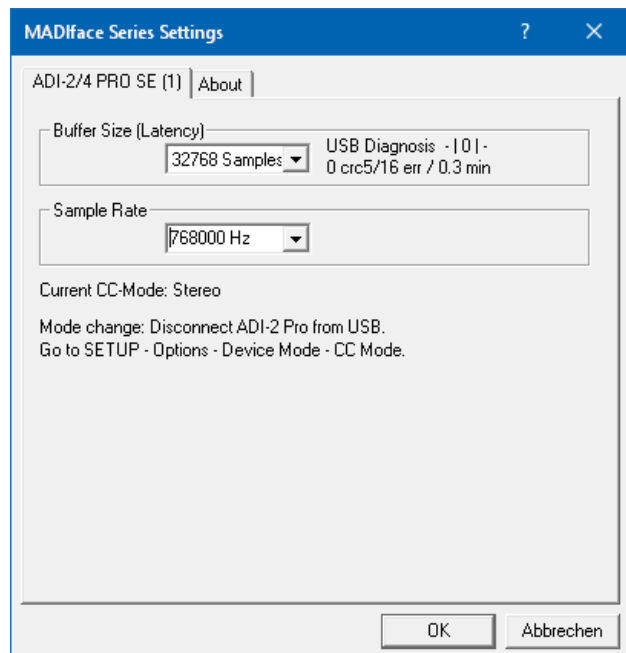
USB Diagnosis shows specific USB transmission errors (CRC5/16, usually 0) and general errors. If the unit detects a record or playback error the number shown will no longer be 0. An audio reset is performed automatically. The counter is reset on start of playback/record.

Sample Rate

Sets the currently used sample rate. Offers a central and comfortable way of configuring the sample rate of all WDM devices to the same value, as since Vista the audio software is no longer allowed to set the sample rate. However, an ASIO program can still set the sample rate.

During record/playback the selection is greyed out, so no change is possible.

The tab **About** includes information about the current driver and firmware version plus two more options:



Lock Registry

Default: off. Checking this option brings up a dialog to enter a password. Changes in the Settings dialog are no longer written to the registry. As the settings are always loaded from the registry when starting the computer, this method provides an easy way to define an initial state for the ADI-2/4 Pro SE.

Enable MMCSS for ASIO activates support with higher priority for the ASIO driver. Note: At this time, activating this option seems to be useful only with the latest Cubase/Nuendo at higher load. With other software this option can decrease performance. The change becomes active after an ASIO reset. Therefore it is easy to quickly check which setting works better.

24.2 Clock Modes - Synchronization

In the digital world, all devices must be either Master (clock source) or Slave (clock receiver). Whenever several devices are linked within a system, there must always be a single master clock.

! *A digital system can only have one master! If the ADI-2/4 Pro SE's clock mode is set to 'Internal', all other devices must be set to 'Slave'.*

To cope with some situations which may arise in studio practice, defining a sync reference is essential. RME's exclusive **SyncCheck** technology enables an easy to use check and display of the current clock status. In the State Overview screen the column SYNC will show for all digital inputs whether there is a valid signal (Lock, No Lock) for the optical input, or if there is a valid *and* synchronous signal (Sync). See chapter 15.3.

The SRC (Sample Rate Converter) can be used to de-couple the clocking, allowing to use more than one clock master in a digital setup. See chapter 8.6 for details.

Under WDM the ADI-2/4 Pro SE will (has to) set the sample rate. Therefore the error shown to the right can occur. An AES, SPDIF or ADAT signal with a sample rate of 48 kHz is used as sync source, but Windows audio had been set to 44100 Hz before. The red color of the text label signals the error condition, and prompts the user to set 48000 Hz manually as sample rate.



25. Operation and Usage

25.1 Playback

In the audio application being used, ADI-2/4 Pro SE must be selected as output device. It can often be found in the *Options, Preferences* or *Settings* menus, as *Playback Device, Audio Devices* etc.

Increasing the number and/or size of audio buffers in the application (WDM) or the RME Settings dialog (ASIO) may prevent the audio signal from breaking up, but also increases latency i.e. output is delayed.

Please note that currently Windows WDM is limited to 384 kHz. 768 kHz can only be used via ASIO.

Note: Since Vista the audio application can no longer control the sample rate under WDM. Therefore the driver of the ADI-2/4 Pro SE includes a way to set the sample rate globally for all WDM devices, found within the Settings dialog. See chapter 24.1.

25.2 DVD-Playback (AC-3/DTS)

AC-3 / DTS

When using popular DVD software players, their audio data stream can be sent to any AC-3/DTS capable receiver via the ADI-2/4 Pro SE.

! *The sample rate must be set to 48 kHz in the ADI-2/4 Pro SE Settings dialog, or the software will only playback the down-mixed analog signal via SPDIF.*

In some cases an ADI-2/4 Pro SE output device has to be selected in *>Control Panel / Sound / Playback<* and be set as *Default*, or the software will not recognize it.

The DVD software's audio properties now show the options 'SPDIF Out' or similar. When selecting it, the software will transfer the non-decoded digital multi-channel data stream to the ADI-2/4 Pro SE's AES and SPDIF output.

Note: This SPDIF signal sounds like chopped noise at highest level. Therefore the ADI-2/4 Pro SE will automatically mute the analog outputs.

Multi-channel

DVD player software can also operate as software decoder, sending a DVD's multi-channel data stream directly to the analog or digital outputs of the ADI-2/4 Pro SE. For this to work set *CC-Mode* under *SETUP - Options - Device Mode / DSD* to *Multi-channel*, and the *WDM* playback device 'Loudspeaker' of the ADI-2/4 Pro SE in *>Control Panel/ Sound/ Playback<* as 'Standard'. Additionally the loudspeaker setup, found under *>Configuration<*, has to be changed from *Stereo* to *5.1 Surround*.

The software's audio properties now list several multi-channel modes. If one of these is selected, the software sends the decoded analog multi-channel data to the ADI-2/4 Pro SE. On some software it is not necessary to select the Loudspeaker in the Sound panel.

25.3 Multi-client Operation

RME audio interfaces support multi-client operation. Several programs can be used at the same time. The formats ASIO and WDM can even be used on the same playback channels simultaneously. As WDM uses a real-time sample rate conversion (ASIO does not), all active ASIO software has to use the same sample rate.

Inputs can be used from an unlimited number of WDM and ASIO software at the same time, as the driver simply sends the data to all applications simultaneously.

RME's sophisticated tool *DIGICheck* operates like an ASIO host, using a special technique to access playback channels directly. Therefore *DIGICheck* is able to analyse and display playback data from any software, no matter which format it uses.

25.4 Multi-interface Operation

The current driver supports up to three RME devices of the MADiface series. All units have to be in sync, i.e. have to receive valid digital sync information. The ADI-2/4 Pro SE can therefore be used simultaneously with a MADiface XT, MADiface USB, MADiface Pro, Fireface UFX+, or just another ADI-2/4 Pro SE. Under ASIO all devices are presented as one ASIO device with all available channels as I/Os.

If one of the units is set to clock mode Master, all others have to be set to clock mode Slave, and have to be synced from the master by feeding ADAT, AES or SPDIF. The clock modes of all units have to be set up correctly in their Settings dialog.

25.5 ASIO

Start the ASIO software and select **ASIO MADiface USB** as the audio I/O device or the audio driver.

The sample rate is set by the ASIO application. The buffer size (latency) is set in the RME Settings dialog.

The number of available channels depends on the current Class Compliant mode: 2 channels I/O when set to Stereo, 6 in / 8 out when set to Multi-channel. See chapter 14.1.3. Note: changing the CC-Mode requires to temporarily disconnect the USB connection.

The ASIO driver supports sample rates up to 768 kHz in PCM format. DSD record/playback is supported as DoP within ASIO as well as via ASIO native. *ASIO Direct Monitoring (ADM)* is not supported.

26. DIGICheck Windows

The DIGICheck software is a unique utility developed for testing, measuring and analysing digital audio streams. Although this Windows software is fairly self-explanatory, it still includes a comprehensive online help. DIGICheck 5.95 operates as multi-client ASIO host, therefore can be used in parallel to any software, with both inputs and outputs (!). The following is a short summary of the currently available functions:

- **Level Meter.** High precision 24-bit resolution, 2/8 channels. Application examples: Peak level measurement, RMS level measurement, over-detection, phase correlation measurement, dynamic range and signal-to-noise ratios, RMS to peak difference (loudness), long term peak measurement, input check. Oversampling mode for levels higher than 0 dBFS. Supports visualization according to the K-System.
- **Spectral Analyser.** World wide unique 10-, 20- or 30-band display in analog bandpass filter technology. 192 kHz-capable!
- **Vector Audio Scope.** World wide unique Goniometer showing the typical afterglow of a oscilloscope-tube. Includes Correlation meter and level meter.
- **Totalyser.** Spectral Analyser, Level Meter and Vector Audio Scope in a single window.
- **Surround Audio Scope.** Professional Surround Level Meter with extended correlation analysis, ITU weighting and ITU summing meter.
- **ITU1770/EBU R128 Meter.** For standardized loudness measurements.
- **Bit Statistics & Noise.** Shows the true resolution of audio signals as well as errors and DC offset. Includes Signal to Noise measurement in dB and dBA, plus DC measurement.
- **Global Record.** Long-term recording of all channels at lowest system load.
- **Completely multi-client.** Open as many measurement windows as you like, on any channels and inputs or outputs!

DIGICheck is free but works only with RME interfaces. It is constantly updated and improved. The latest version is always available on our website www.rme-audio.com, section **Downloads / Software**.

User's Guide



ADI-2/4 Pro SE

► Installation and Operation – Mac OS X

27. General

The ADI-2/4 Pro SE is a UAC 2.0 Class Compliant device. Mac OS X has full UAC support built-in, there is no driver installation required. Connect computer and ADI-2/4 Pro SE with a USB cable. Mac OS X detects the new hardware as **ADI-2/4 Pro SE (serial number)**.

The number of available channels depends on the current Class Compliant mode: 2 channels I/O when set to Stereo, 6 in / 8 out when set to Multi-channel. See chapter 14.1.3. Note: changing the CC-Mode requires to temporarily disconnect the interface from the computer.

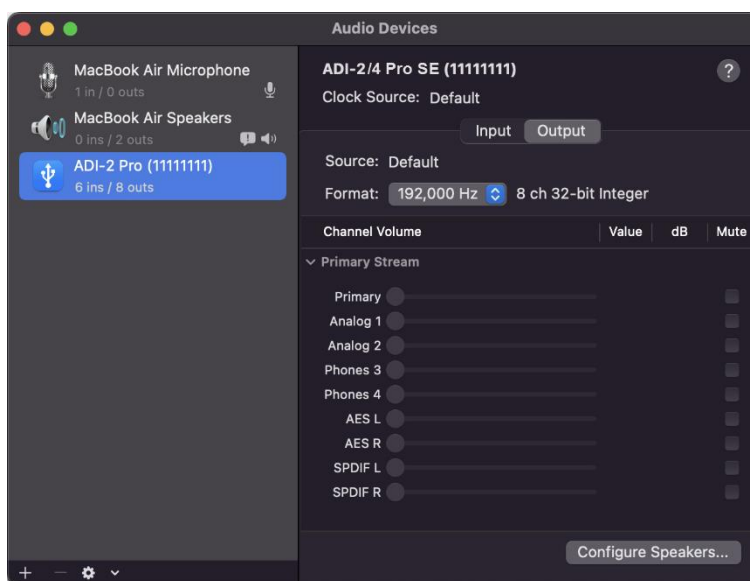
For **firmware updates** please see chapter 7.

27.1 Configuring the ADI-2/4 Pro SE

Configuration of the ADI-2/4 Pro SE is mostly done directly at the unit. When set to Clock Source Internal, Mac OS X will set the current sample rate.

Via **Launchpad – Other – Audio MIDI Setup** the ADI-2/4 Pro SE can be configured for the system wide usage. The Audio window includes a menu to select the sample rate. In Stereo mode up to 768 kHz are supported, in Multi-channel mode up to 192 kHz. The two modes can not be selected here, but have to be chosen at the unit while it is disconnected from the computer.

Use **Configure Speakers** to freely configure the stereo or multi-channel playback to any available channels.



Applications that don't support card or channel selection will use the device chosen as **Input** and **Output** in the **System Preferences – Sound** panel. This setting is also available in the Audio MIDI Setup via the gear symbol at the bottom of the window.

27.2 Clock Modes - Synchronization

In the digital world, all devices must be either Master (clock source) or Slave (clock receiver). Whenever several devices are linked within a system, there must always be a single master clock.

! *A digital system can only have one master! If the ADI-2/4 Pro SE's clock mode is set to 'Internal', all other devices must be set to 'Slave'.*

To cope with some situations which may arise in studio practice, defining a sync reference is essential. RME's exclusive **SyncCheck** technology enables an easy to use check and display of the current clock status. In the State Overview screen the column SYNC will show for all digital inputs whether there is a valid signal (Lock, No Lock) for the optical input, or if there is a valid *and* synchronous signal (Sync). See chapter 15.3.

The SRC (Sample Rate Converter) can be used to de-couple the clocking, allowing to use more than one clock master in a digital setup. See chapter 8.6 for details.

27.3 Multi-interface Operation

OS X supports the usage of more than one audio device within an audio software. This is done via the Core Audio function **Aggregate Devices**, which allows to combine several devices into one. All units have to be in sync, i.e. have to receive valid sync information via a digital input signal, then all channels can be used at once.

If one of the devices is set to clock mode Master, all others have to be set to clock mode Slave, and have to be synced from the master by feeding AES, SPDIF, Word or ADAT. The clock modes of all units have to be set up correctly in their Settings dialog.

28. DIGICheck & DigiCheck NG Mac

The DIGICheck software is a unique utility developed for testing, measuring and analysing digital audio streams. Although this software is fairly self-explanatory, it still includes a comprehensive online help. DIGICheck and its latest incarnation, DigiCheck NG v0.89, operate in parallel to any software, showing all input data. The following is a short summary of the currently available functions:

- **Level Meter.** High precision 24-bit resolution, 2/8 channels. Application examples: Peak level measurement, RMS level measurement, over detection, phase correlation measurement, dynamic range and signal-to-noise ratios, RMS to peak difference (loudness), long term peak measurement, input check. Oversampling mode for levels higher than 0 dBFS. Supports visualization according to the K-System.
- **Spectral Analyser.** World wide unique 10-, 20- or 30-band display in analog bandpass filter technology. 192 kHz-capable!
- **Vector Audio Scope.** World wide unique Goniometer showing the typical afterglow of a oscilloscope-tube. Includes Correlation meter and level meter.
- **Totalyser.** Spectral Analyser, Level Meter and Vector Audio Scope in a single window.
- **Surround Audio Scope.** Professional Surround Level Meter with extended correlation analysis, ITU weighting and ITU summing meter.
- **ITU1770/EBU R128 Meter.** For standardized loudness measurements.
- **Bit Statistics & Noise.** Shows the true resolution of audio signals as well as errors and DC offset. Includes Signal to Noise measurement in dB and dBA, plus DC measurement.
- **Completely multi-client.** Open as many measurement windows as you like, on any channels and inputs or outputs!

DIGICheck is constantly updated. The latest version is always available on our website **www.rme-audio.com**, section **Downloads / Software / DIGICheck NG**.

User's Guide



ADI-2/4 Pro SE

▶ **Installation and Operation – iOS**

29. General

The ADI-2/4 Pro SE operates in **Class Compliant** mode (UAC 2.0), a standard that is natively supported by operating systems like iOS, Mac OS X, Linux and Windows 10 (since 1709). No proprietary drivers are required, the device will be directly recognized.

The ADI-2/4 Pro SE provides iOS devices with the professional analog I/O connections they lack. Professional balanced and unbalanced line inputs and outputs, two Extreme Power headphone outputs that excel with both high and low impedance headphones, extensive gain and level adjustments, AES, SPDIF and ADAT I/O connectivity, PCM record / playback at up to 768 kHz, and DSD record/playback at up to 11.2 MHz (DSD256). An app like *Neutron* can actually play files with up to 768 kHz sample rate and DSD 256 natively via the ADI-2/4 Pro SE in Basic Mode Stereo.

The ADI-2/4 Pro SE does not supply power to the iPad/iPhone. The latest Lightning to USB 3 Camera adapter from Apple includes a Lightning socket to connect the standard Apple power supply, allowing to charge the i-device while it operates in Class Compliant mode with the ADI-2/4 Pro SE.

30. System requirements

- Any Apple iPad with at least iOS 6 or an iPhone with at least iOS 7
- Apple iPad Camera Connection Kit or Lightning to USB adapter
- iPad Pro: no active adapter, just a simple USB-B to USB-C cable or connector adapter

31. Setup

Connect the USB cable to the Camera Connection Kit/Lightning adapter/iPad Pro. Start the i-device and plug the Kit/adapter into the i-device's socket. If everything works as expected, the unit will be used for all audio I/O. Audio playback in iTunes will automatically be performed by the ADI-2/4 Pro SE, using analog outputs 1/2 and 3/4.

Note: The i-device's volume control is inactive during USB operation.

32. Supported Inputs and Outputs

When connected to an iPad, the analog input 1 works with mono apps, inputs 1 and 2 with stereo apps (both dual mono and stereo), and up to 6 inputs with multi-channel applications like *Multi-Track DAW* and *Music Studio*. *Garage Band* supports all 6 inputs, but only two at a time. *Auria* and *Cubasis* can record all 6 inputs simultaneously.

Playback will use analog outputs 1 and 2, or even more channels if the app supports such operation, like *Auria* and *Cubasis*, which allow to use all 8 output channels when the device has been set to CC-mode Multi-channel.

In Class Compliant mode the default clock mode is *Internal*, and iOS typically sets 96 kHz or higher. Any app can change / set the sample rate to a desired value, but not all apps include a choice to select one. Setting the ADI-2/4 Pro SE (and with it the i-device) to slave mode by selecting the AES or SPDIF input as clock source, the ADI-2/4 Pro SE will be synchronized to the external digital sample rate. With a wrong external sample rate heavy audio noise will occur (use of the SRC will help in specific cases). Without an external signal the ADI-2/4 Pro SE changes to its internal clock, with the sample rate set by iOS or the app in use.

User's Guide



ADI-2/4 Pro SE

▶ **Technical Reference**

33. Technical Specifications

33.1 Analog Inputs

XLR/TRS

- Input: XLR and 6.3 mm TRS jack, servo-balanced
- Input impedance @ 1 kHz, balanced: 90 kOhm, unbalanced: 45 kOhm
- Input sensitivity switchable +24 dBu, +19 dBu, +13 dBu, +7 dBu, +1 dBu @ 0 dBFS
- Digital Trim Gain range: 0 dB up to +6 dB, in steps of 0.5 dB
- Signal to Noise ratio (SNR) @ +13/19/24 dBu: >120 dB (AES17), >123 dBA
- Signal to Noise ratio (SNR) @ +7/+1 dBu: >120 dB (AES17), 123 dBA
- Frequency response* @ 44.1 kHz, -0.1 dB: 0.4 Hz – 20.4 kHz
- Frequency response* @ 96 kHz, -0.5 dB: 0.2 Hz – 45.5 kHz
- Frequency response* @ 192 kHz, -1 dB: 0.15 Hz – 90.9 kHz
- Frequency response* @ 384 kHz, -1 dB: 0.15 Hz – 182 kHz
- Frequency response* @ 768 kHz, -1 dB: 0.15 Hz – 348 kHz
- THD @ -0.5 dBFS: > -130 dB, 0.0000316 %
- THD+N @ -0.5 dBFS: -119 dB, 0.000112 %
- Channel separation: > 130 dB @ 1 kHz

* DC Filter None. With Filter RME @ -1 dB: < 0,5 Hz

RIAA Mode via TS

- RIAA deviation 20 Hz – 20 kHz: < ±0.05 dB
- Input impedance: 45 kOhm @ 1 kHz, input capacitance 150 pF
- Sensitivity: +14 dB: 20 mV, +20 dB: 10 mV, +26 dB: 5 mV
- Sensitivity: +32 dB: 2.5 mV, +38 dB: 1.25 mV
- Additional 0 to +6 dB Gain in steps of 0.5 dB via Trim Gain
- Maximum input level @ +14 dB: 114 mV, -16.6 dBu
- Maximum input level @ +20 dB: 57 mV, -22.6 dBu
- Maximum input level @ +26 dB: 28.4 mV, -28.7 dBu
- Maximum input level @ +32 dB: 14.3 mV, -34.7 dBu
- Maximum input level @ +38 dB: 7.2 mV, -40.6 dBu
- Digital headroom in all Gains, related to sensitivity: 15 dB
- Signal to Noise Ratio (SNR), 20 Hz-20 kHz, +14/20 dB Gain: 88 dB, 92 dBA
- Signal to Noise Ratio (SNR), 20 Hz-20 kHz, +26 dB Gain: 80.5 dB, 85 dBA
- Signal to Noise Ratio (SNR), 20 Hz-20 kHz, +32 dB Gain: 74 dB, 78.5 dBA
- Signal to Noise Ratio (SNR), 20 Hz-20 kHz, +38 dB Gain: 68 dB, 73 dBA
- THD+N, 20 Hz-20 kHz, +14/+20 dB: -88 dB, 0.004 %
- THD+N, 20 Hz-20 kHz, +26 dB: -81.5 dB, 0.0084 %
- THD+N, 20 Hz-20 kHz, +32 dB: -74 dB, 0.019 %
- THD+N, 20 Hz-20 kHz, +38 dB: -69 dB, 0.035 %

33.2 Analog Outputs

1/2 XLR

- Maximum Output Level: +26.5 dBu @ 0 dBFS
- Output level switchable +24 dBu, +19 dBu, +13 dBu, +7 dBu, +1 dBu @ 0 dBFS
- Signal to Noise ratio (SNR) @ +7/+13/19/24 dBu: 120 dB (AES17), 123 dBA
- Signal to Noise ratio (SNR) @ +1 dBu: 119 dB (AES17), 120 dBA
- Frequency response @ 44.1 kHz, -0.1 dB: 0 Hz – 21 kHz
- Frequency response @ 96 kHz, -0.5 dB: 0 Hz – 44.9 kHz
- Frequency response @ 192 kHz, -1 dB: 0 Hz – 90 kHz
- Frequency response @ 384 kHz, -1 dB: 0 Hz – 181 kHz
- Frequency response @ 768 kHz, -3 dB: 0 Hz – 285 kHz

-
- THD @ 0 dBFS: < -120 dB, 0.0001 %
 - THD+N @ 0 dBFS: -116 dB, 0.00016 %
 - Channel separation: > 130 dB
 - Output impedance @ 1 kHz @ +24/+19/+13 dBu: 213 Ohm
 - Output impedance @ 1 kHz @ +7/+1 dBu: 113 Ohm

1/2 TRS (rear)

As 1/2 XLR, but:

- Output: 6.3 mm TRS jack, impedance-balanced
- Maximum output level: +21.5 dBu @ 0 dBFS
- Signal to Noise ratio (SNR) @ +19/13 dBu: 120 dB (AES17), 123 dBA
- Signal to Noise ratio (SNR) @ +7 dBu: 119 dB (AES17), 121 dBA
- Signal to Noise ratio (SNR) @ +1 dBu: 118 dB (AES17), 118 dBA
- Output impedance @ 1 kHz: balanced 213 Ohm, unbalanced 106 Ohm

Phones 1/2, Phones 3/4

As Output 1/2 TRS, but:

- Output: 6.3 mm TRS stereo jack, unbalanced
- Maximum output level: +21.5 dBu @ 0 dBFS
- Output impedance: 0.1 Ohm
- Signal to Noise ratio (SNR) @ +19 dBu (Hi-Power): 120 dB (AES17), 122 dBA
- Signal to Noise ratio (SNR) @ +7 dBu (Lo-Power): 119 dB (AES17), 121 dBA
- Signal to Noise ratio (SNR) @ +1 dBu (IEM): 118 dB (AES17), 120 dBA
- Output level at 0 dBFS, Ref Level +19 dBu, load 100 Ohm or up: +21.5 dBu (9.2 V)
- Minimum load impedance IEM @ +1 dBu: 4 Ohm
- Minimum load impedance Lo-Power @ +7 dBu: 8 Ohm
- Minimum load impedance Hi-Power @ +19 dBu: 24 Ohm
- THD @ +20 dBu, 32 Ohm load (1.9 Watts): -124 dB, 0.000057 %
- THD+N @ +20 dBu, 32 Ohm load (1.9 Watts): -118 dB, 0.00011 %
- Max power @ 0.001% THD: 2.1 W per channel
- Channel separation 20 Hz – 20 kHz: 80 dB @ 32 Ohm

See chapter 34.18 for detailed charts about the available output levels and output power.

Balanced Phones mode

As before, but:

- Maximum output level: +27.5 dBu (18.4 V) @ 0 dBFS
- Output levels switchable: IEM +7 dBu, Lo-Power +13 dBu, Hi-Power +25 dBu
- Output levels switchable: IEM 1.73 V, Lo-Power 3.46 V, Hi-Power 13.8 V
- Output impedance: 0.2 Ohm
- Signal to Noise ratio (SNR) @ +25 dBu: 120 dB (AES17), 122 dBA
- Signal to Noise ratio (SNR) @ +13 / +7 dBu: 119 dB (AES17), 121 dBA
- Minimum load impedance IEM @ +7 dBu: 8 Ohm
- Minimum load impedance Lo-Power @ +13 dBu: 12 Ohm
- Minimum load impedance i Hi-Power @ +25 dBu: 40 Ohm
- Max power @ 0.001% THD: 4 W per channel
- Channel separation: > 130 dB @ 1 kHz

33.3 Digital Inputs

General

- Lock Range: 28 kHz – 200 kHz
- Jitter suppression: > 50 dB (> 1 Hz)
- Accepts Consumer and Professional format

AES/EBU

- 1 x XLR, transformer-balanced, galvanically isolated, according to AES3-1992
- Input sensitivity 1.0 Vpp

SPDIF coaxial

- 1 x RCA, transformer-balanced, according to IEC 60958
- High-sensitivity input stage (< 0.3 Vpp)
- AES/EBU compatible (AES3-1992)

SPDIF optical

- 1 x optical, according to IEC 60958
- ADAT compatible

33.4 Digital Outputs

AES/EBU

- 1 x XLR, transformer-balanced, galvanically isolated, according to AES3-1992
- Output level 2.7 Vpp
- Format Professional according to AES3-1992 Amendment 4
- Single Wire mode, sample rate 44 kHz up to 200 kHz

SPDIF coaxial

- 1 x RCA, according to IEC 60958
- Output level 0.75 Vpp
- Format Consumer SPDIF according to IEC 60958
- Single Wire mode, sample rate 44 kHz up to 200 kHz

SPDIF optical

- 1 x optical, according to IEC 60958
- Format Consumer (SPDIF) according to IEC 60958
- Sample rate 44 kHz up to 200 kHz

33.5 Digital

- Clocks: Internal, AES In, SPDIF In, ADAT In
- Jitter suppression of external clocks: > 50 dB (> 1 Hz)
- Effective clock jitter influence on AD and DA conversion: near zero
- PLL ensures zero dropout, even at more than 100 ns jitter
- Additional Digital Bitclock PLL for trouble-free varispeed ADAT operation
- Supported sample rates for external clocks: 32 kHz up to 200 kHz
- Internally supported sample rates: 44.1 kHz up to 768 kHz

33.6 General

- Included power supply: external switching PSU, 100 - 240 V AC, 3.3 A, 40 Watts
- Standby power consumption DC 12 V: 170 mW
- Standby power consumption AC 230 V: 280 mW
- Idle power consumption: 14 Watts, Max. power consumption: 30 Watts
- Idle current at 12 V: 1.16 A
- Dimensions (WxHxD): 215 x 44 x 160 mm (8.5" x 1.73" x 6.3")
- Weight: 1.2 kg (2.2 lbs)
- Temperature range: +5° up to +40° Celsius (41° F up to 112°F)
- Relative humidity: < 75%, non condensing

33.7 Connector Pinouts

Pin assignment of the 9-pin D-sub connector, breakout cable SPDIF / AES

Note: The digital breakout cable is identical to the one used in HDSPe series cards.

Pin	Name	Pin	Name	Pin	Name
1	GND	4	AES Out +	7	SPDIF In -
2	SPDIF Out +	5	AES In +	8	AES Out -
3	SPDIF In +	6	SPDIF Out -	9	AES In -

TRS jack analog output

The 1/4" TRS jacks on the rear are wired according to international standards:
Tip = + (hot), Ring = - (cold), Sleeve = GND.

Pentaconn

Standard wiring: Tip +L, R1 -L, R2 +R, R3 -R, Sleeve connected to GND.

XLR Connectors

The XLR sockets of the analog I/Os are wired according to international standards:
1 = GND (Shield), 2 = + (hot), 3 = - (cold).

The servo-balanced **input** circuitry allows to use monaural TS jacks (unbalanced) with no loss in level. This is the same as when using a TRS-jack with ring connected to ground.

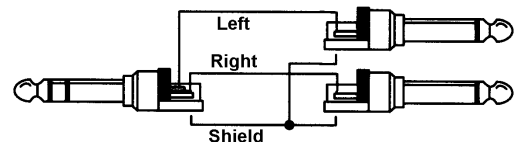
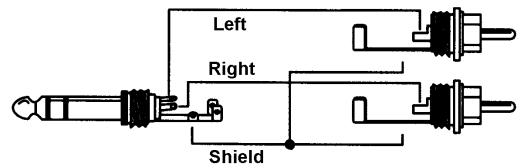
- ! *The XLR outputs do not operate servo-balanced! When connecting unbalanced equipment, make sure pin 3 of the XLR output is not connected. A connection to ground might cause higher THD (distortion) and power consumption!*

TRS Phones jack

The analog output channels feed two **Phones** outputs via two independent driver circuits.

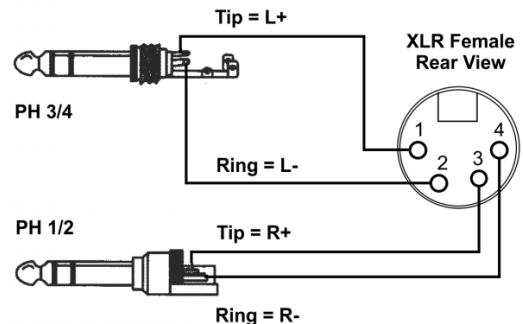
In case these outputs should operate as Line outputs, an adapter TRS plug to RCA phono plugs, or TRS plug to TS plugs is required.

The pin assignment follows international standards. The left channel is connected to the tip, the right channel to the ring of the TRS jack/plug.



In Balanced Phones mode the TRS outputs change from unbalanced stereo to balanced mono operation. An adapter cable as shown to the right gives balanced phones with 4-pin XLR connector access to the ADI-2/4 Pro SE outputs.

Using mini XLRs the pinout (signal to pin number) is identical.



Trigger Out

For 3.5 mm mono jack. The jack is TRS, with Tip on +12 V, Ring and Sleeve are connected to ground.

34. Technical Background

34.1 Lock and SyncCheck

In the analog domain one can connect any device to another device, a synchronization is not necessary. Digital audio is different. It uses a clock base. The signal can only be processed and transmitted when all participating devices share the same clock. If not, the signal will suffer from wrong samples, distortion, crackle sounds and drop outs.

! *A digital system can have only one master! If the ADI-2/4 Pro SE uses its internal clock, all other devices must be set to 'Slave' mode and be synced to the ADI-2/4 Pro SE's clock.*

Digital signals consist of a carrier and the data. If a digital signal is applied to an input, the receiver has to synchronize to the carrier clock in order to read the data correctly. To achieve this, the receiver uses a PLL (Phase Locked Loop). As soon as the receiver meets the exact frequency of the incoming signal, it is locked. This **Lock** state remains even with small changes of the frequency, because the PLL tracks the receiver's frequency.

If an SPDIF signal is applied to the ADI-2/4 Pro SE, the State Overview screen shows **LOCK**, i. e. a valid input signal. Unfortunately, lock does not necessarily mean that the received signal is correct with respect to the clock which processes the read out of the embedded data. Both sample rates have to be fully identical, not only in their frequency, but also in their phase relation. This state is called Sync and also shown in the State Overview screen if present.

Example: The ADI-2/4 Pro SE is set to 44.1 kHz internal clock, and a CD player is connected to its input. The State Overview screen will display the input signal and **LOCK** state. The CD player's sample rate is generated internally as well, and thus slightly higher or lower than the ADI-2/4 Pro SE's internal sample rate. Result: When reading out the data, there will frequently be read errors that cause audible clicks and drop outs.

In order to display this problem the ADI-2/4 Pro SE includes **SyncCheck**. It checks all clocks used for synchronicity. If they are not synchronous to each other (i. e. absolutely identical) the State Overview screen will show **LOCK**. In case they are synchronous the screen shows **sync**.

In the example above the CD player can not be set to be clock slave, it will always use its internal clock (master). There are two solutions:

- Set the Clock Source selection of the ADI-2/4 Pro SE to SPDIF. The ADI-2/4 Pro SE will now precisely follow the input signal's clock, the State Overview screen will show a stable **sync** for the SPDIF input.
- Set the SRC (sample rate converter) to SPDIF In. The SRC operates as clock decoupler, so the ADI-2/4 Pro SE can stay on internal clock. In this case the State Overview screen will still show **LOCK** for the SPDIF input as the two sample rates have no steady phase relation.

In practice, SyncCheck allows for a quick overview of the correct configuration of all digital devices. This way one of the most difficult and error-prone topics of the digital studio world finally becomes easy to handle.

34.2 Latency and Monitoring

Preamp Mode

In Preamp mode the analog input signal is converted to digital, processed by the DSP, then converted back to analog. An ADC and DAC have a specific delay caused by their internal oversampling and anti-alias filtering. This delay has been reduced significantly in the last years, and is now so small that usually it is impossible to hear. The values of the AD and DA conversion are shown in the table below. The total latency is around 11 samples higher due to the FPGA and DSP exchanging data (22 samples at Quad Speed). At 44.1 kHz there are 24 samples delay, equalling 0.5 ms. At 192 kHz total delay is 69 samples or 0.36 ms.

Low Latency

The ADI-2/4 Pro SE uses the latest top AD- and DA-converters with special low latency filters, offering exceptional signal to noise and distortion figures in combination with a super-fast conversion. The exact delays caused by the AD- and DA-conversion of the ADI-2/4 Pro SE converter chips are:

Sample rate kHz	44.1	48	96	192
AD SD Sharp (3.25 x 1/fs) ms	0.07	0.067	0.039	0.017
AD SD Slow (2.12 x 1/fs) ms	0.05	0.04	0.022	0.011
DA SD Sharp (5.4 x 1/fs) ms	0.12	0.11	0.06	0.028
DA SD Slow (3.5 x 1/fs) ms	0.08	0.07	0.056	0.018
DA NOS (1 x 1/fs) ms	0.02	0.02	0.01	0.005

These values represent an important step in further reducing the latency in the computer-based recording studio. The added latency - at least from AD- and DA-conversion - can simply be ignored.

USB Recording and Playback

Class Compliant mode is not different to other formats. The transfer of data in/out of the computer is done in form of buffers. The size of these buffers define the latency or delay that occurs on the input and output path. The total delay from analog input to analog output, passing through the computer and a DAW software, is called *Round Trip Latency*. On a typical computer, a RTL of 5 to 10 ms can be expected.

Under Mac OS X Class Compliant works identical to standard audio. The latencies are therefore the same, and – as usual – defined within the DAW software by setting the desired buffer size.

Under iOS Class Compliant is the only way to I/O audio at all, and usually provides similar performance for different interfaces.

Under Windows RME provides the MADiface series driver to use the ADI-2/4 Pro SE like any other RME audio interface, with the same spectacular performance, although being a Class Compliant device. Both WDM and ASIO are available. Latency under ASIO mainly depends on the buffer size set in the driver's Settings dialog.

Typical RTL values at 44.1 kHz sample rate for Windows ASIO:

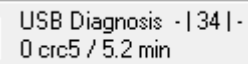
Buffer Size	RTL in samples / milliseconds
128 samples	323 samples, 7.32 ms
64 samples	195 samples, 4.42 ms
32 samples	131 samples, 2.97 ms

34.3 USB Audio

An ADI-2/4 Pro SE can achieve a performance similar to a PCI or PCI Express based soundcard when used with an optimal PC. Low CPU load and click-free operation even at 64 samples buffer size are indeed possible on current computers. However, using older computers a simple stereo playback will begin to cause a CPU load of more than 30%.

A computer blocked for a short time – no matter if ASIO or WDM – will lose one or more data packets. Such problems can only be solved by increasing the buffer size (and with this the latency).

The ADI-2/4 Pro SE features a unique data checking, detecting errors during transmission via USB and displaying them in the Settings dialog. Additionally the ADI-2/4 Pro SE provides a special mechanism to continue recording and playback in case of drop-outs, and to correct the sample position in real-time.



USB Diagnosis - | 34 | -
0 crc5 / 5.2 min

Like any audio interface the ADI-2/4 Pro SE should have a data transmission to the computer as undisturbed as possible. The easiest way to guarantee this is to connect it to its own bus, which should be no big problem as most USB 2.0 interfaces are a double bus design. A check in the Device Manager can be done as follows:

- Connect the ADI-2/4 Pro SE to a USB port
- Start the Device Manager, View set to Devices by Connection
- Select ACPI x86-based PC, Microsoft ACPI-Compliant System, expand PCI Bus

This branch normally includes two entries of a *USB2 Enhanced Host Controller*. A USB Root Hub can be seen, which then connects all USB devices, including the ADI-2/4 Pro SE. By reconnecting to a different port this view immediately shows at which of the two controllers the ADI-2/4 Pro SE is connected. With multiple devices it can also be checked if they are connected to the same controller.

Furthermore this information can be used to operate an external USB drive without disturbing the ADI-2/4 Pro SE, by simply connecting the drive to the other controller. The information is also valid for USB 3 ports.

Especially with notebooks it can happen that all internal devices and all the sockets/ports are connected to the same controller, with the second controller not used at all. In that case all devices have to use the same bus and interfere with each other.

Experienced RME users remember the above text from the manuals of our other interfaces with lots of channels. Compared to these the ADI-2/4 Pro SE has two advantages:

- It can be switched into Stereo mode, using an isochronous audio stream of only two channels (pretty ridiculous)
- In most of its use cases it is not required to work at lowest latency. Setting the ASIO buffers to their highest value offers a much less critical and more stable recording and playback experience.

But even the 6/8 channel Multi-channel mode is, compared to the up to 70/70 channels that RME supports via USB 2.0, still a minimal load.

One should not underestimate the effect on higher sample rates with PCM and DSD, though. Those require to transfer data of multiples of the amount typical for a channel at 48 kHz:

Base	48 kHz	96 kHz	192 kHz/DSD64	384 kHz/DSD128	768 kHz/DSD256
Channels	2	4	8	16	32

Now it should be clear why the above advice can be quite important even for an ADI-2/4 Pro SE. In Multi-channel mode the numbers are even higher:

Base	48 kHz	96 kHz	192 kHz/DSD64	384 kHz/DSD128	768 kHz/DSD256
Channels	8	16	32	64	128

Although on the edge, 384 kHz would work. But 768 kHz - no way. As the ADI-2/4 Pro SE should work under iOS as well, which has a system limit in transfer bandwidth, its USB transfer mode is limited to 192 kHz in Multi-channel mode. Fortunately that is no real limitation. The additional digital I/Os activated then do not support higher sample rates than 192 kHz anyway.

But once again it must be noted: at 192 kHz the USB interface is challenged with data amounts equalling 32 audio channels transfer, although only 8 are in use.

34.4 M/S Processing

The mid/side principle is a special positioning technique for microphones, which results in a mid signal on one channel and a side signal on the other channel. This information can be transformed back into a stereo signal quite easily. The process sends the monaural mid channel to left and right, the side channel too, but phase inverted (180°) to the right channel.

For a better understanding: the mid channel represents the function L+R, while the side channel represents L-R.

During record the monitoring needs to be done in 'conventional' stereo. Therefore the ADI-2/4 Pro SE also offers the functionality of a M/S-decoder. Activation is done in the Settings panel of the Hardware I/Os via the option **M/S-Proc**.

The M/S-Processing automatically operates as M/S encoder or decoder, depending on the source signal format. When processing a usual stereo signal, all monaural information will be shifted into the left channel, all stereo information into the right channel. Thus the stereo signal is M/S encoded. This yields some interesting insights into the mono/stereo contents of modern music productions.

Additionally some very interesting methods of manipulating the stereo base and generating stereo effects come up, as it is then very easy to process the side channel with Low Cut, Expander, Compressor or Delay. Looping this effect chain back into the DAW via AD-conversion often a transformation back to stereo is missing. That's one of the reasons the ADI-2/4 Pro SE offers M/S-Proc also in its analog input channels.

The other application is to split a single analog channel signal to both analog inputs, then activate M/S-Processing and analyze the digital left channel only. This method performs mono summing, which raises the ADI's incredible SNR by another 3 dB for even better measurement analysis capabilities.

But the most popular application in music recording is the manipulation of the stereo width: a change of the level of the side channel allows to manipulate the stereo width from mono to stereo up to extended (this feature requires an external mixer).

34.5 Emphasis

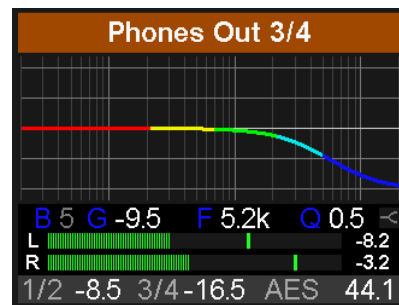
In the early times of digital audio, with AD and DA converters of only 14 bit resolution, a technique was used that is also known from radio transmission: pre- and de-emphasis. The audio signal is equalized to have treble boosted before the conversion. When played back an analog treble filter (the term high cut seems a bit strong) is required. Overall the audible noise and distortion caused by the AD and DA conversion was hoped to be reduced this way.

Some older CDs were recorded with Emphasis, and indeed Emphasis is part of the Red Book standard. Listening to them requires a filter on the playback side or their sound will seem too bright. The playback of older digital recordings from tape might also require de-emphasis, and even one of the first DAT recorders used Emphasis constantly.

Fortunately digital to analog converter chips have support for de-emphasis included. The ADI-2/4 Pro SE activates the DAC's de-emphasis automatically when the current source is AES or SPDIF and the Emphasis bit is set in the incoming Channel Status. The State Overview screen can be used to track this state, a WARNING SPDIF EMPHASIS message will be shown.

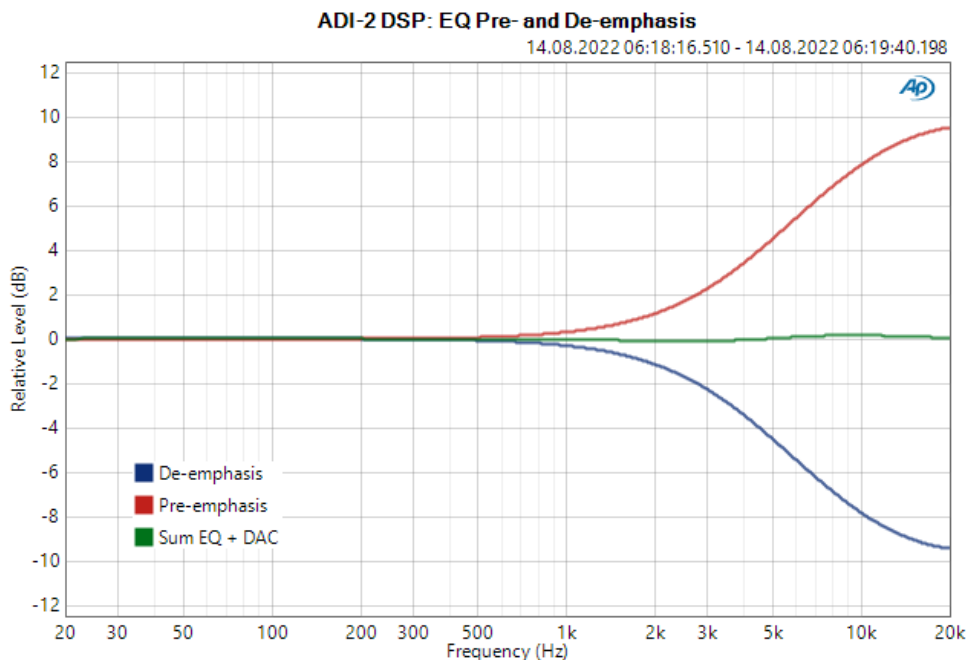
Why warning? Because when using the ADI-2/4 Pro SE as audio interface to record SPDIF into an audio file, the emphasis state is lost. Similarly there exists no mechanism to let the audio playback software control the emphasis state of the ADI-2/4 Pro SE's DAC during playback of that recorded file. An option *De-emphasis On* in the channel's I/O menu allows for a manual activation in such a case.

The ADI-2/4 Pro SE can also perform both pre- and de-emphasis outside the DAC with just a single band of its Parametric EQ. The emphasis filter is based on a simple first order RC filter with time constants of 50 μ s and 15 μ s. The frequency response curve looks like a low-Q treble boost with its +3 dB point at 3183 Hz, and the upper shelving point at 10610 Hz. At 20 kHz gain hits +9.49 dB.



For an inverted filter curve select band 5 with type shelf active, set Q to 0.5, Frequency to 5.2 kHz and Gain to -9.5 dB. Similarly, a pre-emphasis is done with the same settings but Gain to +9.5 dB.

The measurement below shows these settings against the DAC's de-emphasis.



34.6 True Balanced Phones Mode

Headphones usually share one wire between left and right channel: the common ground, hence operation is unbalanced. A different way to build a powerful output stage uses a balanced design. Both wires to the speaker are 'phase', there is no ground connection. This technique is mostly used in car audio, as the operating voltage is limited to 12 Volt, and balanced operation, here called bridging, delivers double the output voltage and four times the output power to the speaker.

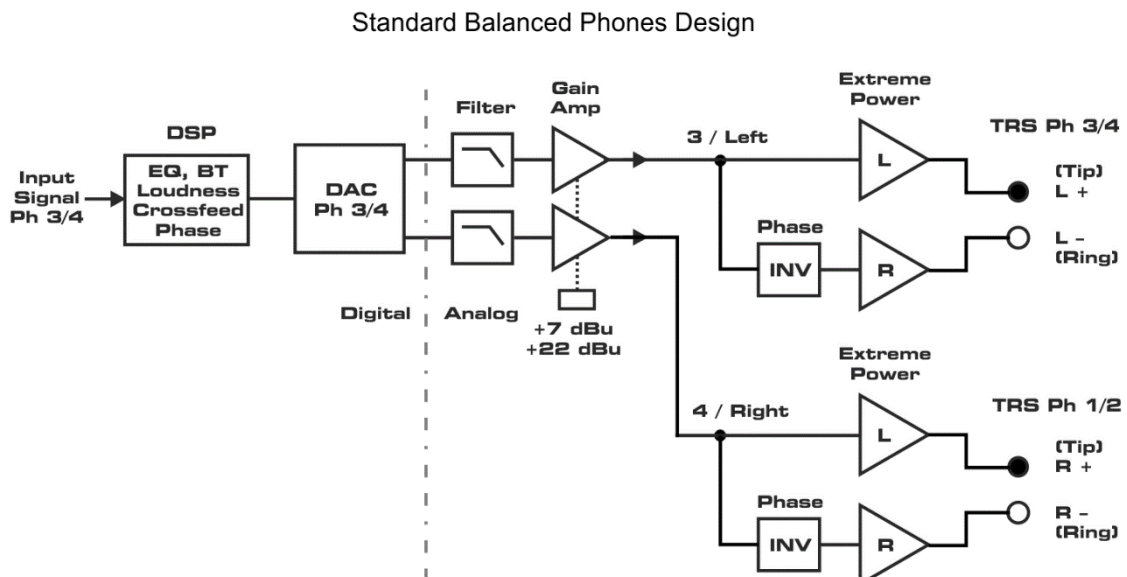
In balanced operation, two identical power amplifiers are connected to one side of the phone's speaker each, and the input signal of one of the power amps is inverted in polarity (180°). When one power amp sends out a positive voltage, the other one sends out the same as negative. Thus the voltage seen by the speaker is double as high.

With the comparatively low power required by headphones, balanced phones mode still has some interesting aspects:

- Output level is doubled. With the ADI-2/4 Pro SE +19 dBu would rise to +25 dBu (a gain of +6 dB). Now only few might have a headphone that requires that level, 13.8 Volts in output voltage. But when the phone is driven at the same volume and effective level as before, the driver stages now operate at a 6 dB lower level. This can have a positive effect on THD and linearity.
- Output power is quadrupled. A driver stage that was designed for 1 Watt will deliver 4 Watt when a second such stage is used with inverted input signal. That is a significant rise, which would allow to either achieve output powers that even bassheads would fear, or allows for the use of less powerful or simpler output stages than usual.
- Complete ground-free operation will prevent EMI and floating voltage level problems in certain (seldom) cases.

One often mentioned aspect is questionable: having no common wire anymore the separation between left and right is optimized. That is correct in theory, but has not effect in real-world, unless the headphone cable is in a state that would have to be called defective.

The below block diagram shows the standard way to turn normal phones output stages into balanced mode. As mentioned two stereo outputs are necessary, and one side of them has to be fed by an inverted signal.



This design, as common as it is, has several disadvantages:

- an analog inverter stage has to be added to the signal path
- the common mode situation of the signal at the phones is compromised by the difference between + and – phase, caused by the analog inverter
- multiple relays and laborious cabling with wires running back and forth from/to the PCB are typical for such a design

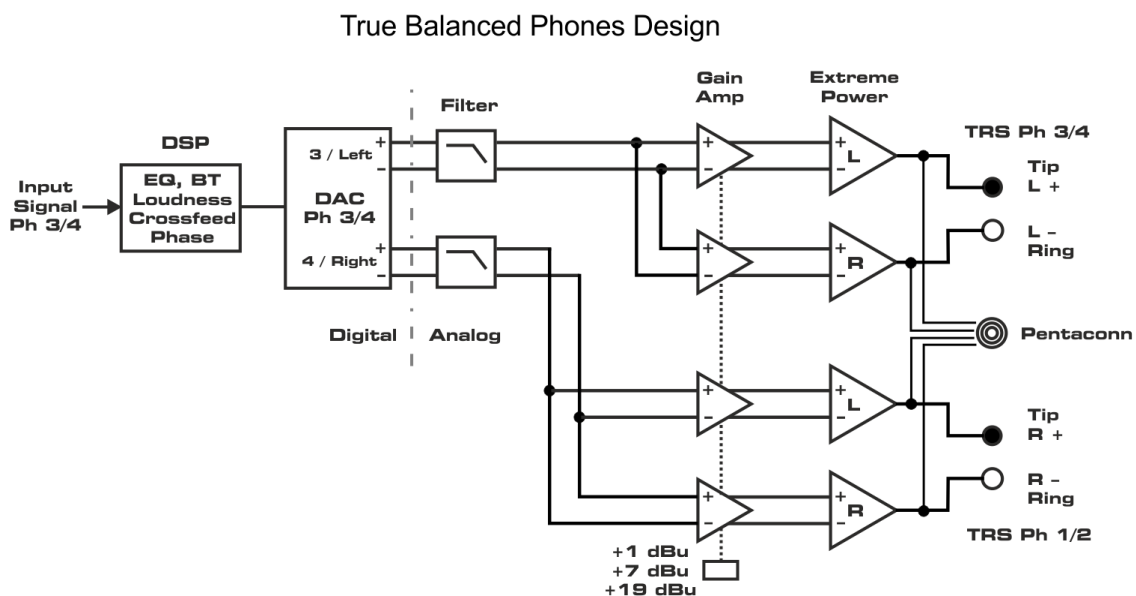
The base version of the ADI-2/4 Pro SE, the ADI-2 Pro, uses a different, better method - the Advanced Balanced Mode. It uses both DACs, i.e. all 4 channels, and thus even achieves a further increased signal-to-noise ratio of 3 dB. However, using both DACs also means that in Balanced Phones mode the rear outputs are no longer available simultaneously or independently - they must therefore be muted.

This limitation is elegantly solved by the *True Balanced Mode* in the ADI-2/4 Pro SE, and also explains the name of the unit, because here there are 2 balanced input channels, but 4 balanced output channels. Balanced headphones only use DAC channels 3/4, the rear outputs can still output an independent signal via DAC 1/2.

The True Balanced mode takes advantage of an important feature of the ADI-2 (Pro as well as DAC): the symmetrical (balanced) circuit design. From the output of the DAC chip via the level adjustment to the input of the Extreme Power output stage, the entire signal path is doubled, with positive and negative phase. Such an elaborate design improves almost all technical data, from SNR to THD to crosstalk. And it allows a simple trick: an inverted signal can easily be generated by swapping positive and negative connections - which is possible via a relay without performance loss.

The double inversion and the switching of the input of the Extreme Power stage Ph1/2 to the output signal of DAC 3/4 requires three relays, but thanks to the balanced signal routing there is no degradation of the audio signal. The usual active inverter is not necessary. The DAC channels 1/2 remain with the rear XLR and TRS outputs. And the previous concept, which offers the Phones TRS outputs also as Balanced Line outputs, has been retained, and successfully extended with the Pentaconn jack for balanced use without an adapter.

The block diagram below shows the balanced analog routing in True Balanced mode.



- The whole signal path from DAC to the headphone driver stays unchanged. There is no additional electronic circuit in the signal path of the ADI-2/4 Pro SE.
- Signal inversion happens fully transparent and lossless
- The entire signal path from the DAC to the headphones is balanced
- There is no switching of signals (often with cable harnesses) at the output jacks

In True Balanced mode the maximum output level rises to +7 dBu for IEM, +13 dBu for Low Power and +25 dBu for Hi-Power. The signal to noise ratio of IEM and L-Power modes rises by about 1 dB.

While the higher output voltage might be useful for some older exotic headphones, a four times higher output power (around 8 Watts, per channel) does not make sense. Fortunately the current limit circuit in the ADI-2/4 Pro SE takes care of that and prevents the output power to rise higher than 4 Watts, and below 2 Watts at impedances below 20 Ohms. See chapter 34.18 for details about the available output power at the phones outputs.

34.7 Crosstalk at the TRS headphone outputs

In the Tech Specs, the crosstalk (also called channel separation or crosstalk) at the TRS headphone output is usually given as value between 60 and 80 dB, while at the line outputs typically more than 110 dB are reached. How is this possible? An explanation can be found in an article by Solderdude, *Resistance, Impedance and other issues.pdf*:

<https://diyaudioheaven.wordpress.com/tutorials/power-impedance-etc/>

Starting on page 11, Solderdude describes and calculates crosstalk as a problem of the common ground line in headphones. What is missing is the contact resistance of the common ground as soldered to the TRS, across the TRS itself to the jack socket (contact resistance), and this then to the PCB (printed circuit board).

But that's a maximum of 0.00x ohms, right? Correct, but there is the problem with the usual logarithmic approach. This is a simple voltage divider, which logarithmically simply does not advance. For a headphone with 32 Ohms, a ground transition with x Ohms causes y crosstalk:

x Ohm	y dB
0.1	-50 dB
0.01	-70 dB
0.001	-90 dB
0.0001	-110 dB

0.0001 Ohm is not possible in the real world. 0.001 Ohm is not possible either, because the design of the jack plug simply does not allow it. In practice, one measures significant differences in dB depending on the jack plug used, which is due to both its respective construction and the used material. 0.01 Ohm or just below is therefore a much more realistic value.

Using a 4-pin XLR or Pentaconn will give better values, even if they are used unbalanced. Two separate contacts result in halved contact resistance for ground. Add an ideal ground connection after the socket and one gains more stable, slightly higher values.

Even if the values at the TRS are disappointing at first (measured 80 dB instead of expected 120...), one better not measures headphones with 3 meters of common ground wire (0.5 Ohm cable resistance = 36 dB crosstalk attenuation). See also measurement diagram in chapter 34.19, Crosstalk Phones Balanced / Unbalanced. But such extension cables are rarely to be recommended for other reasons as well.

But how relevant are these 'low' values anyway? At what point do you actually hear crosstalk? LPs only manage 25 dB and subjectively already offer full stereo, FM radio is at 30 to 35 dB. Fortunately, the ADI allows you to try this out for yourself!

- Play a nice 'wide' piece of music as a multi-second loop, adjust Width from 1 to 0.99 and lower. Typically, a change is only audible from about 0.95 on.
- Set the balance in the player to the far left or right. Now try to hear when the signal shifts minimally to the other side by adjusting Width. At 0.99 it is typical not to notice anything, but at 0.98 a very small panorama shift should be detectable.

The table below shows the crosstalk in dB that was present during the test. The conversion is linear, and is therefore (unlike volume) also linear for the ear. The change from 1 to 0.99 makes a huge jump, and 0.9 corresponds to LP level.

After these tests it becomes clear why the industry has never had a problem delivering headphones with 3-core cables.

Width	R dB	L dB	X dB
1.00	-114.8	0	114.8
0.99	-46	-0.1	45.9
0.98	-40	-0.14	39.9
0.97	-36,5	-0.2	36.3
0.96	-34	-0.2	33.8
0.95	-32	-0.3	31.7
0.9	-26	-0.4	25.6
0.8	-20	-0.9	19.1
0.7	-16,5	-1.4	15.1
0.6	-14	-1.9	12.1
0.5	-12	-2.5	9.5
0.4	-10,5	-3.1	7.4
0.3	-9,1	-3.7	5.6
0.2	-8	-4.4	3.6
0.1	-6,9	-5.2	1.7
0.0	-6	-6	0

This problem naturally does not occur with balanced operation, one gets the full crosstalk attenuation as it is available from the DAC and output stage.

Note: To prevent overload at Mono = Width 0, the level is lowered by 6 dB (Pan Law). When testing, it is therefore important to note that when adjusting, there is also a change in volume, not just a change in width. In the table this can be seen as value of the left channel. The effective crosstalk attenuation is therefore the difference $L - R$ (X dB).

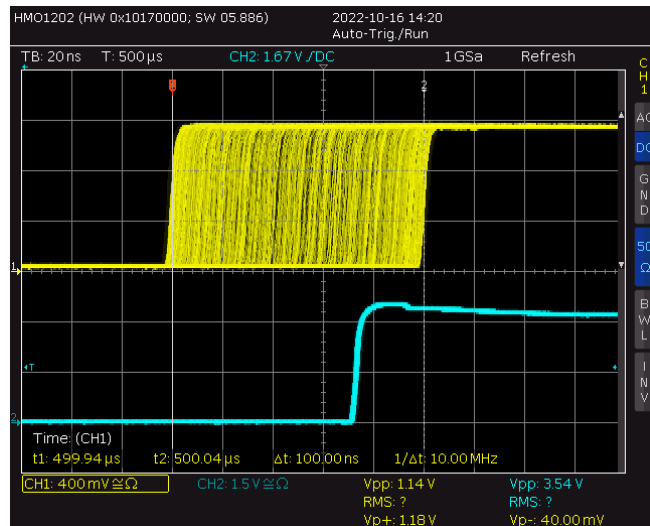
Note: Crosstalk due to a resistor in the common ground line does not fully correspond to the Width effect, since Width performs a pure mono transformation, while the common ground resistor leads to a phase-inverted signal on the other channel. A very high crosstalk therefore also leads to a lowering of the monaural signal components, i.e. mostly the bass. However, these effects are not relevant for the above experiment, the audibility of rather low crosstalk.

34.8 SteadyClock FS

RME's SteadyClock technology guarantees an excellent performance in all clock modes. Its highly efficient jitter suppression refreshes and cleans up any clock signal. Thanks to the efficient jitter suppression, the AD- and DA-conversion always operates on highest sonic level, being completely independent from the quality of the incoming clock signal.

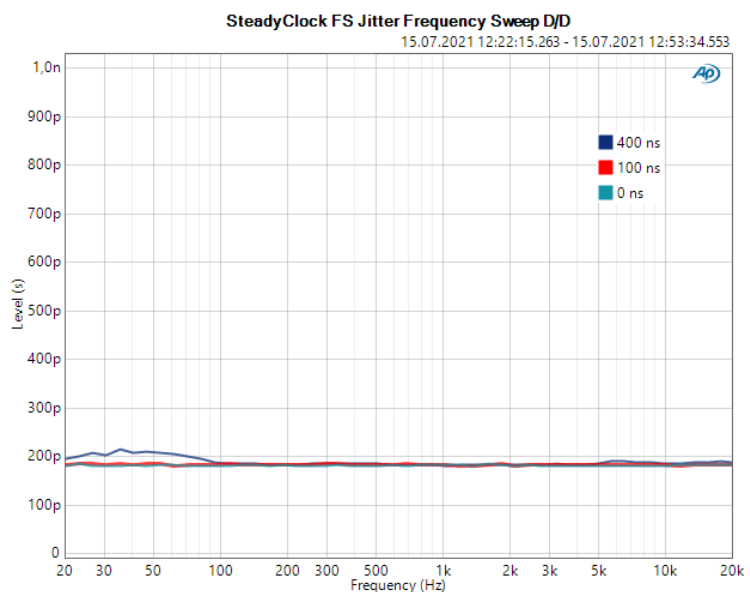
RME realizes modern circuit designs like hi-speed digital synthesizer, digital PLL and 800 MHz sample rate cost- and space-saving right within the FPGA. Combined with analog and digital filtering a professional clock technology is created that is second to none. Also SteadyClock reacts quite fast compared to other techniques. It locks in fractions of a second to the input signal, follows even extreme varipitch changes with phase accuracy, and locks directly within a range of 28 kHz up to 200 kHz.

The analysis of so-called *interface jitter* with the help of an oscilloscope shows how it works. The screenshot shows the rising edge of a very jittery 48 kHz word clock signal with 50 ns peak jitter (top graph, yellow). SteadyClock turns this signal into a clean clock signal with less than 2 ns jitter (lower graph, blue). The signal processed by SteadyClock is not only used internally, but also used to clock the digital outputs. Therefore the refreshed and jitter-cleaned signal can be used as reference clock without hesitation. Additionally SteadyClock not only processes word clock, but any input signal – SPDIF, AES, ADAT, MADI...



The so-called *sampling jitter*, usually in the range of picoseconds, is also very low in the ADI-2/4 Pro SE. One way to show this is to send out a specially modulated 11.025 kHz sine from the analog output, then analyze the sampled result. Jitter products are shown in the measurement as symmetrical sidebands, like narrow needles. SteadyClock does not show obvious sidebands. Also remarkable is the identical performance when using internal or external clock – a typical SteadyClock feature. Check RME's YouTube channel for a video showing and explaining such measurements.

The further improved SteadyClock FS technology attenuates even lowest frequency jitter (>1 Hz), and provides an even higher jitter suppression at lowest self-jitter. Of course, this can also be proven by measurement. In this measurement, an AES signal with 0 ns (reference), 100 ns and 400 ns (!) jitter is applied, and the modulation frequency is swept in the range 20 Hz to 20 kHz in each case. At 50 Hz, approximately 210 ps can be detected, corresponding to a jitter suppression of > 65 dB. This is simply fantastic for such low frequencies.



34.9 ADI-2/4 Pro SE as Hardware I/O for Measurements

Audio measurement systems have been (and still are) quite expensive. Several years ago much cheaper software based solutions started to replace the expensive references, whenever the measurements did not require absolute accuracy. Although the software itself might be 100% accurate, the hardware used as generator and analyzer is often just a consumer soundcard. That limits signal to noise ratio, frequency response and distortion values to the ones of said soundcard.

At RME not only the well-known references Audio Precision and Rohde&Schwarz are used, but also simpler, sometimes even more flexible or unusual solutions. A long-time favourite is [HpW Works](#), a software analyzer and generator program that has been in use by RME developers for more than 25 years.

One of the ADI-2/4 Pro SE development goals was to make it so good that it can serve as hardware frontend for audio measurement software. Accepting a few limitations the hardware should be capable to measure most of the audio interfaces, DACs, ADCs and analog equipment that is in daily use by many. To achieve this the ADI-2/4 Pro SE must have superior tech specs.

The superior real-world specs listed and shown throughout this manual make the ADI-2/4 Pro SE one of the best hardware frontends available. 120 dB dynamic range (RMS unweighted), zero hum, support for different reference levels, super low-noise inputs and outputs, very low THD values, galvanically isolated operation through battery power, very small level tolerances, versatile handling and configuration – the ADI shines on both desk as well as in the measurement lab!

Tips for optimal measurement results

Improve the signal-to-noise ratio (and thus THD+N) at the analog input by mono operation

To do this, place the source on both inputs simultaneously using a split cable, and activate M/S processing in the analog input. The left channel now has an SNR of 124 dB (AES17) instead of 121 dB at unchanged level.

Improve signal-to-noise ratio (and thus THD+N) at the analog output by mono operation

To do this, use a split cable to connect both outputs, which must output the same signal, to one cable. This 'short circuit' uses internal resistors of the ADI to improve the SNR by 2.5 dB.

THD /THD+N Measurement

Measurements of THD and THD+N often don't require an active notch filter in front of the analog input. However, using one improves the measurement accuracy of high-quality DUTs, so it can be quite useful.

Maximum resolution at the analog input

Whenever possible, the analog input should be set to the lowest Ref Level. While the SNR hardly changes from +24 dBu to +1 dBu (120 to 119 dB), the noise level changes with the Ref Level. This means: with +24 dBu set the noise floor is at -96 dBu, at +1 dBu it is at -118 dBu. So for low-level signals, changing the Ref Level can make 23 dB lower signals be detected.

Measuring Frequency Response

As most current devices support sample rates up to 192 kHz, a hardware frontend must be capable of 384 kHz, or it cannot fully measure the frequency response of a 192 kHz device.

Single Sample Impulse

Playback of a real single sample impulse can be achieved with the filter selection NOS, without any pre- and post ringing.

DC and detection of very low frequencies

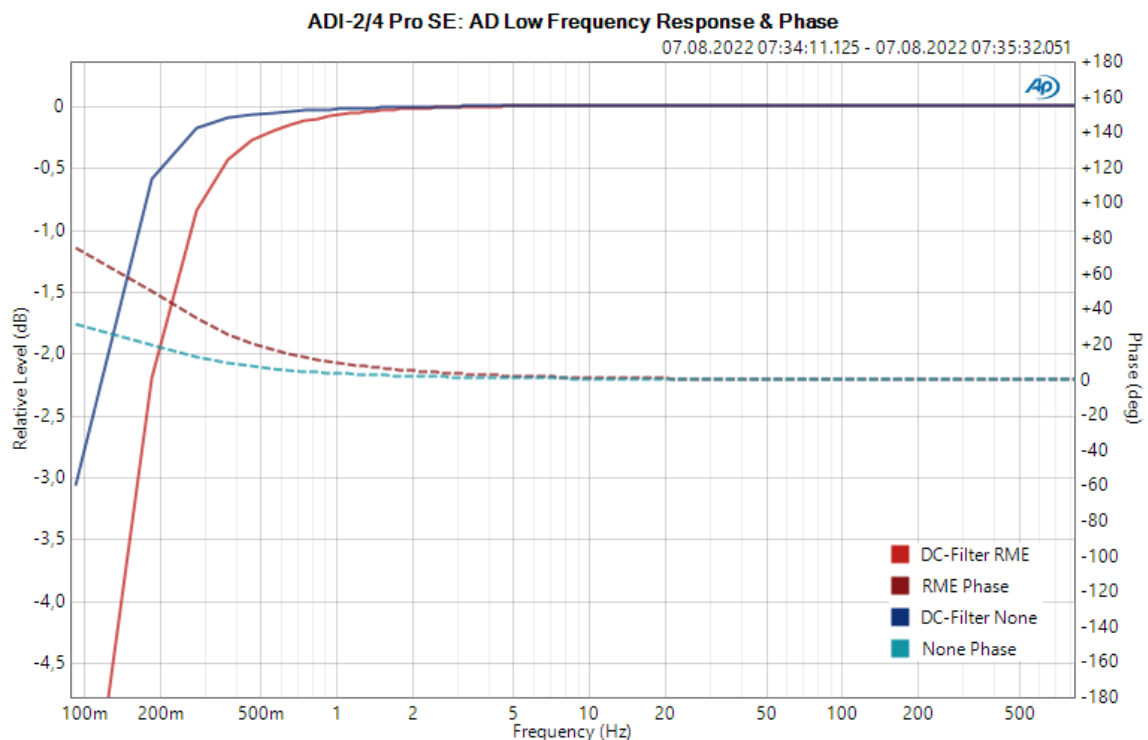
Audio AD-converters always have a DC filter, because the ADCs operate with a fixed bias voltage (VCOM), and any deviation from this leads to a degradation of their performance. An externally supplied DC voltage would do exactly that. In all *Pro*, two unipolar Nichicon audio electrolytic capacitors, directly at the input jack, prevent external DC voltage from entering. The rest of the analog signal path is DC-coupled to maintain the lowest possible cutoff frequency and phase deviation.

The combination of relatively high input impedance (47 kOhm) with 47 μ F coupling capacitors results in an extremely low cutoff frequency of (calculated) 0.07 Hz.

The ADI-2/4 Pro SE can actually use this low cutoff frequency effectively - many other converters could not, because the analog input section has a low DC offset, which is detected by the ADC, and shows up in the recorded audio signal as a fixed DC component. If this offset is too high, click noises occur at the beginning, at the end, during editing etc.. The ADI-2/4 Pro SE is factory adjusted to minimum DC offset, typically -90 dBFS - problem solved.

The DC offset is usually eliminated in the digital domain via a high-pass with 1 Hz cut-off frequency within the ADC. However, the ADC of the ADI-2/4 Pro SE does not provide such a filter. Therefore a filter developed by RME is used, in the FPGA, which has a cut-off frequency below 0.5 Hz and very low phase deviation. This filter is active by default. The DC component is thus reduced to below -130 dBFS.

For the measurement of extremely low frequency signals, the RME filter can be deactivated to obtain the lowest possible cutoff frequency. An example is the measurement of these two states. The cutoff frequency at -3 dB, measured with the APx555B, is actually in the calculated range, below 100 mHz.



Noise and Out-of-band signals

See next chapter

34.10 Noise Levels in Hi-Speed Modes

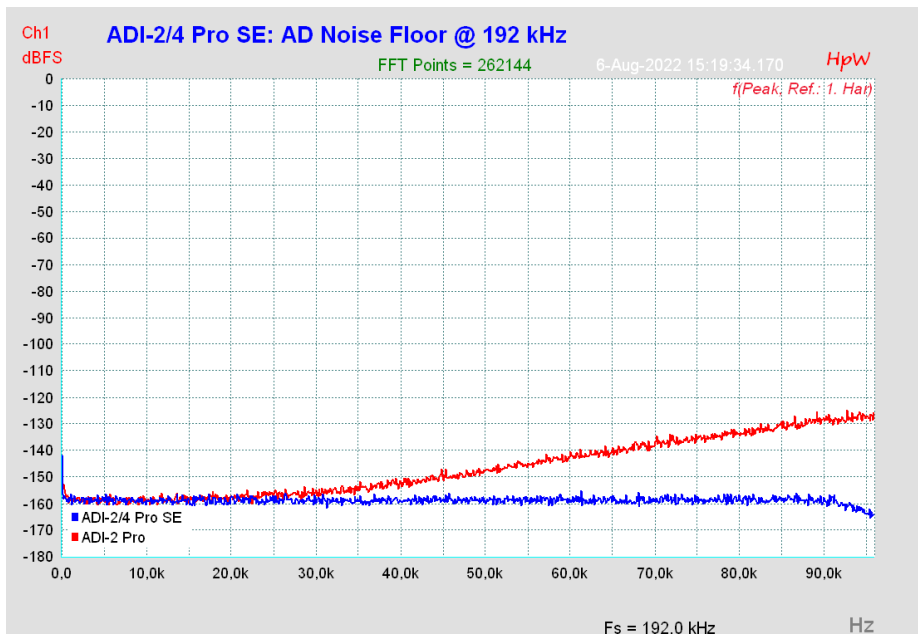
The outstanding signal to noise ratio of the ADI-2/4 Pro SE AD-converters can be verified even without expensive test equipment, by using record level meters of various software. But when activating higher sample rates, the displayed noise level will rise from about -121 dBFS to -118 dBFS at 96 kHz, and -115 dBFS at 192 kHz, etc. This is not a failure. The software measures the noise of the whole frequency range, at 96 kHz from 0 Hz to 48 kHz (RMS unweighted), at 192 kHz from 0 Hz to 96 kHz.

The doubled or quadrupled bandwidth results in a reduced signal-to-noise ratio for a wideband measurement, while the audible noise component does not change in the slightest. When limiting the measurement range from 20 Hz to 20 kHz (so called audio bandpass) the value would be -121 dB again. This can be verified with RME's DIGICheck. The function **Bit Statistic & Noise** measures the noise floor as *Limited Bandwidth*, ignoring DC and ultrasound.

Subframe	MSB	Audio Data	LSB	AUX	CUV	RMS LB [dB+3]	RMS [dBA+3]	DC [dB]
1 - Left	xxxx	xxxxxx	xxxxxx	xxxxxx		-120.7	-123.9	-144.1
2 - Right	xxxx	xxxxxx	xxxxxx	xxxxxx		-120.8	-124.0	-144.4
Bits	4	8	12	16	20	24	20Hz ... 20kHz	A-weighting

Press F1 for help. SR 192kHz

The ADC used in the *ADI-2 Pro* shows, like almost all converters do in a FFT, an increase of noise above 40 kHz. This leads to -92 dBFS noise floor in the above wideband measurement. The *ADI-2/4 Pro SE* uses the ES9822Pro, which besides sensationally low distortion close to full scale level will show no increase in noise up to 200 kHz. So up to a sampling frequency of 384 kHz the measurement will show an even, very low noise floor. These excellent characteristics make the ADC ideal for measurement purposes



Note: As is common in professional Digital Audio Workstations, the level meters of the ADI-2/4 Pro SE are band limited to 45 kHz. They will not show the extreme noise levels of 768 kHz and DSD, but everything within the audio range and a bit above.

34.11 AD Impulse Responses

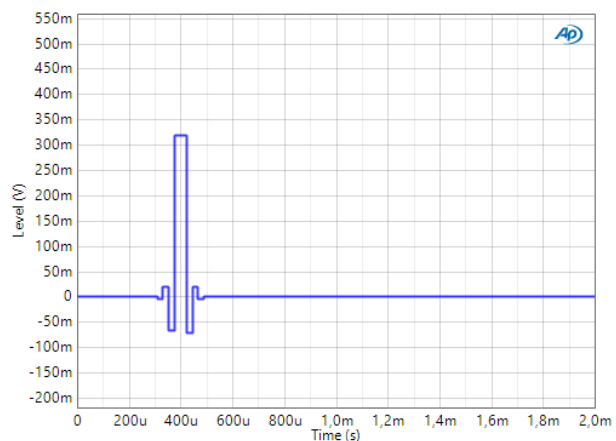
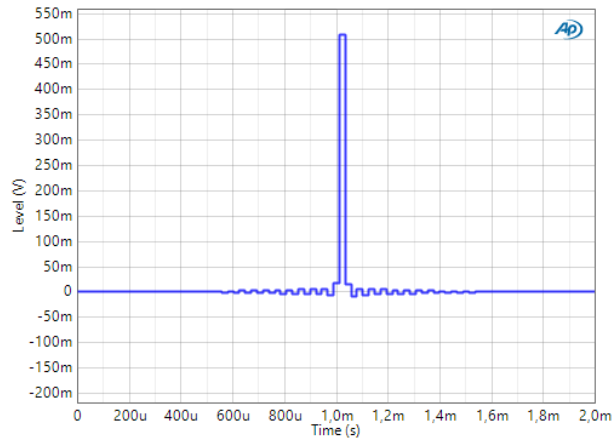
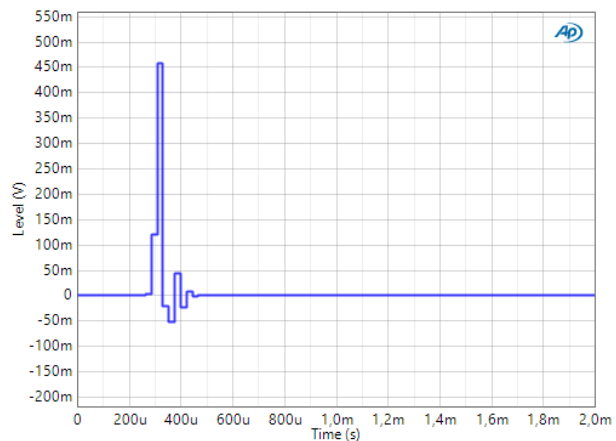
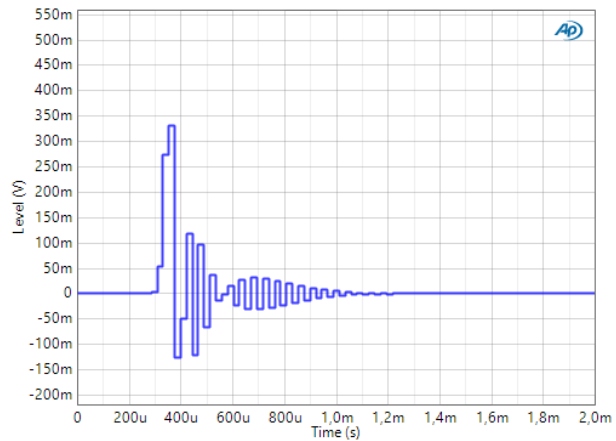
On the AD side the ADI-2/4 Pro SE offers four oversampling filters, shown to the right from top to bottom: *Short Delay Sharp*, *Short Delay Slow*, *Sharp* and *Slow*. Basically these behave and operate exactly the same way as the DAC filters described in the next chapter. SD Sharp and Sharp offer the most linear frequency response and highest suppression of mirroring (aliasing) at high frequency input signals. SD Slow and Slow try to combine a high aliasing suppression with an optimal impulse response, but start to act early within the higher audible range at standard sample rates. See measurements in chapter 34.13. Note: SD Sharp/SD Slow each have nearly the same frequency response as the shown Sharp/Slow.

The pictures show the impulse response of all four filters at 44.1 kHz. The source signal is an analog single sample impulse (see picture NOS in chapter 34.12), synced to the sampling event. It includes frequencies higher than half the sample rate that must be removed from the aliasing filter of the ADC. Therefore it is not possible to digitize such a signal at 44.1 kHz sample rate without added rounding or pre/post ringing.

SD Sharp and *SD Slow* are IIR filters (also called minimum phase), which are not phase-linear and mostly cause post ringing. The advantage of IIR is the very low latency of a few samples only, which is welcome in a studio monitoring situation.

Sharp and *Slow* are FIR filters that cause post and pre-ringing. FIR in general has a higher latency, but is phase-linear over the whole frequency range. *Slow* shows a lower amplitude - the filter's treble decrease in the audible range, but only very low pre and post ringing.

In *Preamp* mode the analog signal is AD-, then DA-converted. In factory default state this happens at 192 kHz sample rate. The same impulse is recorded and played back in much better quality, as the quadrupled sample rate samples the 44.1 kHz single sample impulse at least four times, and the filters operate at a much higher frequency as well. Therefore the pre- and post-ringing is four times 'quicker', and as such only a quarter in length. Still *Slow* offers the most perfect impulse response.



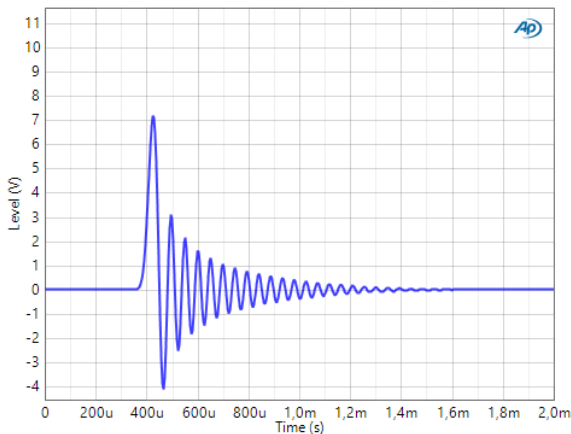
SD Slow and Slow work best at 88.2 and up, because the decrease in the high frequency area then happens outside the audible range. At the same time the impulse response is near perfect – caused by both the filter as well as the doubled sample rate.

Note: At 705.6 and 768 kHz sample rate the filter selection is not available. At these rates the ADC uses an *Linear Phase Slow Roll-Off* filter. A different choice is not possible.

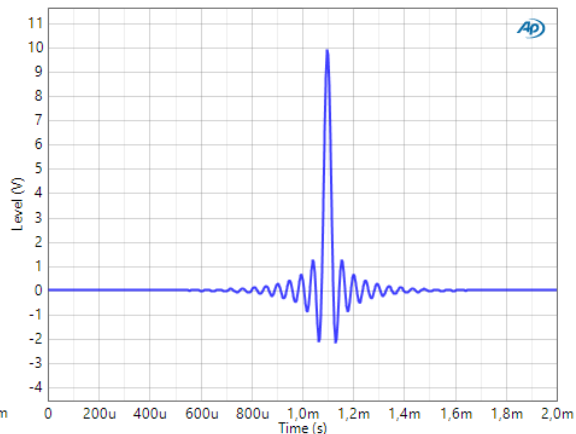
34.12 DA Impulse Responses

The screenshots show the analog output signal of the oversampling DAC filters, stimulated by a digital single sample impulse at 44.1 kHz sample rate. While Slow has the most perfect response, it loses around 2 dB already at 19 kHz, see chapter 34.15. Both Short Delay are IIR filters, the other two are FIR type. FIR is phase linear over the whole frequency range.

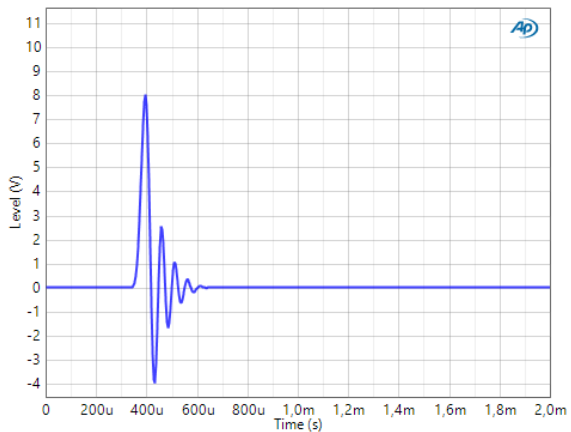
Short delay Sharp



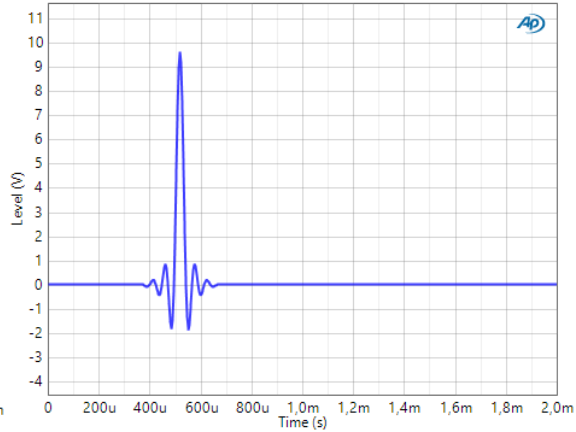
Sharp



Short Delay Slow

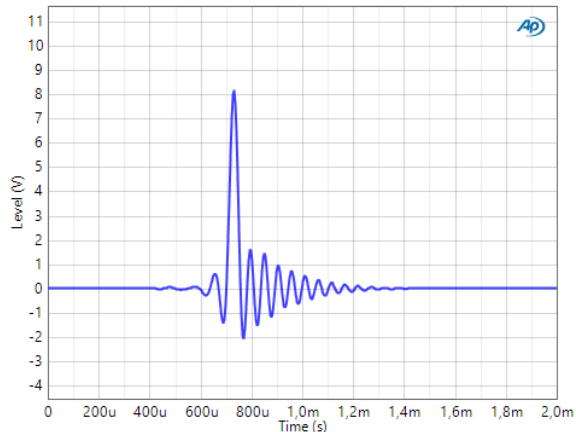


Slow



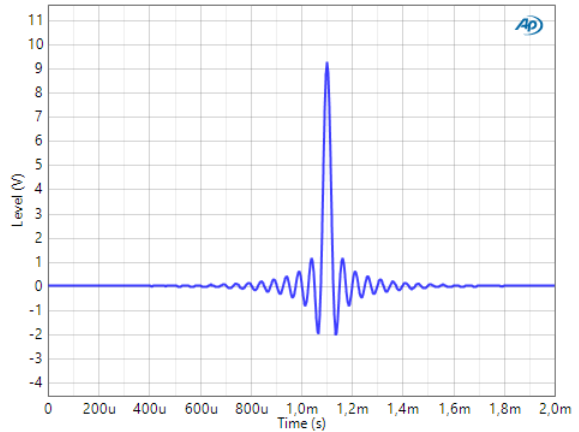
SD LD (Short Delay Low Dispersion)

The filter with the bulky name *Short Delay Low Dispersion* attempts a compromise between linearity, latency and pre-ringing. The filter is steep, but set comparatively low. It offers very good stopband attenuation in return.



Brickwall

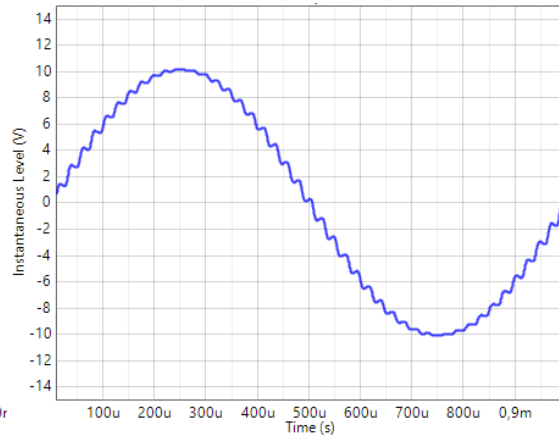
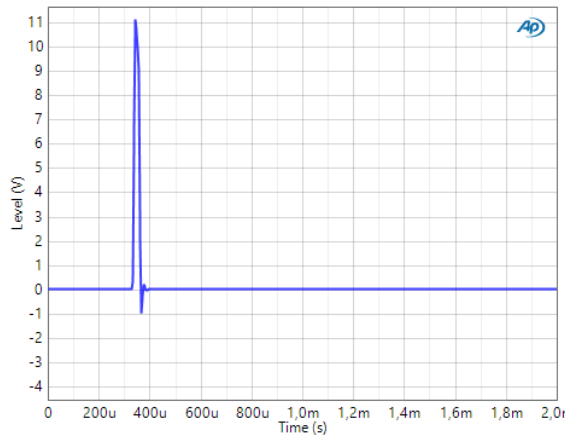
All the above filters intentionally violate a rule of digital technology - at half the sample rate the filter should already have maximum *stop-band attenuation*, i.e. at 44.1 kHz sample rate at an audio frequency of 22.05 kHz. But in practice there are no disadvantages with a slightly higher filter (24 kHz). However, the filter is further out of the audible range (good for the ears), and easier to implement in hardware (good for the chip manufacturers) - that's why most filters are implemented this way. As an alternative, the Sharp filter can also be selected with a matching stopband attenuation - under the name *Brickwall*. The measurements show that the filter is absolutely the same, but starts a bit earlier, because the peak is slightly reduced in level. So the filter is not - as Brickwall suggests - steeper, but simply shifted a bit downwards. See also chapter 34.15.



NOS (Non-Oversampling, SuperSlow)

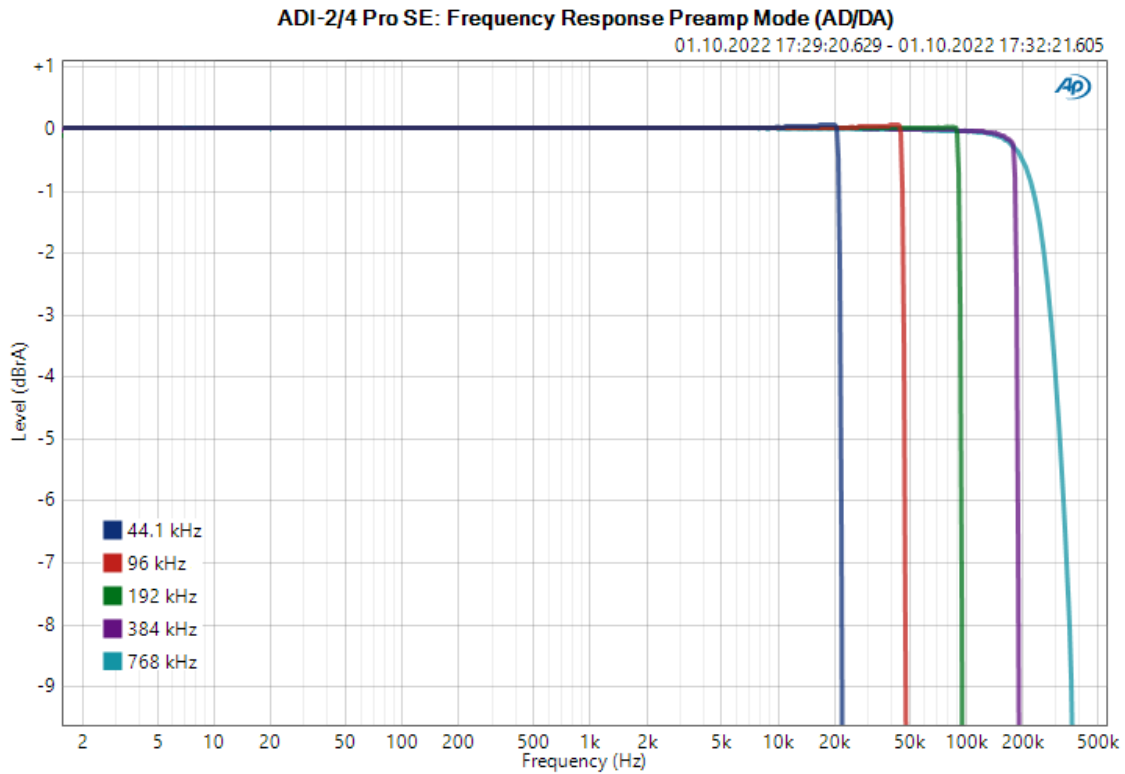
The AKM DAC of the ADI-2 Pro includes another filter called *Super Slow*, whose impulse response looks perfect. But checking the output signal with an Oscilloscope reveals steps that are more typical for so called Non-OverSampling (NOS) devices. That's why this filter is called *NOS* within the DAC filter menu.

Note that there is no audible distortion, the steps equal high frequency harmonics that are mostly higher than 20 kHz. Please also note that Slow and especially NOS filters cause much more aliasing into the audio band and out-of-band noise than Sharp filters.



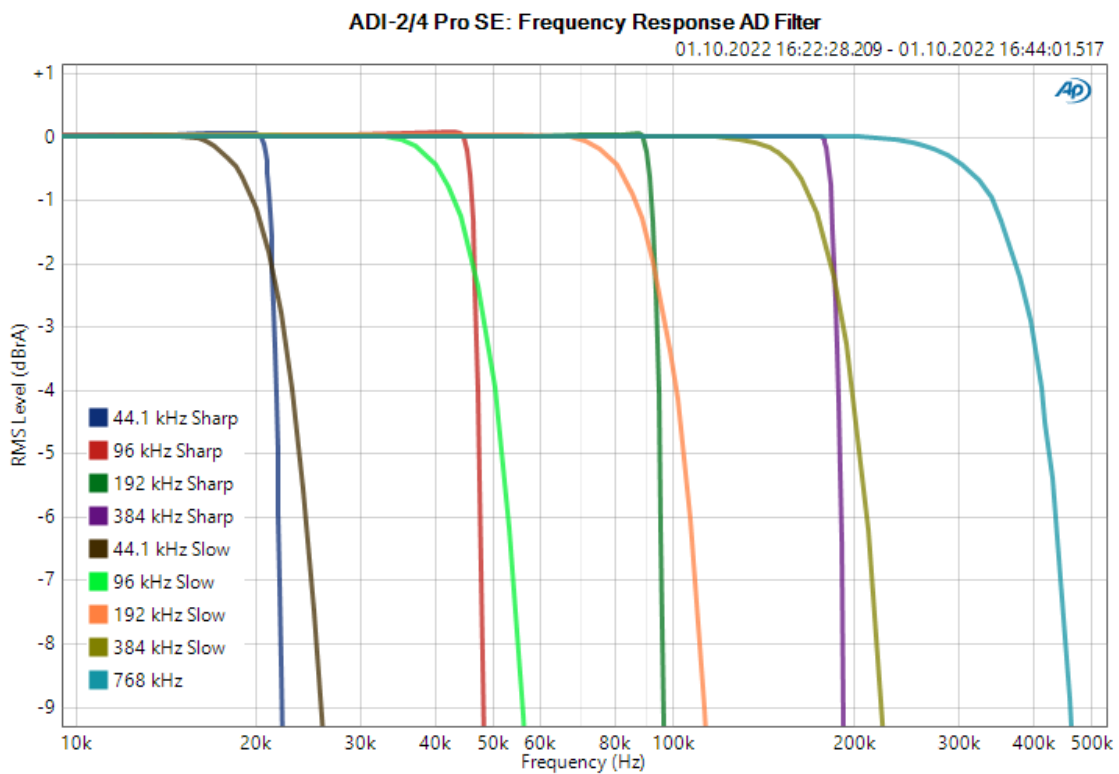
Since the NOS filter is very popular in Hi-Fi and audiophile circles, but generally missing in ESS DACs, RME has emulated the filter of the AKM DAC, and loads the appropriate filter coefficients into the ESS chip in real time when NOS is selected. Miracle of technology...

34.13 Frequency Response Preamp Mode (AD/DA)

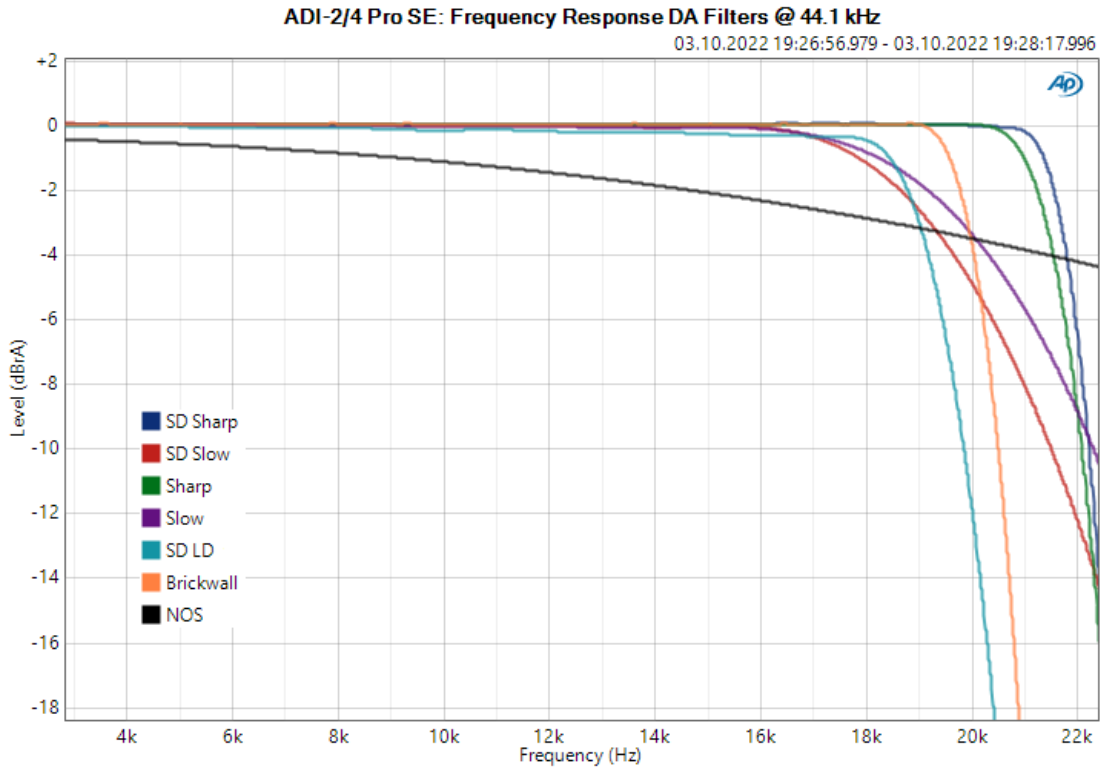


Note: 44.1 kHz to 384 kHz measured with filter SD Sharp on AD and DA.

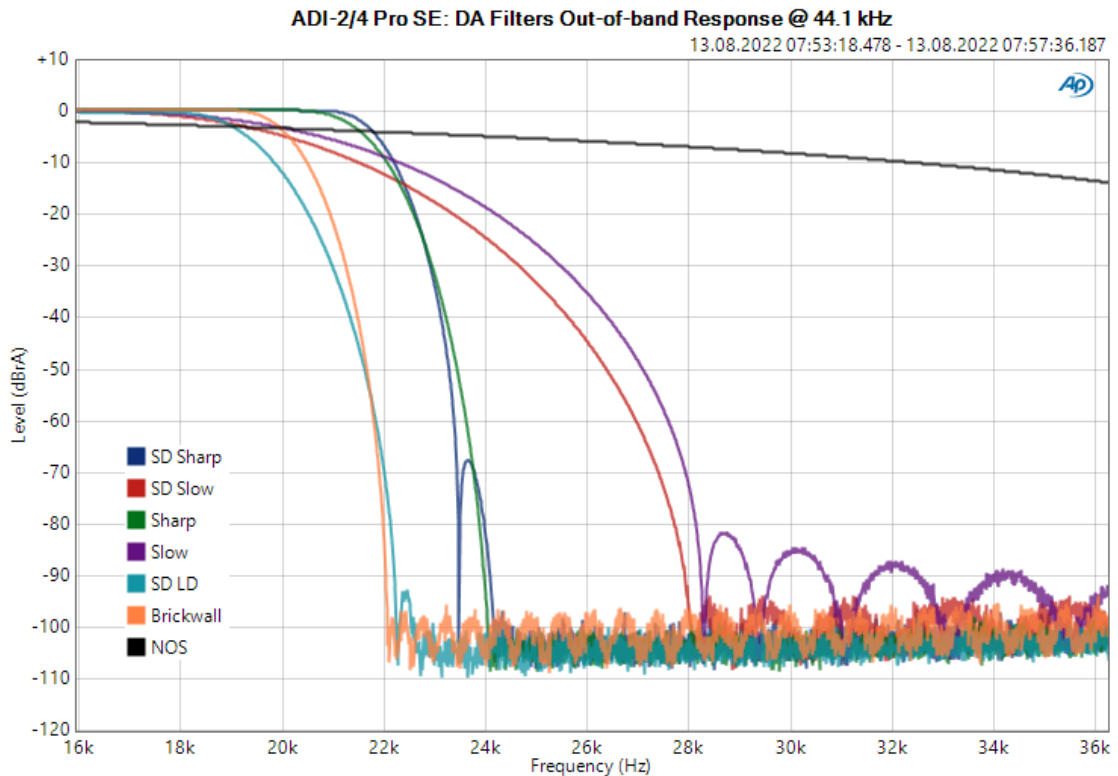
34.14 AD Frequency Response and Filter Curves



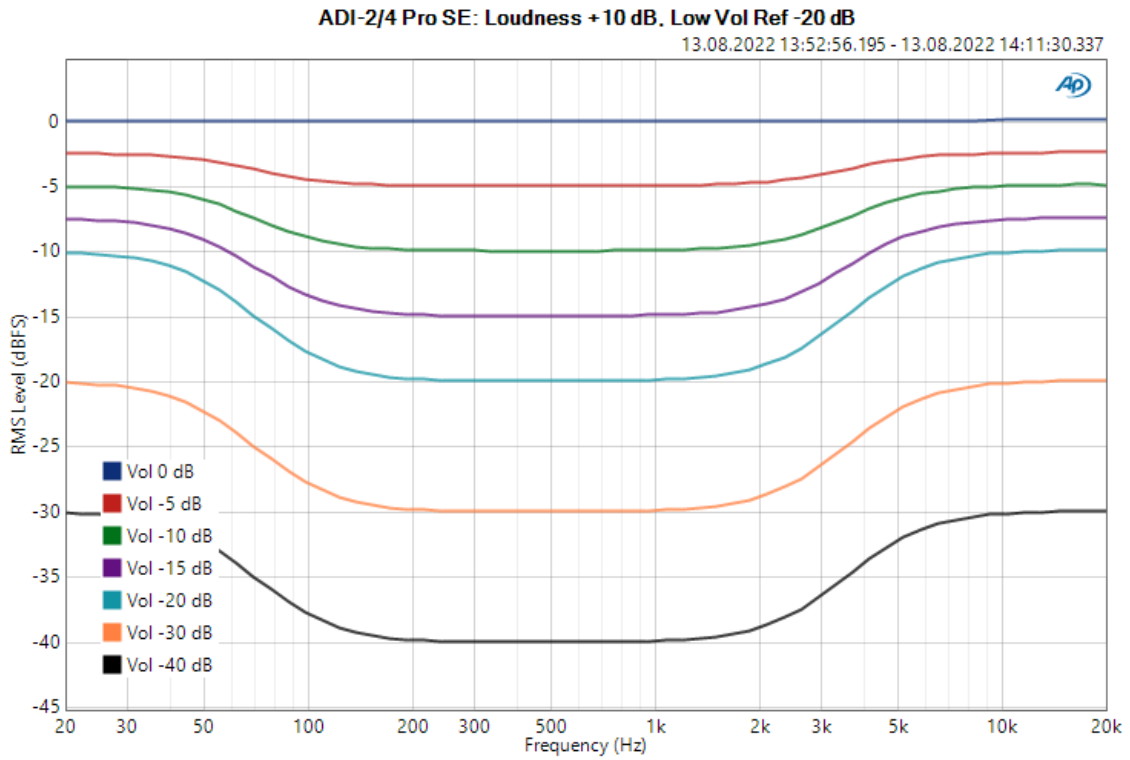
34.15 DA Filter Curves @ 44.1 kHz



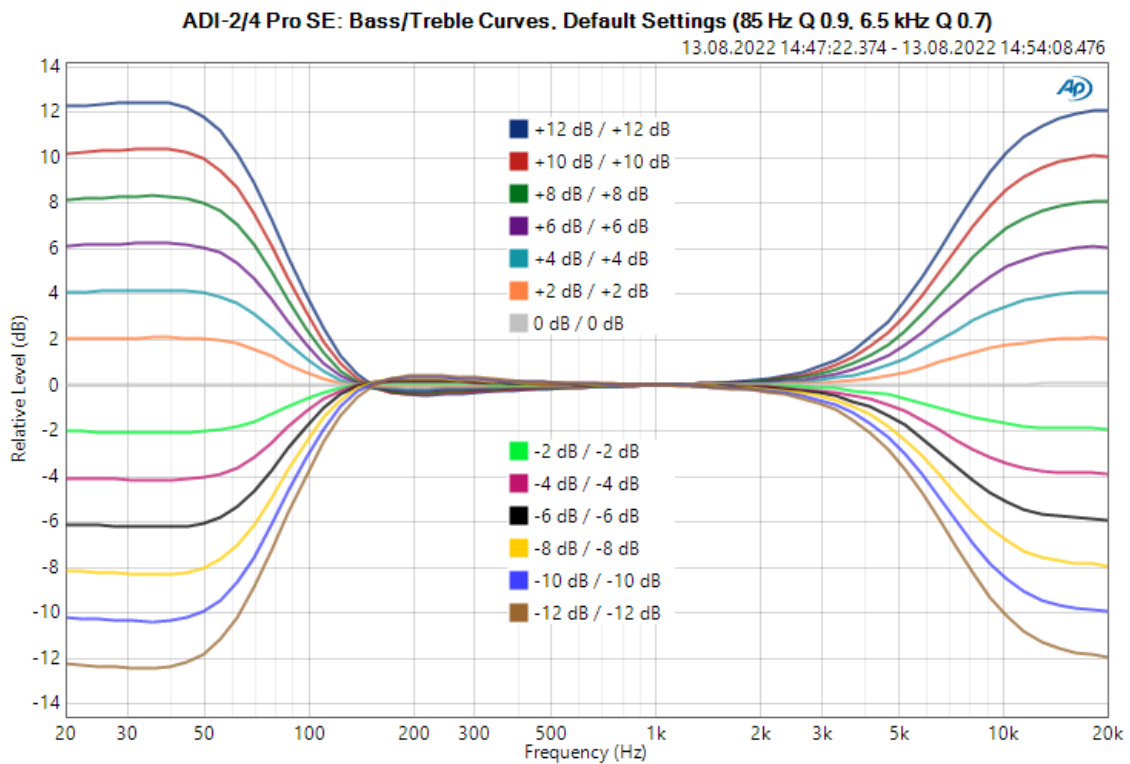
Note: Sharp/SD Sharp and Slow/SD Slow are very similar, but not fully identical. NOS shows a very early drop. SD Low Dispersion shows a somewhat early treble drop, but also a very good stopband attenuation, see next measurement.



34.16 Loudness



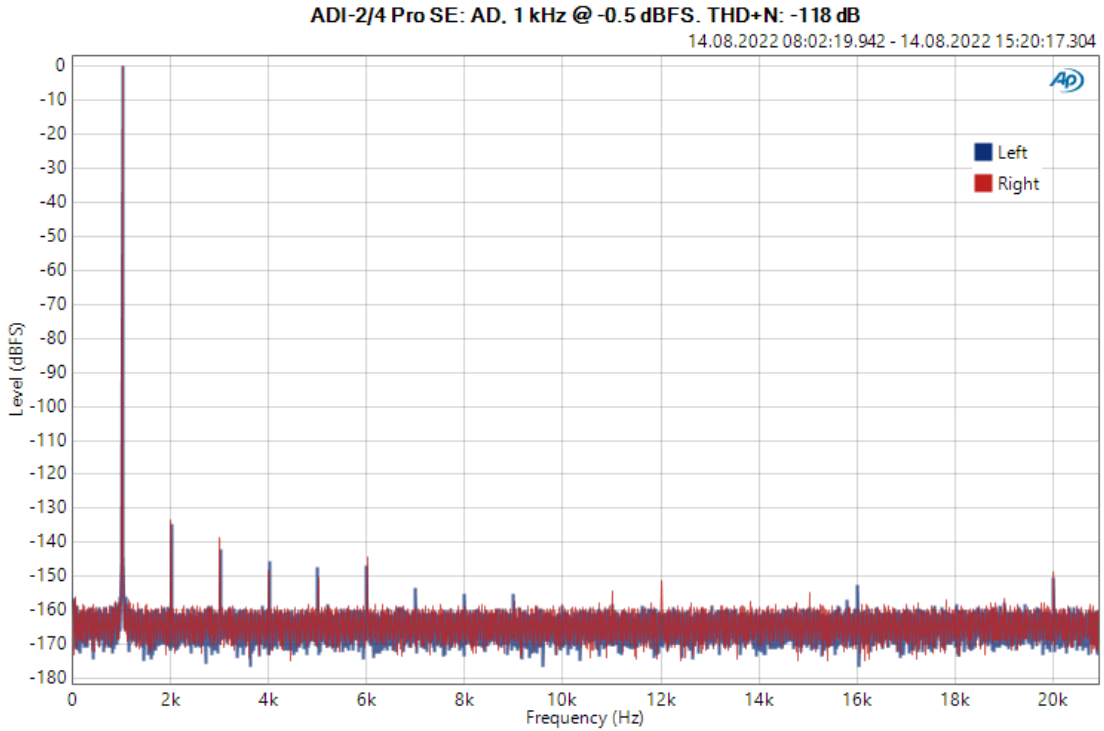
34.17 Bass / Treble



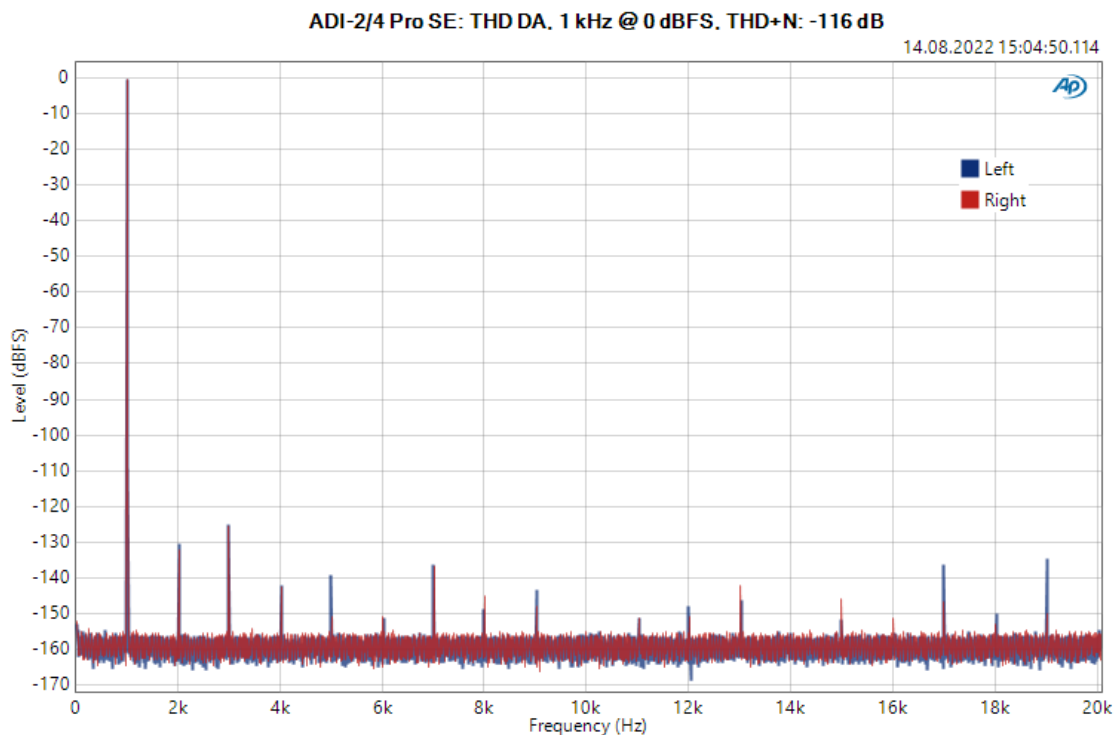
34.18 Distortion Measurements Analog I/O

The following measurements show spectral analysis of the AD and DA conversion of the ADI-2/4 Pro SE, which includes the analog input and output stages. While the noise and modulation behavior is identical for all devices, the AD and DA chips used have tolerances in the height and distribution of the harmonics. The distortion shown here is slightly different for each device, and can be a few dB lower or higher.

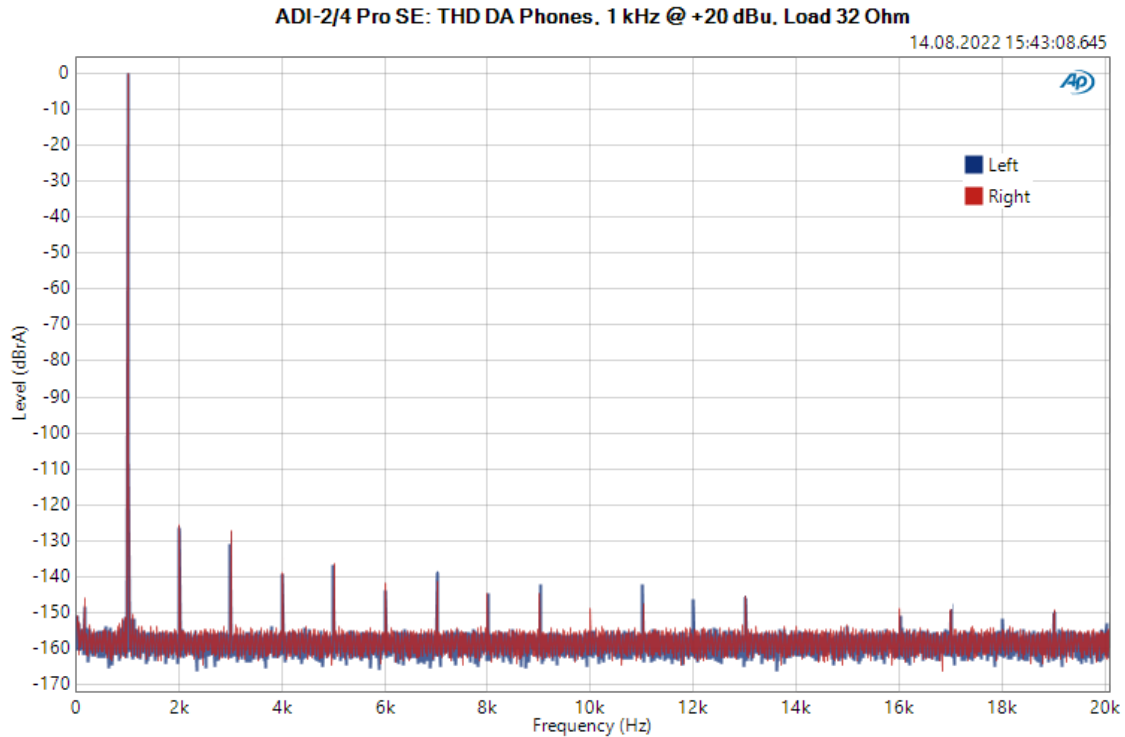
Inputs XLR / TRS



Outputs XLR and rear TRS

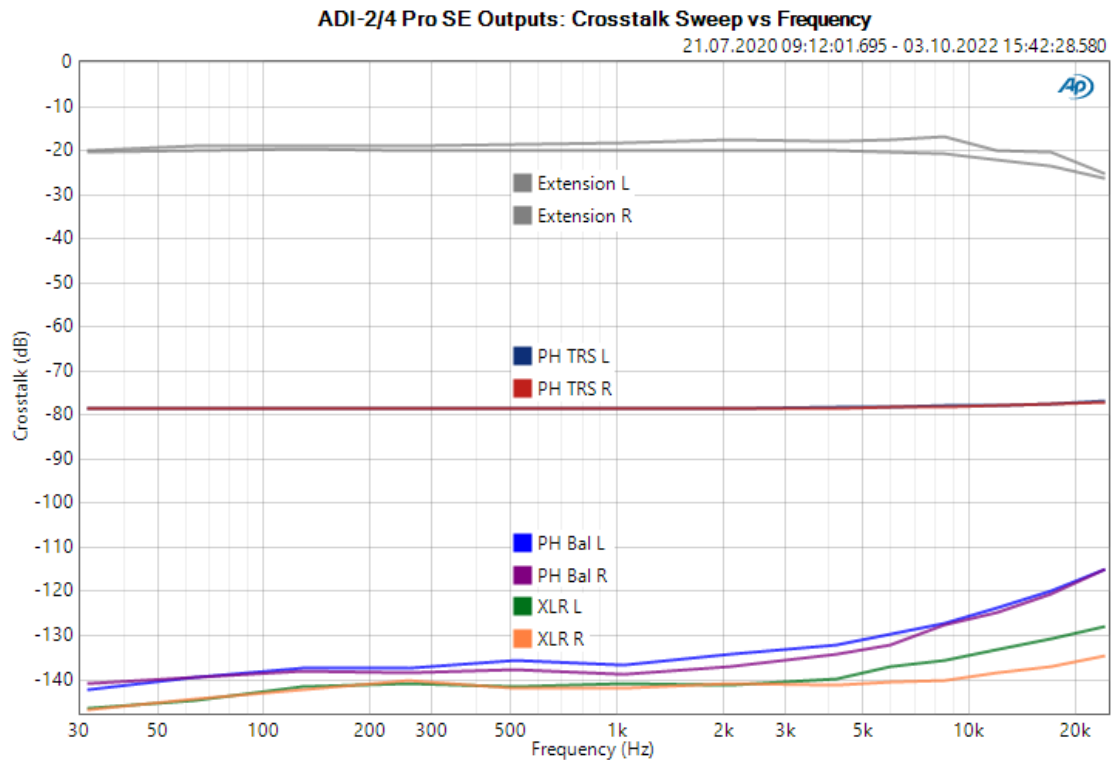


Output Phones TRS



+20 dBu output level @ 32 Ohm equal 1.9 W (per channel)

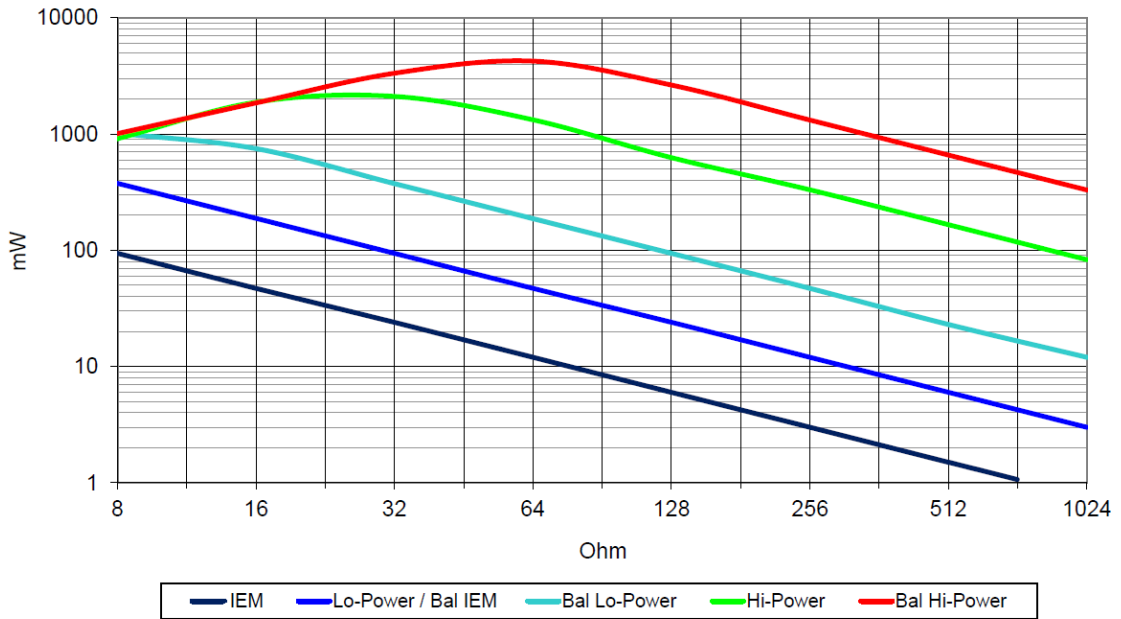
34.19 Crosstalk Phones Balanced / Unbalanced



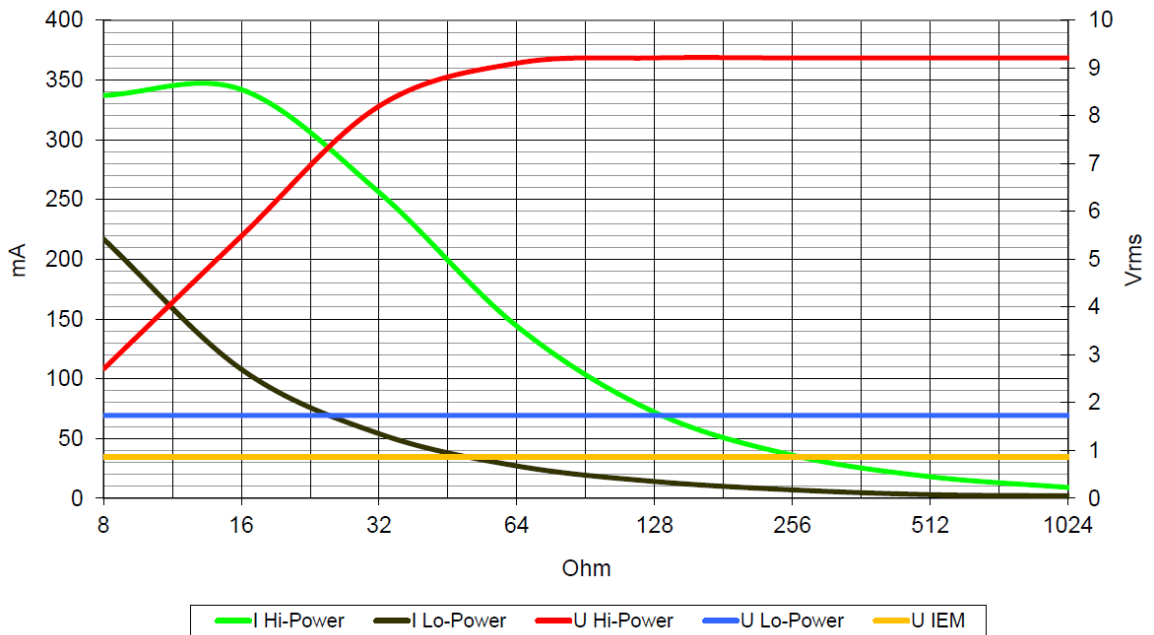
From top to bottom (all 32 Ohm load): TRS extension cord 3 meter (9.8 ft). TRS Phones Out 1/2 and 3/4. Phones Balanced mode using 2 x TRS Out or Pentaconn. No load: XLR Out 1/2.

34.20 Extreme Power Charts

Extreme Power: Power vs Impedance



Extreme Power: Current / Voltage vs Impedance

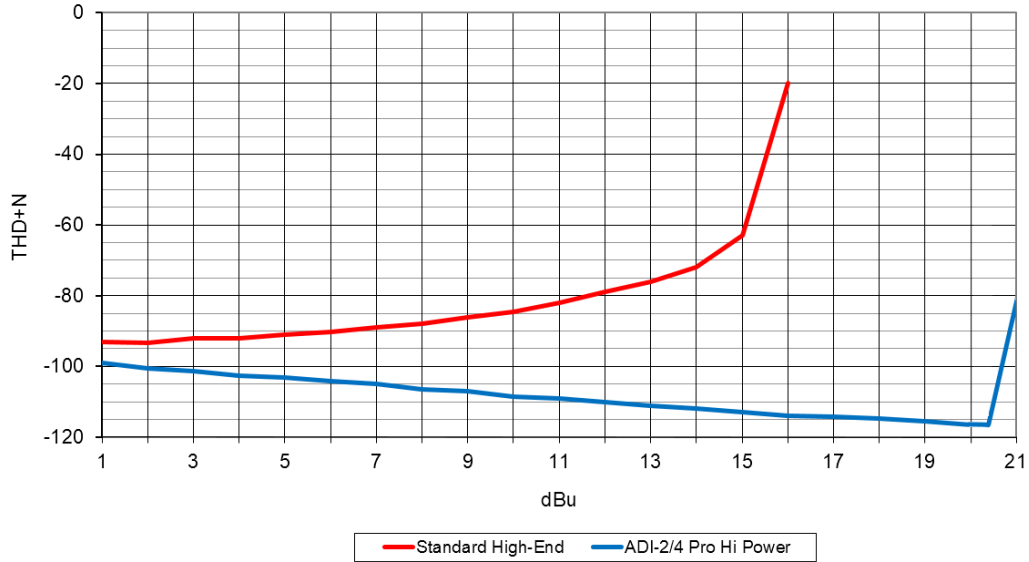


Note: Since the maximum undistorted output level is reached at VOLUME +2.5 dB, the Hi-Power measurements (unbalanced and balanced) were taken at this setting. Low Power and IEM were measured at VOLUME 0 dB.

34.21 Phones Distortion Comparison

The Extreme Power output stage remains virtually distortion-free under load until the maximum level is reached (clipping), which leads to an increasingly lower THD+N as the level increases. This is not the case with many other headphone amplifiers.

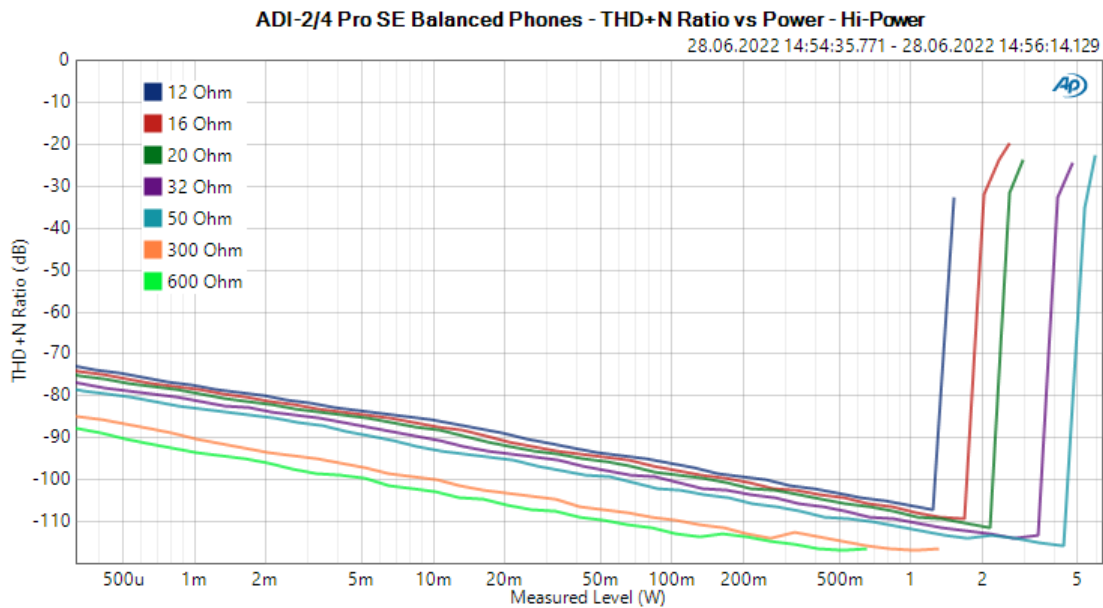
Phones Out THD+N @ 32 Ohm Load



So much for our marketing department. In the following chapter, we will show how that looks like in reality – precisely measured.

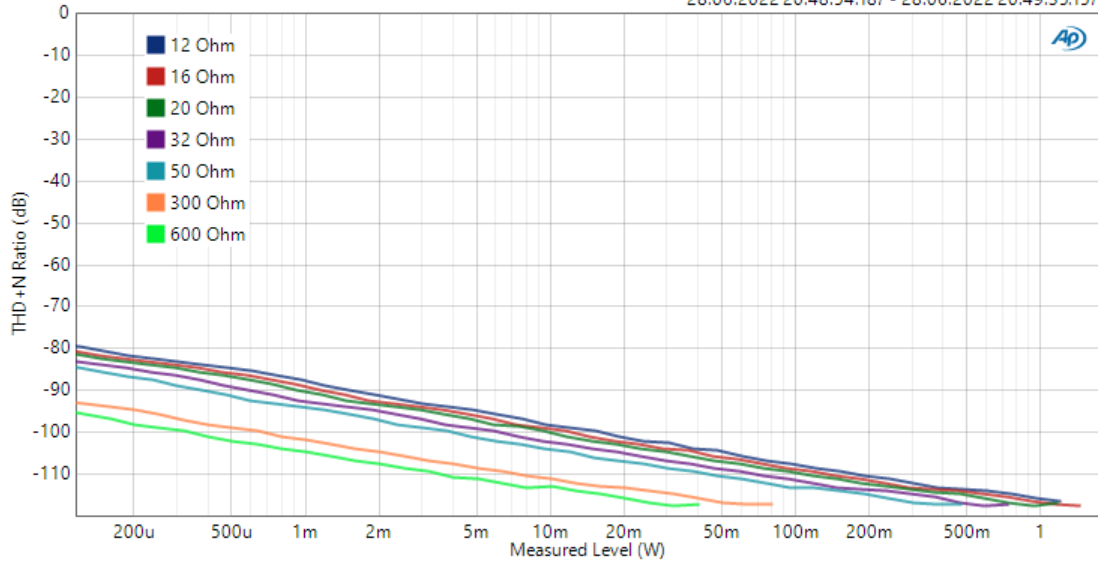
34.22 Measurements Distortion vs Output Power under Load

Measured with Audio Precision APx555B and the Neurochrome HP-Load. Maximum output power is in Lo-Power and IEM mode with VOLUME set to +2.5 dB. IEM Balanced equals Lo-Power unbalanced.



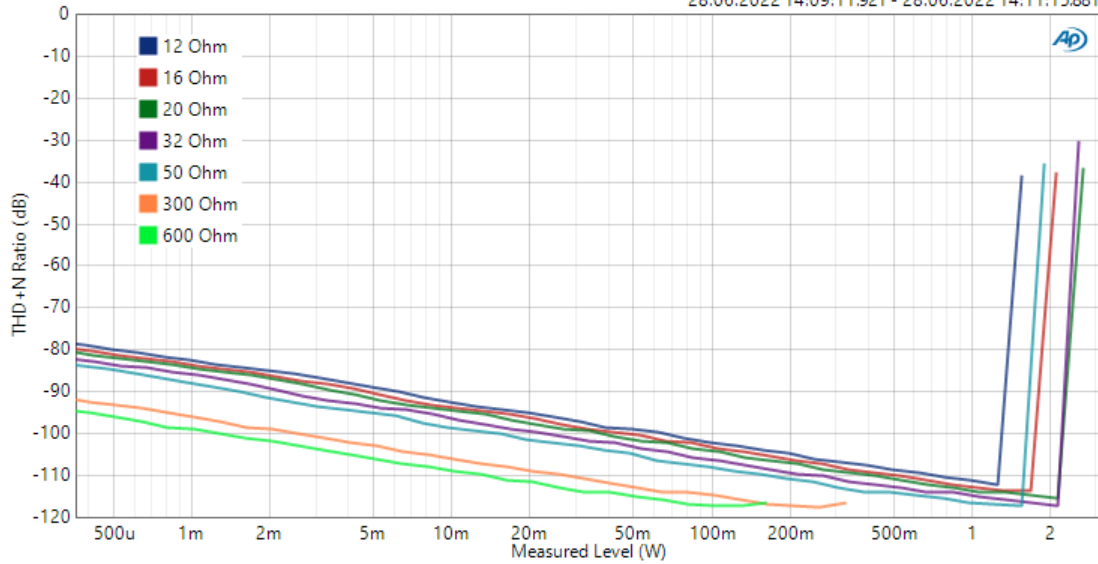
ADI-2/4 Pro SE Balanced Phones - THD+N Ratio vs Power - Lo-Power

28.06.2022 20:48:54.187 - 28.06.2022 20:49:35.157



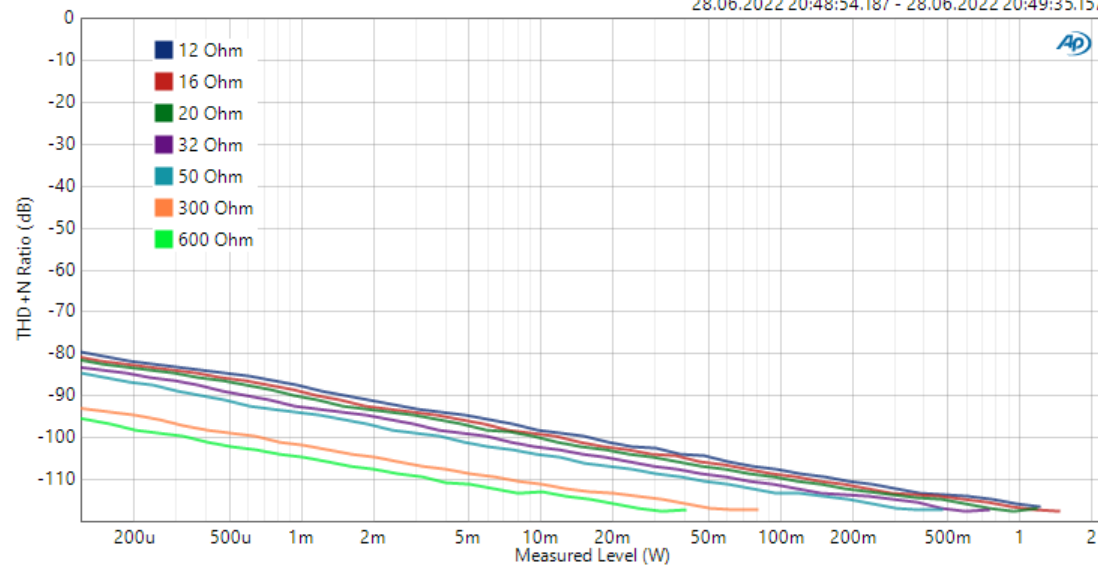
ADI-2/4 Pro SE Phones - THD+N Ratio vs Power - Hi-Power

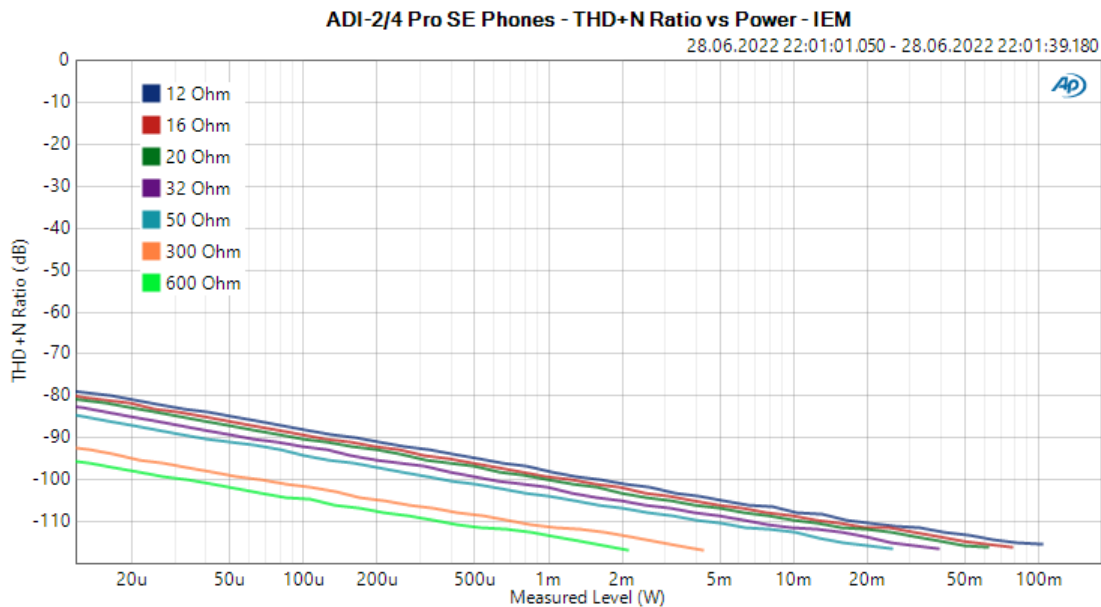
28.06.2022 14:09:11.921 - 28.06.2022 14:11:15.881



ADI-2/4 Pro SE Phones - THD+N Ratio vs Power - Lo-Power

28.06.2022 20:48:54.187 - 28.06.2022 20:49:35.157



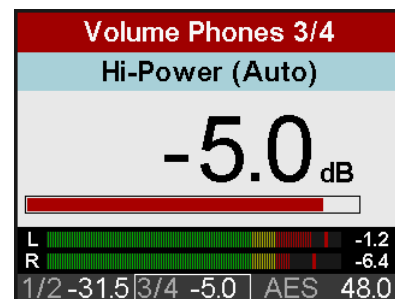


34.23 Impedance based Level Meters PH 1-4

The horizontal level meters in various screens of outputs 1 to 4 show the digital level fed to the DAC. With loads higher than 32 Ohms the level meter's display matches the real analog output level (0 dBFS = +19 dBu). But at 20 Ohms the ADI-2/4 Pro SE delivers only +18 dBu, at 16 Ohms +16.5 dBu to the phones outputs, because a reasonable current limiting circuit prevents a too high output power at lower load impedances. In Hi-Power mode, the highest undistorted value at 16 Ohms is -2.5 dB on the level meter. Consequently it should either change its colour to red then, or rescale the highest level to -2.5. Only then the user would be clearly informed which maximum level can be issued by the device undistorted.

The reaction of the current limiter in the Extreme Power output stages can be used to realize a simplified impedance detection. Which can then be used to re-scale the level meters.

Exactly that happens fully automated within the ADI-2/4 Pro SE. The peak values to the right serve as pre DAC information and stay unchanged, but the meter's yellow and red areas get shifted and extended to the left.



With revised volume settings, where the level meter stays below the red area, the user can now be 100% sure that the ADI-2/4 Pro SE operates absolutely free of distortion, even in the most extreme applications.

Notes on functionality: The re-scaling happens not before the highest undistorted level is exceeded. The re-scaling stays visible until the phones plug has been removed. An ongoing overload situation causes the activation of the Overload warning screen and a disconnection of the phones output.

34.24 Digital Volume Control

The ADI-2/4 Pro SE deliberately avoids an analog level adjustment by means of a potentiometer. Its digital level control in TotalMix technology surpasses an analog one in practically every conceivable point. Typical disadvantages of setting with potentiometers:

- Synchronicity errors lead to panoramic shifts and significant volume deviations left / right, in particular near the end points of the adjustment range.
- In the middle setting range, there is an increased crosstalk and changes in the frequency response. Changes in the frequency response also occur at the end regions of the adjustment path.
- The setting range for optimum volume adjustment is often too small, or at the lower or upper end of the potentiometer's adjustment range.
- Non-reproducible settings (except 0 and 11).
- Higher THD/THD+N. A point well known to measurement technicians. As soon as an analog potentiometer is in the signal path, the unstable contact between wiper and resistive track causes noise, which contains both THD (distortion) and N (noise), even in the stationary state. Thus the -110 dB of a DAC quickly gets reduced to for example -80 or -70 dB.

Special volume ICs, which activate different resistance values by means of numerous electronic switches, avoid some of the above mentioned points. Unfortunately, even the best of these ICs do not achieve either THD or dynamics of the DACs used in the ADI-2/4 Pro SE, thus would affect its analog output signal.

However, none of this is an issue with RME's digital volume control!

In fact an analog volume control has a (theoretical) advantage in only one point, namely the maximum signal to noise ratio at a higher level reduction. In reality, current circuitry overturns the theory, and the SNR at the output of such a device is no better than that of a digitally controlled one. This is even more true the better the DA converter works and the less noise it has - just like the ADI-2/4 Pro SE, which provides the maximum noise ratio over a wide level range of 20 dB, thanks to its four reference levels realized in the analog domain.

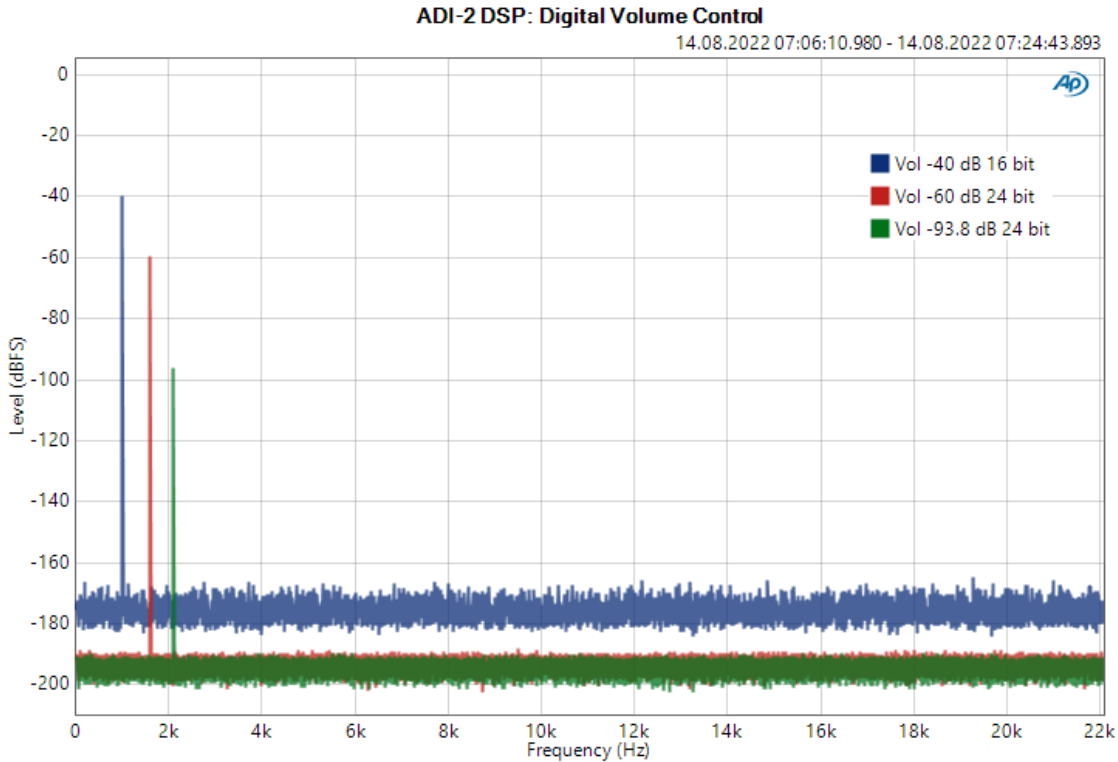
The most often cited issue of a digital volume control is an alleged loss of resolution at higher attenuation. An example: 117 dB dynamic roughly equals 19 bit resolution. A volume attenuation of 48 dB (8 bit) leaves 11 bit of resolution. Such a simple, but important details omitting argumentation, usually ends with: the music must sound distorted in quieter parts, and the signal to noise ratio is down to a useless 69 dB.

The former is simply wrong, the latter irrelevant in practice. Indeed there is a reduced signal to noise ratio, but it doesn't matter, as the noise was not audible before (below the hearing threshold), and is still not audible after lowering the level. And the reduced SNR also applies to devices with potentiometers, since the potentiometer is never placed at the output, but in the middle of the circuit, followed by further electronics which also add some basic noise.

The quality of the ADI-2/4 Pro SE's digital volume control is best shown by measurements. Hard times coming up for convinced supporters of the analog control, because here it is very clear that the disadvantages of a digital volume adjustment, such as roughness and distortions at higher attenuation, simply do not exist - at least with RME.

The following measurement shows a digital full-scale sine of 1 kHz, 16 bits without dither, which is reduced in level by 40 dB. Also shown are a full-scale sine of 1 kHz with 24 bit, at 60 dB and 93.8 dB level attenuation, which is the lowest volume setting the ADI-2/4 Pro SE offers.

A high-resolution FFT makes it possible to disassemble the signal into individual frequencies, and to identify unwanted components down to a level of -190 dBFS. The measurement shows that the undithered 16 bit signal does not produce any distortion or other tones above -170 dBFS. So at a volume setting of -40 dB the measurable THD is -130 dB. At 24 bit a volume setting of -60 dB also achieves -130 dB without distortion. And at a volume setting of -93.8 dB there are still -93 dB THD measurable.



These results clearly show that distortion products of the digital volume control are not drowned by the DAC's noise, but are not generated at all. It works perfectly even with an undithered 16 bit signal, no detectable distortion products are produced.

If the volume control is measured at the analog output, the demonstrable THD is reduced to around -100 dB at a volume setting of -60 dB, by the self-noise of the DAC (SNR 120 dB RMS unweighted). In the above measurement that would be seen as straight noise floor at -160 dBFS. The digital volume control of the ADI-2/4 Pro SE therefore works much more precisely and cleaner than required for current top-level DACs.

In summary:

RME's digital volume control in 42 bit TotalMix technology avoids all the disadvantages of analog level control via pots, is easy to use, offers reproducible settings, and the highest sound quality.

34.25 Bit Test

A bit test is used to check the playback path for unwanted changes in the playback data. Playback software can cut bits, add dither, or change the level - without these changes becoming noticed easily. A poorly programmed driver can manipulate bits, and a playback hardware could be both badly designed and defective (hanging bits, swapped bits). Even such features as proper channel assignment, left/right synchronicity and polarity can be tested by a well-made bit test.

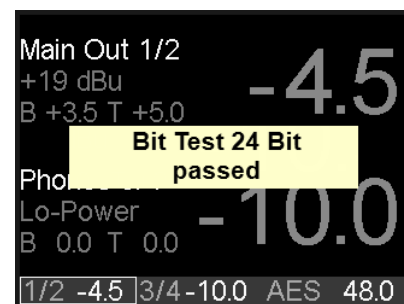
With a bit test, such errors can be detected and - more importantly - excluded.

How does it work?

Most bit tests take some time and are loud and unpleasant when playing through headphones or speakers. RME uses a unique bit pattern, with defined levels and pauses. This consists of only 400 samples (<10 ms), and sounds like a dull, medium-loud click - harmless for ears and equipment. The short, but efficient test sequence allows to check for the following changes and errors:

Level changes, equalization, dynamic processing, polarity, channel swapping, sample offset, hanging or twisted bits, dither, bit reduction.

The signal reaches the ADI-2/4 Pro SE via USB, AES or SPDIF/ADAT. The unit has three continuously running check circuits. If the test signal is detected correctly, the device's display shows a message: *Bit Test 16 bits, 24 bits or 32 bits passed*, depending on the detected signal. If the transmission path is not bit-transparent or bit-accurate, the signal only minimally changed, the message is not shown, the bit test failed. There is no error notice.



RME provides several audio files as free download: 44.1, 96 and 192 kHz in 16 bit, 24 bit and 32 bit. These files in WAV format can be played easily on Windows, Mac OS X and Linux. For ease of use (looping, players with fade in/out), the files contain the bit pattern several times. Runtime is about 4 seconds.

Download:

http://www.rme-audio.de/download/bit_test_wavs.zip

The Zip archive contains:

441_16_adi2pro_bittest.wav	441_24_adi2pro_bittest.wav	441_32_adi2pro_bittest.wav
96_16_adi2pro_bittest.wav	96_24_adi2pro_bittest.wav	96_32_adi2pro_bittest.wav
192_16_adi2pro_bittest.wav	192_24_adi2pro_bittest.wav	192_32_adi2pro_bittest.wav

Theoretically, the use of the 32 bit file is sufficient. If the lower bits on the transmission path are simply truncated, the corresponding message appears with the respectively recognized bit resolution, i.e. 24 or 16 bits.

Notes:

- iOS, AES, SPDIF and ADAT are limited to 24 bit.
- Some players in Mac OS X offer a Direct Mode, using 32 bit integer in non-mixable format. The 32 bit test might still fail. At this time only HQPlayer 3.20 is known to pass.

SPDIF/ADAT and AES are checked behind clocking and SRC. Therefore the unit needs to be synchronized correctly to the digital input signal, with the SRC being deactivated (default: SPDIF In, active).

34.26 Digital DC Protection

A protective circuit that detects DC voltage at the output of an amplifier, and cuts off the speakers if it is too high, is standard in power amplifiers. DC voltage not only means that the speaker's diaphragm does not remain in the ideal center position (instead it is permanently stuck out or retracted), but also that the speaker is subjected to a larger, constant current flow. However, loudspeakers (and headphones) are designed for alternating current (AC), not direct current (DC).

RME's *Extreme Power* output stage delivers enough voltage and current to destroy the connected headphones in case of a defect. Therefore the ADI-2/4 Pro SE has the protection circuitry of power amps in hardware. From about 1.4 V DC the headphones are disconnected from the output stage by a relais. This protection circuit - especially in combination with the overload detection and the ramp-up of the playback volume - has proven its reliability all over the world.

With DC protection in the digital domain (Digital DC Protection, DCP), RME goes one step further. DCP detects DC in the digital source signal, both PCM and DSD.

DCP offers three settings. *ON* activates the digital sensing, mutes the respective output in case of found DC, and shows a warning screen. If the DC component in the signal disappears, the output is enabled again after a few seconds. *OFF* deactivates mute, with the phones outputs still protected by the hardware DC circuit. Sensing is still active and shows a smaller warning screen. The option *Filter* removes DC and infrasound, enabling a playback of even problematic audio signals in a safe way.

Filter adds a special, smooth 1st order high pass to the signal path, which shows zero delay (latency), very low distortion and lower phase deviation as standard digital filters. This filter intentionally not only removes DC, but also attenuates the inaudible, but often to find infrasound junk through a corner frequency of 7 Hz. The filter operates in all sample rates, but not in DSD mode.

Compared with the hardware circuit, DCP has several advantages:

- Much more accurate and lower detection.

An especially steep filter separates music (from 5 Hz) and DC (below 5 Hz). Even with particularly low-bass music, false triggering never occurs. At the same time, DC detection can be triggered much earlier than with usual hardware. The XLR output of the ADI-2/4 Pro SE switches off at 0.27V DC (measured at the output). And already at 36 mV at lower ref levels. But only if it is really DC.

- Protection of all analog outputs

While the hardware circuitry only monitors the headphone outputs, DCP can also prevent DC output at the line outputs.

- Protection even with unusual signals

A hardware protection circuit often does not react if one channel is connected to positive DC, the other to negative DC. In practice this is a very unlikely case - but DCP detects DC even then - and reacts.

- Reference to output level

With DCP the threshold for a DC detection event is coupled to both volume setting and current reference level. Thus, up to 0.38 V DC is possible at the High Power headphone output, while it is only 0.068 V at Low Power. High Power headphones are either very robust or high impedance. In both cases, they can tolerate much more DC than sensitive variants, which play back relatively loudly even at low levels. Since these are also often very low impedance, comparatively more current flows. So a lower threshold level is quite advantageous.

In the digital domain, the threshold of detection lies between -31 dBFS and -16.5 dBFS, depending on the volume setting, reference level and respective hardware output.

DC affected sources

If you just want to listen to music, you expect (and rightly so) that it does not contain inaudible signal components that can cause effects ranging from slight distortion to destruction.

Typical DC sources in commercially available music, for example, date back to the early days of digital technology. First AD converters (Beta, Video, DAT) suffered from the same due to lack of sophisticated DC filters, typical values are between -60 and -40 dBFS. This is harmless, although it can produce crackling noises at the beginning/end.

Many early DSD recordings have a relatively high DC content of about -33 dBFS - because the digital DC filter of the AD chip only works in PCM mode, i.e. it is completely switched off in DSD mode. But thank logarithm - even -33 dBFS do not represent a dangerous signal after conversion to linear volts. Nevertheless, this is close to the threshold that DCP uses in the most sensitive case.

Shocking

Today's DC mostly comes from purely digital sources, in this case probably rather to be described as faulty. An example posted in the RME forum may even be the worst thing you can find in your music collection: the track *Blue Light* by the band *Bloc Party*, in the *Anti Gravity Remix* version. Starting at 0:27, a DC of -13 dBFS (not a typo) takes your shoes off, and at 0:51, an unbelievable -8 dBFS is unleashed on your pitiful hi-fi system. This mix should never have been released.

Another, albeit less drastic example, is *The Turnaround* by *Gemini*. The pumping lower bar in the analyzer starting at 0:05 unfortunately is not an ingenious low sub-bass, but actually DC (between -20 dBFS and -14 dBFS). This was probably overlooked during the otherwise very nice production.

The effect of such signals can be shown very vividly - if you have the opportunity to look directly at the cone of a woofer. It is true that almost all power amplifiers have a capacitively coupled input, i.e. they block DC. But this isolation is usually applied very low. Which means that when DC occurs, the diaphragm is much displaced - but then slowly moves back. When the DC is turned off, the same thing happens in the other direction. And with *The Turnaround* the diaphragm moves slowly back and forth (nomen est omen), with maximum excursion already at medium volume. That doesn't have to be, therefore: *DCP Filter to the rescue!*

Infrasound

While there are movie soundtracks that are professionally cut off at the deep end (around 10 Hz) to not stress your subs for nothing, there are also completely unlimited productions that cause amps to shut-off and cones to swing like they want to leave the enclosure. What might look funny or even impressive is of zero use – there is no sound that low, nor are these subs able to turn those low frequencies into physical, perceptible motion (that happens above 10 Hz). But those low frequency swings cause additional distortion and consume valuable power!

Therefore it is recommended to always use the setting *DCP Filter*. Switching between DCP Filter and OFF is a quick and easy way to confirm that nothing is lost with the then added high pass, and while the speaker cones no longer move like crazy the sound itself should not have changed.

Note: For technical reasons the DCP infrasound filter is placed behind level meters and loopback. Its impact is therefore not visible on the level meters, nor digitally measurable via the loopback function. It can only be verified at the analog outputs.

34.27 Operation in the Hi-Fi Environment

The ADI-2/4 Pro SE is a gem not only with professional applications but also when using it at home with the stereo system. While users working in the studio environment know everything about reference levels and all kinds of connectors, others get confused by the missing RCA sockets and have doubts that the unit can be used with Hi-Fi at all - and how to connect it then. This chapter answers these questions

Can I switch the inputs by remote control?

The ADI-2/4 Pro SE has five inputs which can be connected to up to five outputs. Therefore a simple input selection is basically not possible. In addition, the different sources (AES, SPDIF, USB, Analog) require a complex clock management, which in turn requires additional settings when switching.

If the ADI-2/4 Pro SE is used like a conventional DAC, the **Basic Mode DAC** (manual option) helps in combination with the **CC-Mode Stereo** (factory default). This limits the device to an operation with stereo I/O, while retaining essential advantages such as separate volume and EQ settings for Line and Phones. Here the currently used clock source is the one of the selected input.

In *Basic Mode DAC I/O - Settings - Line Output 1/2 - AD/DA Source* determines the source of the monitored signal, also for Phones Out 3/4. Available sources are: AES, SPDIF c(oaxial), Optical (SPDIF/ADAT), Analog (XLR/TRS) and USB 1/2. Switching is possible through this menu directly on the device, and also via the remote control, since the sources are factory default for keys 1, 2, 5, 6 and 7 for the function **Remap Keys**.

Proceed as follows to switch to Basic Mode DAC:

- Press the *SETUP* key on the device.
- Turn the lower encoder 2 until *Device Mode / DSD* appears
- Press Encoder 2 once so that *Basic Mode* appears highlighted
- Turn encoder 2 clockwise until *DAC* appears
- Press the key *SETUP* again to exit the menu

The input to be monitored can now be selected via the remote control:

Key	Source	Labeling
5	SPDIF c	COAX
6	Optical	OPT
7	USB	USB
1	Analog	-
2	AES	-

After pressing one of the keys, an info message appears. If the Basic Mode DAC is not active, this is also indicated, since the input switchover is then not available.

Note: *SETUP - Options - SPDIF / Remap Keys* allows you to assign one of 52 commands/actions to each of the seven programmable keys on the remote control. Any assignment is possible and can be stored as part of the device setup.

How do I connect the device to my other devices that have only RCA?

By a simple adapter mono 6.35 mm to RCA (also called Phono and Cinch). The adapters are plugged into the rear inputs and outputs - done. Now the existing RCA cables can be used with the ADI-2/4 Pro SE. The adapters can stay plugged in all time.



Cables with mono 6.35 mm on one side and RCA on the other also exist, and work perfectly. The plug-in adapter solution has the advantage that the user can use his preferred RCA cables.

Will this cause a deterioration in sound?

No, for two reasons. The input of the ADI-2/4 Pro SE has an impedance of 45 kOhm, which is high enough to not overstrain even older Hi-Fi units with higher impedance outputs (up to 10 kOhm). That is even more true with newer units having outputs significantly below 10 kOhm. Additionally the input of the ADI-2/4 Pro SE has been designed to have the exact same technical specifications, no matter if a balanced (XLR) or unbalanced (mono 6.35 mm) signal is applied. RME's servo-balanced input also provides an automatic level correction - so that even the reference levels are identical.

With the outputs such an adapter causes no change at all - technical specifications and operation stay unchanged. The outputs of the ADI-2/4 Pro SE serve RCA inputs without any problem.

Do the advantages of the ADI-2/4 Pro SE's fully symmetrical design still exist when using unbalanced connections (RCA)?

Yes. Because the unbalanced input signal is internally converted to balanced directly after the first input stage. On the output side RME uses a specially developed servo-balanced DAC filter, which provides both paths of the balanced design to have full noise and distortion ratios. Therefore the technical specifications are reached even if the balanced XLR output is used unbalanced, disconnecting one pin - the required signal optimization is already done in the unit. At the typical RCA output, the TRS socket with plugged in adapter, an additional conversion balanced to unbalanced is performed directly at the output. These efforts guarantee the supreme sound quality of the ADI-2/4 Pro SE to be available in all operation and connection scenarios.

Which level setting is recommended?

As professional device the ADI-2/4 Pro SE offers input and output levels up to +24 dBu (12.24 V RMS), which overwhelm standard Hi-Fi equipment. But that's no problem as a total of five reference levels are available. With Hi-Fi the setting +7 dBu (equals +4.78 dBV or 1.73 V RMS) is recommended. This setting causes an ADI-2/4 Pro SE output level similar to that of many CD-players (unbalanced, using a TS to RCA adapter). In case it is still too low simply change to +13 dBu (+10.8 dBV, 3.46 V RMS), and in case it is too high simply use +1 dBu (-1,22 dBV, 0,87 V RMS). In turntable mode (RIAA) +1 dBu is automatically set as input reference level.

If the input level is still too low at a setting of +1 dBu, because the feeding unit's output level is insufficient, *I/O - Analog Input - Trim Gain* will help to achieve an up to 6 dB higher level.

Where do I connect the ground cable of the turntable?

Simply clamp it under the screw connection of the D-sub adapter (digital breakout cable).

Doesn't such a low level cause a significant increase in noise?

Usually yes - but not with the ADI-2/4 Pro SE. Switching the reference levels is done in the analog domain, in hardware. The circuit has been optimized for near maximum signal to noise ratio even at +1 dBu. Detailed values can be found in chapter 33.1 / 33.2. The input's signal to noise ratio can even be verified by anyone, using the free tool DIGICheck, function *Bit Statistics & Noise* (see chapter 26 / 28). Please note that for measuring the signal to noise ratio or dynamic the inputs need to be shorted (0 Ohm).

The loss of only about 1 dB of noise ratio at +1 dBu is an outstanding achievement of engineering. However, in real world situations DIGICheck will offer a lot more revealing information. As soon as something is connected to the inputs of the ADI-2/4 Pro SE one has to say goodbye to those dream values. The basic noise and hum, especially from Hi-Fi units, is magnitudes higher ...

Fixed Output Level – Lock Volume

The option Lock Volume in the I/O menu allows to lock the analog output level to a specific value, a change via the VOLUME knob is no longer possible. The Volume adjustment within the menu is used to set the 'fixed' output level.

For example when the analog output should operate like a typical HiFi unit @ 2 V output level (equals +8 dBu), set the hardware Ref Level to +13 dBu and Volume to -4.5 dB. More examples:

Volt	dBu	dBV	Ref	Volume
4 V	+14.2	+12	+19 dBu	-4.5 dB
2 V	+8.2	+6	+13 dBu	-4.5 dB
1 V	+2.2	0	+1 dBu	+0.5 dB
0.775 V	0	-2.2	+1 dBu	-1 dB
0.5 V	-3.8	-6	+1 dBu	-6 dB
0.315 V	-7.8	-10	+1 dBu	-9 dB

Note that most analog reference levels usually offer a lot of headroom. Therefore matching the levels to 0 dBFS might result in too low volume. Also note that the above table is no longer valid when PEQ and Bass/Treble are in use. The digital level will be higher and might even overload, which can be clearly seen on the output's level meter. Volume has to be further reduced then.

How can I quickly change between USB playback and the digital input to monitor these?

The ADI-2/4 Pro SE actually addresses this case with its Auto mode – which fails when the USB cable remains in the ADI-2/4 Pro SE, and the computer is still powered on. The switching of the source of the Line Output 1/2 is blocked in USB mode, as it is used for playback. The solution is to manually change the Basic Mode from *Auto* to *AD/DA*. That's all. In factory configuration the ADI-2/4 Pro SE will recognize a digital signal at the coaxial or optical input, and immediately play it through Line Out 1/2.

The Basic Modes are located in the menu *SETUP - Options - Device Mode / DSD*. As the unit remembers the last menu selected, the entire operation is ideally done by pressing the SETUP key and turning encoder 2 to toggle between USB (or Auto) and AD / DA.

The unit's state including the currently selected input can also be stored as Setup, and these Setups then assigned to the function keys or the remote as quick access. This is how it works:

First, the current state is stored as Setup 1 during USB playback:

Press the SETUP key, turn encoder 1 (menu Setups appears), turn encoder 2 until the field *Setup Select* shows the choice *Store 1*. Now press encoder 2 until the cursor has jumped down to the lowest field and the setup has been saved (or alternatively enter a different name in-between - but this can also be done later).

Now reconfigure the device for playback of the digital source - *Basic Mode AD/DA - Clock Source SPDIF* etc. Next, this state is stored in the memory location 2. Operation carried out as above, but this time with the selection *Store 2*.

In the same menu you can now load Setup 1 or Setup 2. A direct switching between these two setups/states without having to go into the menu can be accomplished via *Remap Function Keys*, in the menu *SETUP - Options - SPDIF / Remap Keys*. After activating the entry *Remap Keys* (ON), the entries below are no longer grayed out. Setup 1 and Setup 2 can now be assigned to the VOL and I/O keys, for example.

After that pressing the VOL button loads Setup 1, that is, the USB mode, and pressing I/O loads Setup 2, the 'Digital In' mode. The name of the setup appears briefly in a pop-up window, so changing the name is worthwhile.

The original function of the respective function key, entering the menu, is still possible by pressing and holding the button for a brief moment (0.5 s).

The Basic Mode **DAC** offers an alternative, see first question.

My player does not switch the sample rate of the ADI to that of the played file during playback

In CC-mode Stereo the ADI-2/4 Pro SE is fully compatible to Windows 10 (1709 or newer). An installation of the RME drivers is not necessary. The Windows CC drivers support automatic sample rate switching via WASAPI Exclusive. DSD playback is also possible. On computers that do not work optimally, there can also be a reduction in dropouts and clicks.

An installation of the RME drivers is nevertheless recommended, because they enable ASIO (PCM, DSD DoP and DSD Native) and supplement 768 kHz WDM. The drivers are also required for a firmware update and DIGICheck. In addition, the multichannel mode in Windows 10 is incomplete (tested with 1803 and 1909).

To uninstall the RME drivers after a firmware update: In the Device Manager, select the ADI-2/4 Pro SE under Audio, Video and Game Controllers. Right click on its entry, then select Uninstall device. A dialog will appear. Important: Check the *Delete driver software for this device* box. Otherwise, the driver will remain in your Windows installation and will be automatically reinstalled the next time you restart.

After a restart, use the Windows driver with all advantages of the latest firmware version of the ADI-2/4 Pro SE. If the RME driver is still loaded, simply repeat the above procedure.

34.28 Using a Turntable

The ADI-2/4 Pro SE is directly compatible to turntables with MM cartridge (Moving Magnet). See also chapter 8.8. Thus it allows digitizing all your precious vinyl discs in highest quality.

Connection

To connect a turntable to the two combo XLR/TRS jacks, two RCA to TS adapters are required, see also photo on page 105.

For the rare case of a *balanced* connection of an MM cartridge: this requires an adapter to XLR or TRS, depending on the available connection. Furthermore a resistor of 100 kOhm has to be soldered across the wire pair for correct termination, since the input has 90 kOhm impedance in balanced mode (90 k and 100 k result in the desired 47 kOhm).

The ground wire of the turntable can be connected to any ground point of the unit, be it terminals or chassis. The easiest way is to clamp it between the screw connection of the D-sub socket and the breakout cable supplied. In the picture to the right the D-sub connector is not fully attached to better show how it works. After screwing the D-sub connector tight, the fork shoe is fixed and connected to the device's ground.

Note: The RIAA mode is a digital function realized by the ASP (Audio Signal Processor) in the ADC chip. This causes two limitations:

- RIAA mode is only available in PCM mode, DSD is not supported.
- RIAA mode is available up to a sample rate of 192 kHz. 3xx and 7xx kHz are not supported.



Level, Gain and Headroom

To be compatible to the varying output voltages of different MM cartridges the ADI-2/4 Pro SE has several selectable gain levels in RIAA mode: +14 dB, +20 dB, +26 dB, +32 dB and +38 dB. In most cases a good leveling is achieved with +26 dB, i.e. the horizontal level meter stays some dB below 0 dBFS, and there is no over indication.

LPs show very different levels of more than 10 dB, from very low (depending on age and genre) to very high (45 maxi singles). MM pickups also very much differ in output voltage. Even third-party replacement needles can lead to level deviations of a few dB. In short: a universally usable RIAA preamp has to support a wide level range, and this is exactly what is achieved via the selectable gain of the ADI-2/4 Pro SE. The data given in the Tech Specs section is based on a headroom of 15 dB. SNR and THD+N will improve with higher levels, meaning less headroom.

Discrete analog RIAA preamps without adjustable gain need a lot of headroom to avoid distortion at the highest level of a critical record/pickup combination. In addition, the request for a very high headroom is often found, because allegedly crackling and pop noises of the record reach very short, but much higher levels. These would then become more audible in attached devices due to overdriving. That this is not the case becomes obvious when using the ADI-2/4 Pro SE - only on relatively quiet records pops occur higher than the useful signal, and reach only a few dB higher levels. A headroom of more than 6 dB is not necessary, the often rumored 20 dB are nothing more than a waste of dynamic range.

In this regard it is very helpful that the ADI-2/4 Pro's level meter reacts to every single sample. When recording at 192 kHz, pops up to 96 kHz are detected, which thus only need to be about 11 μ s long to become visible. But in practice nothing happens, and you can be sure: where you see nothing, there is nothing.

In addition, there is the inevitable reality check: recordings with 6 dB of unused headroom are 6 dB quieter than other recordings that (typically) reach 0 dBFS. That may still be acceptable, but with 12 dB or more it just becomes annoying and unusable in practice.

The available digital headroom scales with the selected gain, and is visible and can be checked in the level meter at any time, i.e. is adjustable by the user according to personal preference. Due to the unusual concept of the ADI-2/4 Pro SE, the *analog* headroom is beyond good and evil – based on 5 mV it's 41.3 dB (580 mV).

It rumbles

Turntables are mechanical trackers, and therefore cause a variety of unwanted noise: low-frequency rumble, microphonic effects, the sound of the needle in the groove, and of course the characteristic pops caused by dust, damage and static discharge. The ADI-2/4 Pro offers help to keep these side noises in check.

First of all an astonishing effect: switching the playback to mono, the susceptibility for acoustic feedback (microphonics), the low-frequency rumble, but also the groove noise decreases significantly. Since nobody wants to listen to records in mono, but the bass on vinyl is mono anyway for manufacturing reasons, the ADI-2/4 Pro SE includes a mono-mixing circuit of the bass section only. *RIAA Mono Bass*, found in the *Analog Input* menu, causes almost no change to the sound, but a significant reduction of background noise. In the Analyzer, the improvement can also be seen in the left bands.

With not unusual bass boost, especially in combination with loudness and a quieter LP, the rumble visible in the left bands can reach the same level as the other bands have with music. In such cases an explicit rumble filter (subsonic or infrasonic filter) helps. Band 1 of the PEQ of the Analog Input can be switched to high-pass filter operation, and be configured in frequency and Q factor as desired. Combining the high-pass with the attenuating shelf filter of band 2 creates an extremely steep slope filter, with optimal passband for music, and best possible suppression of everything else.

Setup: Band 1: Low Cut, Gain -, Freq 35 Hz, Q 1.1. Band 2: Gain -12, Freq 20 Hz, Q 1.1.

This filter is directly available as PEQ Preset, number 22 (behind Clear).

Capacitors

The pickup forms an LC filter with the capacitance of the cable and the device's input. Depending on the value of the capacitance, there is a treble cut or boost. RIAA preamplifiers with switchable capacitance values therefore offer the ability to slightly adjust the sound in the high frequency range to one's own preference.

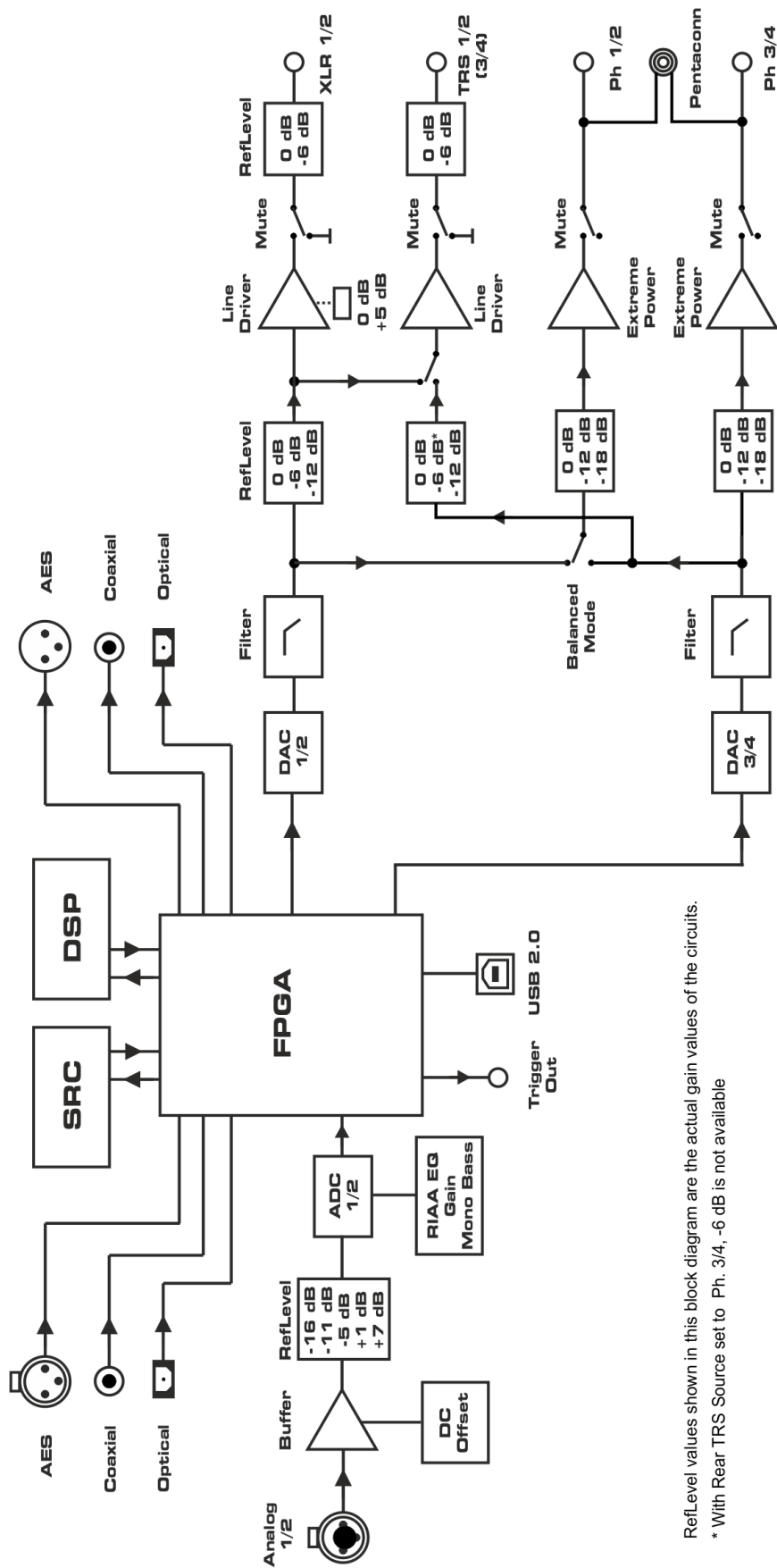
Thanks to its 5-band parametric equalizer, the ADI-2/4 Pro can do this much better with only one band, even without switchable capacitances. Boosting and cutting by a few dB results in the same change in frequency response - but here completely freely adjustable in various parameters.

Setup: Band 5 as Shelf, Q 0.8 and frequency 6.5 kHz. Gain according to taste.

Tipp: Load EQ Preset 22, set desired treble compensation with Band 5, then save Preset. With this both functions are simultaneously and quickly available.

34.29 Block Diagram

Block Circuit Diagram ADI-2/4 Pro SE



RefLevel values shown in this block diagram are the actual gain values of the circuits.
 * With Rear TRS Source set to Ph. 3/4, -6 dB is not available

User's Guide



ADI-2/4 Pro SE

► **Miscellaneous**

35. Accessories

There are several items available for the ADI-2/4 Pro SE:

Part Number	Description
NT-ADI24ProSE	Power supply for ADI-2/4 Pro SE. Robust and light-weight switching power supply, 100 V-240 V AC, 12 V 3.3 A DC. Lockable DC connector.
BO968	Digital breakout cable (9-pin D-sub to 2 x XLR and 2 x RCA)
USB Cable, 2m	RME USB 2 cable, length 78" (2m)
Unirack	Universal rackmount adapter (tub for two 9.5" devices)
MRC	RME Multi Remote Control, infrared remote control

Optical cables for SPDIF and ADAT operation:

OK0100PRO	Optical cable, TOSLINK, 1 m (3.3 ft)
OK0200PRO	Optical cable, TOSLINK, 2 m (6.6 ft)
OK0300PRO	Optical cable, TOSLINK, 3 m (9.9 ft)

36. Warranty

Each individual ADI-2/4 Pro SE undergoes comprehensive quality control and a complete test before shipping. The usage of high grade components should guarantee a long and trouble-free operation of the unit.

If you suspect that your product is faulty, please contact your local retailer. Do not open the device by yourself as it may get damaged. It has been sealed with tamper-evident material, and your warranty is void if those seals have been damaged.

Audio AG grants a limited manufacturer warranty of 6 months from the day of invoice showing the date of sale. The length of the warranty period is different per country. Please contact your local distributor for extended warranty information and service. Note that each country may have regional specific warranty implications.

In any case warranty does not cover damage caused by improper installation or maltreatment - replacement or repair in such cases can only be carried out at the owner's expense.

No warranty service is provided when the product is not returned to the local distributor in the region where the product had been originally shipped.

Audio AG does not accept claims for damages of any kind, especially consequential damage. Liability is limited to the value of the ADI-2/4 Pro SE. The general terms of business drawn up by Audio AG apply at all times.

37. Appendix

RME news, driver updates and further product information are available on RME's website:

<https://www.rme-audio.com>

Worldwide distribution: Audio AG, Am Pfanderling 60, D-85778 Haimhausen, Tel.: (49) 08133 / 918170

Support via e-mail: support@rme-audio.com

List of international supporters: <https://www.rme-audio.de/support.html>

RME user forum: <https://forum.rme-audio.de>

Acknowledgements

The Bauer Binaural Crossfeed effect in the ADI-2/4 Pro SE was inspired by Boris Mikhaylov's bs2b implementation.

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Current driver version Windows: 0.9801

Firmware: FPGA 70, DSP 29, 12/2022

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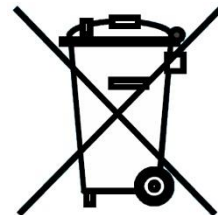
Note on Disposal

According to the guide line RL2012/19EU (WEEE – Directive on Waste Electrical and Electronic Equipment), valid for all european countries, this product has to be recycled at the end of its lifetime.

In case a disposal of electronic waste is not possible, the recycling can also be done by Audio AG.

For this the device has to be sent **free to the door** to:

Audio AG
Am Pfanderling 60
D-85778 Haimhausen
Germany



Shipments not prepaid will be rejected and returned on the original sender's costs.

38. Declaration of Conformity

CE

This device has been tested and found to comply with the limits of the European Council Directive on the approximation of the laws of the member states relating to electromagnetic compatibility according to RL2014/30/EU, and European Low Voltage Directive RL2014/35/EU.

FCC

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Responsible Party in USA:

Synthax United States, 6600 NW 16th Street, Suite 10, Ft Lauderdale, FL 33313
T.:754.206.4220

Trade Name: RME, Model Number: ADI-2/4 Pro SE

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: To comply with the limits of the Class B digital device, pursuant to Part 15 of the FCC Rules, this device must be operated with computer equipment certified to comply with Class B limits. All cables used to connect to the computer and peripherals must be shielded and grounded. Operation with non-certified computers or unshielded cables may cause interference to radio or television reception.

RoHS

This product has been soldered lead-free and fulfils the requirements of the RoHS directive RL2011/65/EU.